

**NAME**

`cmap2enc` – convert glyph indices in a TrueType-flavored OpenType font to Adobe glyph names

**SYNOPSIS**

`cmap2enc` [options] *fontfile encoding*

**DESCRIPTION**

Many TrueType-flavored OpenType fonts contain no glyph names. When creating an *afm* file with *ttf2afm*, this causes all glyphs to be named something like `index0x01E7`, which makes the *afm* file almost useless for use with *fontinst* or *afm2tfm*.

**cmap2enc** uses the font's 'cmap' table to map glyph indices to Unicode values, and Adobe's *glyphlist.txt* file to map these to glyph names.

**cmap2enc** creates a new encoding file (for downloading with the font file) and a *mtx* file (for use with *fontinst*). The encoding file contains the same glyphs as the original one, but has all glyph names replaced with the corresponding glyph indices; the *mtx* file maps these glyph indices back to the original glyph names (it consists of many commands of the form `\renameGlyph{index0x01E7}{Euro}`, plus a definition of that `\renameGlyph` command).

Some of the glyph substitution features of OpenType fonts are supported; e.g. when the 'smcp' (Small Caps) feature is specified, the glyph names of the lowercase glyphs will be mapped to the glyph indices of the small capitals.

A list of features supported by the font can be generated using the **-p** option, see below.

**EXAMPLES**

NOTE: the *examples/* subdirectory in the *fontools* distribution contains several complete examples of the use of **cmap2enc** and other tools from the *fontools* collection.

- To display all scripts, languages and features supported by Linotype Palatino:

```
cmap2enc -p pala.ttf
```

- To install Linotype Palatino in T1 encoding, with oldstyle figures:

1. Generate an encoding file *t1-tosf-pala.enc* and a metrics file *resetpala-t1-osf.mtx*:

```
cmap2enc -f onum pala.ttf t1.enc
```

2. Create an *afm* file for the font; this is done best using *font2afm* (also in the *fontools* collection):

```
font2afm pala.ttf
```

3. Reencode the *afm* file using the *t1-tosf-pala.enc* encoding to create a 'raw' font *rlplrj9d*, with either *afm2afm* (also in the *fontools* collection) or *fontinst* (but be warned that *fontinst* might take a long time, and can even crash if the *afm* is really big):

```
afm2afm -e t1-tosf-pala.enc -o rlplrj9d.afm pala.afm
```

or

```
\transformfont{rlplrj9d}{\reencodefont{t1-tosf-pala}{\fromafm{pala}}}
```

4. Create a 'value-added' *vpl* file from this raw font by adding ligatures, faking missing glyphs etc. with *fontinst*:

```
\installfont{lplrj9d}{rlplrj9d,resetpala-t1-tosf,newlatin}
  {t1}{T1}{lplj}{m}{n}{}
```

## OPTIONS

**cmap2enc** supports the following command-line options:

- p** Print some info about the font, plus a list of all scripts, languages and features contained in this font's GSUB table; then exit. (When using this option, the *encoding* need not be specified.)
- f** *feature*[*feature*]\*  
Use the specified features when matching glyph indices to glyph names. Multiple features can be specified as a comma-separated list, **without** spaces between the items.
- x** *extra*  
Use the user-specified substitutions from *extra* (see below).
- l** *language*  
Select the specified language. The default is 'DFLT' (surprise!).
- s** *script*  
Select the specified script. The default is 'latn'.

## FILES

All input files are searched using **kpsewhich** or **findtexmf** when these commands are available; otherwise only the current working directory is searched.

### *fontfile*

The font file can be any OpenType font, though **cmap2enc** is probably only useful for the TrueType-flavored variant (PostScript-flavored ones always contain glyph names in the 'CFF' table).

### *encoding*

The encoding files read and written by **cmap2enc** are in standard *dvips* format. The name of the output encoding file is `<encoding>-<suffix>-<font>.enc`,

where

**encoding** is the name of the input encoding file (without the extension '.enc');

**suffix** names the OpenType features you specified:

<i>tlf</i>	for tabular lining figures (when neither the 'onum' nor the 'pnum' features have been chosen)
<i>lf</i>	for proportional width lining figures (when you've specified 'pnum', but not 'onum')
<i>tosf</i>	for tabular oldstyle figures (when you've specified 'onum', but not 'pnum')
<i>osf</i>	for proportional width oldstyle figures (when both 'onum' and 'pnum' have been chosen)
<i>sc</i>	for small caps ('smcp' feature)
<i>swash</i>	for swash ('swsh' feature)
<i>titling</i>	for a titling font ('titl' feature)
<i>sup</i>	for superior figures and (some) letters ('sups' feature)
<i>orn</i>	for ornaments ('ornm' feature)

When several features have been specified, the **suffix** is a combination of the appropriate items; e.g., when you specify `-f onum,pnum,swsh` (for a swash font with proportional oldstyle figures) the **suffix** is `osf-swash`.

**font** is the name of the input font file, without the '.ttf' or '.otf' extension.

*mtx* The output *mtx* file is in standard *fontinst* format. The name of this file is `reset<font>-<encoding>-<suffix>.mtx`,

where *font*, *encoding* and *suffix* have the same meaning as above.

*extra*

The option `-x` can be used to name a file containing extra substitutions that complement or override the ones specified by the selected features. It consists of one substitution per line; each is either of the form `<from> ; <to>`, where *from* and *to* are both glyph indices (specified as four hexadecimal digits), or of the form `<glyph name> ; <glyph index>`, where *glyph name* is any glyph name and *glyph index* the glyph index (again, four hex digits) that is to be mapped to the specified glyph name. The *examples/* subdirectory in the *fontools* distribution contains some examples of user-defined substitution files.

**CAVEATS**

- Most OpenType fonts contain several tables in the ‘cmap’ table, for different platforms and different encodings. **cmap2enc** only reads the first table that implements Unicode, that is, the first table with either platformID = 0 and encodingID = 3 or 4 or platformID = 3 and encodingID = 1 or 10. At least one of those will probably always be present, and (afaik) it doesn’t matter which of these is used.

The fact that only tableFormat = 4 is supported might be more of a restriction, though I haven’t yet found any font that used a different tableFormat.

- OpenType fonts implement features using so-called ‘Lookup Tables’. **cmap2enc** supports only features from the ‘GSUB’ table that have LookupType = 1 (single substitution).

Some features are implemented as a combination of lookups from both the ‘GSUB’ and the ‘GPOS’ tables; these features are (currently?) not supported. An example of this are the ‘sinf’ (Scientific Inferiors) and ‘subs’ (Subscripts) features of Linotype Palatino; these are implemented by first replacing the standard numerals with smaller ones and then adjusting their position.

- Some of the font’s features may yield surprising results. E.g., Linotype Palatino doesn’t have small-caps forms of dotlessi, germandbls and the standard f-ligatures, so it will give you the lowercase forms of these glyphs even when the ‘smcp’ feature is specified. (The *examples/palatinox* subdirectory contains a file *unsetSCaps.mtx* that deletes these lowercase forms; *fontinst*’s *newlatin.mtx* file will then create fake small-caps forms of these glyphs.)
- If the user-defined substitution file substitutes glyph1 with glyph2, **cmap2enc** will also substitute glyph2 with glyph2; this may seem silly, but it means that any selected feature that would substitute glyph2 with glyph3 gets overridden.
- The glyph names are independent of the features selected, e.g., when using features like ‘smcp’ or ‘onum’, glyph names still come out as ‘a’ and ‘zero’ rather than ‘Asmall’ and ‘zerooldstyle’. When installing the font with *fontinst*, you should therefore always use *tl.etx* rather than *tlc.etx* or *tlj.etx*.

**SEE ALSO**

The other programs in the *fontools* bundle: *afm2afm*, *autoinst*, *font2afm*, *ot2kpx*, *pfm2kpx*, *showglyphs*.

A good free (as in beer) Perl-implementation for Windows (and Linux) is ActivePerl, available from <http://www.activestate.com>.

**AUTHOR**

Marc Penninga <marc@penninga.info>

If you’re sending a bug report, please give as much information as possible. Also be sure to mention the name *fontools* somewhere in the subject line, or risk being caught by my spam filter.

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**HISTORY**

- 2006-01-17 Changed the names of the generated output files; extended the documentation.
- 2005-08-01 Removed some warning messages that didn't convey any useful information; added contents of *glyphlist.txt* to the program itself and removed the file from the *fontools* collection; expanded the example in the documentation
- 2005-04-29 Improved the documentation
- 2005-03-21 Fixed some bugs; added 'titl' feature
- 2005-03-15 Input files searched using **kpsewhich** or **findtexmf**
- 2005-03-08 Input files searched via **kpsewhich** (where available)
- 2005-02-18 Rewrote some of the code, fixed a few bugs
- 2005-01-10 First version