

# Experimental Unicode mathematical typesetting: The unicode-math package

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## Abstract

**Warning! This package is experimental and subject to change without regard for backwards compatibility. Performance issues may be encountered until algorithms are refined.**

(But don't take the warning too seriously, either. I hope the package is now ready to use.)

This is the first release of the unicode-math package, which is intended to be a complete implementation of Unicode maths for  $\LaTeX$  using the  $X_{\text{Y}}\TeX$  and  $\text{Lua}\TeX$  typesetting engines. With this package, changing maths fonts will be as easy as changing text fonts — not that there are many Unicode maths fonts yet. Maths input can also be simplified with Unicode since literal glyphs may be entered instead of control sequences in your document source.

The package provides support for both  $X_{\text{Y}}\TeX$  and  $\text{Lua}\TeX$ . The different engines provide differing levels of support for Unicode maths, and support for  $\text{Lua}\TeX$ 's features in this area is still incomplete. Please let us know of any troubles.

Alongside this documentation file, you should be able to find a minimal example demonstrating the use of the package, 'unimath-example.tex'. It also comes with a separate document, 'unimath-symbols.pdf', containing a complete listing of mathematical symbols defined by unicode-math.

Finally, while the STIX fonts may be used with this package, accessing their alphabets in their 'private user area' is not yet supported. (Of these additional alphabets there is a separate calligraphic design distinct to the script design already included.) Better support for the STIX fonts is planned for an upcoming revision of the package after any problems have been ironed out with the initial version.

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## 1 Introduction

This document describes the unicode-math package, which is an *experimental* implementation of a macro to Unicode glyph encoding for mathematical characters.

Users who desire to specify maths alphabets only (Greek and Latin letters, and Arabic numerals) may wish to use Andrew Moschou's mathspec package instead. (X<sub>Y</sub>TeX-only at time of writing.)

## 2 Acknowledgements

Many thanks to: Microsoft for developing the mathematics extension to OpenType as part of Microsoft Office 2007; Jonathan Kew for implementing Unicode math support in X<sub>Y</sub>TeX; Barbara Beeton for her prodigious effort compiling the definitive list of Unicode math glyphs and their L<sup>A</sup>T<sub>E</sub>X names (inventing them where necessary), and also for her thoughtful replies to my sometimes incessant questions. Ross Moore and Chris Rowley have provided moral and technical support from the very early days with great insight into the issues we face trying to extend and use T<sub>E</sub>X in the future. Apostolos Syropoulos, Joel Salomon, Khaled Hosny, and Mariusz Wodzicki have been fantastic beta testers.

## 3 Getting started

Load unicode-math as a regular L<sup>A</sup>T<sub>E</sub>X package. It should be loaded after any other maths or font-related package in case it needs to overwrite their definitions. Here's an example:

```
\usepackage{amsmath} % if desired
\usepackage{unicode-math}
\setmathfont{Asana-Math.otf}
```

Two OpenType maths fonts are included by default in T<sub>E</sub>X Live 2010: Asana Math and XITS Math. These can be loaded directly with their filename with both X<sub>Y</sub>L<sup>A</sup>T<sub>E</sub>X and LuaL<sup>A</sup>T<sub>E</sub>X; resp.,

```
\setmathfont{Asana-Math.otf}
\setmathfont{xits-math.otf}
```

Other OpenType maths fonts may be loaded in the usual way; please see the fontspec documentation for more information.

### 3.1 Package options

Package options may be set when the package is loaded or at any later stage with the `\unimathsetup` command. Therefore, the following two examples are equivalent:

Table 1: Package options.

Option	Description	See...
<code>math-style</code>	Style of letters	section §5.1
<code>bold-style</code>	Style of bold letters	section §5.2
<code>sans-style</code>	Style of sans serif letters	section §5.3
<code>nabla</code>	Style of the nabla symbol	section §5.5.1
<code>partial</code>	Style of the partial symbol	section §5.5.2
<code>vargreek-shape</code>	Style of phi and epsilon	section §5.5.3
<code>colon</code>	Behaviour of <code>\colon</code>	section §5.5.6
<code>slash-delimiter</code>	Glyph to use for ‘stretchy’ slash	section §5.5.7

```

\usepackage[math-style=TeX]{unicode-math}
% OR
\usepackage{unicode-math}
\unimathsetup{math-style=TeX}

```

Note, however, that some package options affects how maths is initialised and changing an option such as `math-style` will not take effect until a new maths font is set up.

Package options may *also* be used when declaring new maths fonts, passed via options to the `\setmathfont` command. Therefore, the following two examples are equivalent:

```

\unimathsetup{math-style=TeX}
\setmathfont{Cambria Math}
% OR
\setmathfont[math-style=TeX]{Cambria Math}

```

A short list of package options is shown in table 1. See following sections for more information.

### 3.2 Known issues

In some cases, X<sub>Y</sub>TeX’s math support is either missing or I have not discovered how to access features for various types of maths construct. An example of this are horizontal extensible symbols, such as underbraces, overbraces, and arrows that can grow longer if necessary. Behaviour with such symbols is not necessarily going to be consistent; please report problem areas to me.

L<sup>A</sup>TeX’s concept of math ‘versions’ is not yet supported. The only way to get bold maths is to add markup for it all. This is still an area that requires investigation.

Symbols for maths characters have been inherited from the STIX project and may change slightly in the long term. We have tried to preserve backwards compatibility with L<sup>A</sup>TeX conventions as best as possible; again, please report areas of concern.

Table 2: Maths font options.

Option	Description	See...
<code>range</code>	Style of letters	section §4.1
<code>script-font</code>	Font to use for sub- and super-scripts	section §4.2
<code>script-features</code>	Font features for sub- and super-scripts	section §4.2
<code>sscript-font</code>	Font to use for nested sub- and super-scripts	section §4.2
<code>sscript-features</code>	Font features for nested sub- and super-scripts	section §4.2

## 4 Unicode maths font setup

In the ideal case, a single Unicode font will contain all maths glyphs we need. The file `unicode-math-table.tex` (based on Barbara Beeton’s `stix` table) provides the mapping between Unicode maths glyphs and macro names (all 3298 — or however many — of them!). A single command

$$\setmathfont[\langle font\ features\rangle]{\langle font\ name\rangle}$$

implements this for every every symbol and alphabetic variant. That means  $x$  to  $\xi$ ,  $\leq$  to  $\leq$ , etc.,  $\mathscr{H}$  to  $\mathcal{H}$  and so on, all for Unicode glyphs within a single font.

This package deals well with Unicode characters for maths input. This includes using literal Greek letters in formulae, resolving to upright or italic depending on preference.

Font features specific to `unicode-math` are shown in table 2. Package options (see table 1) may also be used. Other `fontspec` features are also valid.

### 4.1 Using multiple fonts

There will probably be few cases where a single Unicode maths font suffices (simply due to glyph coverage). The upcoming `stix` font comes to mind as a possible exception. It will therefore be necessary to delegate specific Unicode ranges of glyphs to separate fonts:

$$\setmathfont[\text{range}=\langle\text{unicode range}\rangle,\langle\text{font features}\rangle]{\langle\text{font name}\rangle}$$

where  $\langle\text{unicode range}\rangle$  is a comma-separated list of Unicode slots and ranges such as `{"27D0-"27EB,"27FF,"295B-"297F}`. You may also use the macro for accessing the glyph, such as `\int`, or whole collection of symbols with the same math type, such as `\mathopen`, or complete math alphabets such as `\mathbb`. (Only numerical slots, however, can be used in ranged declarations.)

**X<sub>Y</sub>TeX users only** X<sub>Y</sub>TeX uses the first maths font selected for choosing various parameters such as the thickness of fraction rules and so on. (In LuaTeX, they are chosen automatically based on the current font.) To select a new font for these parameters use `\resetmathfont`, which behaves identically to `\setmathfont`.

### 4.1.1 Control over maths alphabets

Exact control over maths alphabets can be somewhat involved. Here is the current plan.

- `[range=\mathbb]` to use the font for ‘bb’ letters only.
- `[range=\mathbfsfit/{greek,Greek}]` for Greek lowercase and uppercase only (with `latin`, `Latin`, `num` as well for Latin lower-/upper-case and numbers).
- `[range=\mathsfit->\mathbfsfit]` to map to different output alphabet(s) (which is rather useless right now but will become less useless in the future).

And now the trick. If a particular math alphabet is not defined in the font, fall back onto the lower-base plane (i.e., upright) glyphs. Therefore, to use an ASCII-encoded fractur font, for example, write

```
\setmathfont[range=\mathfrak]{SomeFrakturFont}
```

and because the math plane fractur glyphs will be missing, unicode-math will know to use the ASCII ones instead. If necessary (but why?) this behaviour can be forced with `[range=\mathfrac->\mathup]`.

## 4.2 Script and scriptscript fonts/features

Cambria Math uses OpenType font features to activate smaller optical sizes for `scriptsize` and `scriptscriptsize` symbols (the  $B$  and  $C$ , respectively, in  $A_{BC}$ ). Other fonts will possibly use entirely separate fonts.

Not yet implemented: Both of these options must be taken into account. I hope this will be mostly automatic from the users’ points of view. The `+ssty` feature can be detected and applied automatically, and appropriate optical size information embedded in the fonts will ensure this latter case. Fine tuning should be possible automatically with `fontspec` options. We might have to wait until MnMath, for example, before we really know.

## 5 Maths input

X<sub>Y</sub>TeX’s Unicode support allows maths input through two methods. Like classical TeX, macros such as `\alpha`, `\sum`, `\pm`, `\leq`, and so on, provide verbose access to the entire repertoire of characters defined by Unicode. The literal characters themselves may be used instead, for more readable input files.

### 5.1 Math ‘style’

Classically, TeX uses italic lowercase Greek letters and *upright* uppercase Greek letters for variables in mathematics. This is contrary to the ISO standards of using italic forms for both upper- and lowercase. Furthermore, the French (contrary again, *quelle surprise*) have been known to use upright uppercase *Latin* letters as

Table 3: Effects of the `math-style` package option.

Package option	Example	
	Latin	Greek
<code>math-style=ISO</code>	$(a, z, B, X)$	$(\alpha, \beta, \Gamma, \Xi)$
<code>math-style=TeX</code>	$(a, z, B, X)$	$(\alpha, \beta, \Gamma, \Xi)$
<code>math-style=french</code>	$(a, z, B, X)$	$(\alpha, \beta, \Gamma, \Xi)$
<code>math-style=upright</code>	$(a, z, B, X)$	$(\alpha, \beta, \Gamma, \Xi)$

well as upright upper- and lowercase Greek. Finally, it is not unknown to use upright letters for all characters, as seen in the Euler fonts.

The `unicode-math` package accommodates these possibilities with an interface heavily inspired by Walter Schmidt’s `lucimatx` package: a package option `math-style` that takes one of four arguments: `TeX`, `ISO`, `french`, or `upright`.

The philosophy behind the interface to the mathematical alphabet symbols lies in  $\LaTeX$ ’s attempt of separating content and formatting. Because input source text may come from a variety of places, the upright and ‘mathematical’ italic Latin and Greek alphabets are *unified* from the point of view of having a specified meaning in the source text. That is, to get a mathematical ‘ $x$ ’, either the ascii (‘keyboard’) letter `x` may be typed, or the actual Unicode character may be used. Similarly for Greek letters. The upright or italic forms are then chosen based on the `math-style` package option.

If glyphs are desired that do not map as per the package option (for example, an upright ‘ $g$ ’ is desired but typing `$g$` yields ‘ $g$ ’), `markup` is required to specify this; to follow from the example: `\mathup{g}`. Maths alphabets commands such as `\mathup` are detailed later.

**Alternative interface** However, some users may not like this convention of normalising their input. For them, an upright `x` is an upright ‘ $x$ ’ and that’s that. (This will be the case when obtaining source text from copy/pasting PDF or Microsoft Word documents, for example.) For these users, the `literal` option to `math-style` will effect this behaviour.

The `math-style` options’ effects are shown in brief in table 3.

## 5.2 Bold style

Similar as in the previous section, ISO standards differ somewhat to  $\TeX$ ’s conventions (and classical typesetting) for ‘boldness’ in mathematics. In the past, it has been customary to use bold *upright* letters to denote things like vectors and matrices. For example,  $\mathbf{M} = (M_x, M_y, M_z)$ . Presumably, this was due to the relatively scarcity of bold italic fonts in the pre-digital typesetting era. It has been suggested that *italic* bold symbols are used nowadays instead.

Bold Greek letters have simply been bold variant glyphs of their regular weight, as in  $\boldsymbol{\xi} = (\xi_r, \xi_\varphi, \xi_\theta)$ . Confusingly, the syntax in  $\LaTeX$  has been different

Table 4: Effects of the `bold-style` package option.

Package option	Example	
	Latin	Greek
<code>bold-style=ISO</code>	$(\mathbf{a}, \mathbf{z}, \mathbf{B}, \mathbf{X})$	$(\boldsymbol{\alpha}, \boldsymbol{\beta}, \boldsymbol{\Gamma}, \boldsymbol{\Xi})$
<code>bold-style=TeX</code>	$(\mathbf{a}, \mathbf{z}, \mathbf{B}, \mathbf{X})$	$(\boldsymbol{\alpha}, \boldsymbol{\beta}, \boldsymbol{\Gamma}, \boldsymbol{\Xi})$
<code>bold-style=upright</code>	$(\mathbf{a}, \mathbf{z}, \mathbf{B}, \mathbf{X})$	$(\boldsymbol{\alpha}, \boldsymbol{\beta}, \boldsymbol{\Gamma}, \boldsymbol{\Xi})$

for these two examples: `\mathbf` in the former ( $\mathbf{M}$ ), and `\bm` (or `\boldsymbol`, deprecated) in the latter ( $\boldsymbol{\xi}$ ).

In `unicode-math`, the `\mathbf` command works directly with both Greek and Latin maths alphabet characters and depending on package option either switches to upright for Latin letters (`bold-style=TeX`) as well or keeps them italic (`bold-style=ISO`).

To match the package options for non-bold characters, for `bold-style=upright` all bold characters are upright, and `bold-style=literal` does not change the upright/italic shape of the letter.

Upright and italic bold mathematical letters input as direct Unicode characters are normalised with the same rules. For example, with `bold-style=TeX`, a literal bold italic latin character will be typeset upright.

Note that `bold-style` is independent of `math-style`, although if the former is not specified then sensible defaults are chosen based on the latter.

The `bold-style` options' effects are shown in brief in table 4.

### 5.3 Sans serif style

Unicode contains upright and italic, medium and bold mathematical alphabet characters. These may be explicitly selected with the `\mathsfup`, `\mathsfit`, `\mathbfsfup`, and `\mathbfsffit` commands discussed in section §5.4.

How should the generic `\mathsf` behave? Unlike bold, sans serif is used much more sparingly in mathematics. I've seen recommendations to typeset tensors in sans serif italic or sans serif italic bold (e.g., examples in the `isomath` and `mattens` packages). But  $\LaTeX$ 's `\mathsf` is *upright* sans serif.

Therefore I reluctantly add the package options [`sans-style=upright`] and [`sans-style=italic`] to control the behaviour of `\mathsf`. The `upright` style sets up the command to use the seemingly-useless upright sans serif, including Greek; the `italic` style switches to using italic in both Latin and Greek alphabets. In other words, this option simply changes the meaning of `\mathsf` to either `\mathsfup` or `\mathsfit`, respectively. Please let me know if more granular control is necessary here.

There is also a [`sans-style=literal`] setting, set automatically with [`math-style=literal`], which retains the uprightness of the input characters used when selecting the sans serif output.



Table 5: Mathematical alphabets defined in Unicode. Black dots indicate an alphabet exists in the font specified; grey dots indicate shapes that should always be taken from the upright font even in the italic style. See main text for description of `\mathbbit`.

Style	Font			Alphabet		
	Shape	Series	Switch	Latin	Greek	Numerals
Serif	Upright	Normal	<code>\mathup</code>	•	•	•
		Bold	<code>\mathbfup</code>	•	•	•
	Italic	Normal	<code>\mathit</code>	•	•	•
		Bold	<code>\mathbfit</code>	•	•	•
Sans serif	Upright	Normal	<code>\mathsfup</code>	•		•
		Normal	<code>\mathsfit</code>	•		•
	Italic	Bold	<code>\mathbfsfup</code>	•	•	•
		Bold	<code>\mathbfsfit</code>	•	•	•
Typewriter	Upright	Normal	<code>\mathtt</code>	•		•
Double-struck	Upright	Normal	<code>\mathbb</code>	•		•
	Italic	Normal	<code>\mathbbit</code>	•		
Script	Upright	Normal	<code>\mathscr</code>	•		
		Bold	<code>\mathbfscr</code>	•		
Fraktur	Upright	Normal	<code>\mathfrak</code>	•		
		Bold	<code>\mathbffrac</code>	•		

### 5.3.1 What about bold sans serif?

While you might want your bold upright and your sans serif italic, I don't believe you'd also want your bold sans serif upright (or all vice versa, if that's even conceivable). Therefore, bold sans serif follows from the setting for sans serif; it is completely independent of the setting for bold.

In other words, `\mathbfsf` is `\mathbfsfup` or `\mathbfsfit` based on `[sans-style=upright]` or `[sans-style=italic]`, respectively. And `[sans-style=literal]` causes `\mathbfsf` to retain the same italic or upright shape as the input, and turns it bold sans serif.

Note well! There is no medium-weight sans serif Greek alphabet in Unicode; therefore, `\mathsf{\alpha}` does not make sense (simply produces 'α') while `\mathbfsf{\alpha}` gives 'α'.

## 5.4 All (the rest) of the mathematical alphabets

Unicode contains separate codepoints for most if not all variations of alphabet shape one may wish to use in mathematical notation. The complete list is shown in table 5. Some of these have been covered in the previous sections.

At present, the math font switching commands do not nest; therefore if you want sans serif bold, you must write `\mathsfbf{...}` rather than `\mathbf{\mathsf{...}}`. This may change in the future.

### 5.4.1 Double-struck

The double-struck alphabet (also known as ‘blackboard bold’) consists of upright Latin letters  $\{\mathbb{a}-\mathbb{z}, \mathbb{A}-\mathbb{Z}\}$ , numerals  $\mathbb{0}-\mathbb{9}$ , summation symbol  $\mathbb{\Sigma}$ , and four Greek letters only:  $\{\mathbb{\gamma}, \mathbb{\Gamma}, \mathbb{\Pi}, \mathbb{\Omega}\}$ .

While `\mathbb{\sum}` does produce a double-struck summation symbol, its limits aren’t properly aligned. Therefore, either the literal character or the control sequence `\Bbbsum` are recommended instead.

There are also five Latin *italic* double-struck letters:  $\mathbb{D}, \mathbb{d}, \mathbb{E}, \mathbb{e}, \mathbb{J}$ . These can be accessed (if not with their literal characters or control sequences) with the `\mathbb{it}` alphabet switch, but note that only those five letters will give the expected output.

### 5.4.2 Caligraphic vs. Script variants

The Unicode maths encoding contains an alphabet style for ‘Script’ letters, and while by default `\mathcal` and `\mathscr` are synonyms, there are some situations when a separate ‘Caligraphic’ style is needed as well.

If a font contains alternate glyphs for a separate caligraphic style, they can be selected explicitly as shown below. This feature is currently only supported by the XITS Math font, where the caligraphic letters are accessed with the same glyph slots as the script letters but with the first stylistic set feature (`ss01`) applied.

```
\setmathfont[range={\mathcal, \mathbfcal}, StylisticSet=1]{XITS Math}
```

An example is shown below.

The Script style (`\mathscr`) in XITS Math is:  $\mathscr{A}\mathscr{B}\mathscr{C}\mathscr{X}\mathscr{Y}\mathscr{Z}$

The Caligraphic style (`\mathcal`) in XITS Math is:  $\mathcal{A}\mathcal{B}\mathcal{C}\mathcal{X}\mathcal{Y}\mathcal{Z}$

## 5.5 Miscellanea

### 5.5.1 Nabla

The symbol  $\nabla$  comes in the six forms shown in table 6. We want an individual option to specify whether we want upright or italic nabla by default (when either upright or italic nabla is used in the source).  $\TeX$  classically uses an upright nabla, and ISO standards agree with this convention. The package options `nabla=upright` and `nabla=italic` switch between the two choices, and `nabla=literal` respects the shape of the input character. This is then inherited through `\mathbf`; `\mathit` and `\mathup` can be used to force one way or the other.

`nabla=italic` is the default. `nabla=literal` is activated automatically after `math-style=literal`.

### 5.5.2 Partial

The same applies to the symbols `u+2202` partial differential and `u+1D715` math italic partial differential.

Table 6: The various forms of nabla.

Description		Glyph
Upright	Serif	$\nabla$
	Bold serif	<b><math>\nabla</math></b>
	Bold sans	<b><math>\nabla</math></b>
Italic	Serif	<i><math>\nabla</math></i>
	Bold serif	<b><i><math>\nabla</math></i></b>
	Bold sans	<b><i><math>\nabla</math></i></b>

Table 7: The various forms of the partial differential. Note that in the fonts used to display these glyphs, the first upright partial is incorrectly shown in an italic style.

Description		Glyph
Regular	Upright	$\partial$
	Italic	<i><math>\partial</math></i>
Bold	Upright	<b><math>\partial</math></b>
	Italic	<b><i><math>\partial</math></i></b>
Sans bold	Upright	<b><math>\partial</math></b>
	Italic	<b><i><math>\partial</math></i></b>

At time of writing, both the Cambria Math and STIX fonts display these two glyphs in the same italic style, but this is hopefully a bug that will be corrected in the future — the ‘plain’ partial differential should really have an upright shape.

Use the `partial=upright` or `partial=italic` package options to specify which one you would like, or `partial=literal` to have the same character used in the output as was used for the input. The default is (always, unless someone requests and argues otherwise) `partial=italic`.<sup>1</sup> `partial=literal` is activated following `math-style=literal`.

See table 7 for the variations on the partial differential symbol.

### 5.5.3 Epsilon and phi: $\epsilon$ vs. $\varepsilon$ and $\phi$ vs. $\varphi$

$\TeX$  defines `\epsilon` to look like  $\varepsilon$  and `\varepsilon` to look like  $\epsilon$ . The Unicode glyph directly after delta and before zeta is ‘epsilon’ and looks like  $\epsilon$ ; there is a subsequent variant of epsilon that looks like  $\varepsilon$ . This creates a problem. People who use Unicode input won’t want their glyphs transforming;  $\TeX$  users will be confused that what they think as ‘normal epsilon’ is actual the ‘variant epsilon’. And the same problem exists for ‘phi’.

We have a package option to control this behaviour. With `vargreek-shape=TeX`, `\phi` and `\epsilon` produce  $\phi$  and  $\epsilon$  and `\varphi` and `\varepsilon` produce  $\varphi$

<sup>1</sup>A good argument would revolve around some international standards body recommending upright over italic. I just don’t have the time right now to look it up.

and  $\varepsilon$ . With `vargreek-shape=unicode`, these symbols are swapped. Note, however, that Unicode characters are not affected by this option. That is, no remapping occurs of the characters/glyphs, only the control sequences.

The package default is to use `vargreek-shape=TeX`.

#### 5.5.4 Primes

Primes ( $x'$ ) may be input in several ways. You may use any combination the ASCII straight quote (`'`) or the Unicode prime `u+2032` (`'`); when multiple primes occur next to each other, they chain together to form double, triple, or quadruple primes if the font contains pre-drawn glyphs. The individual prime glyphs are accessed, as usual, with the `\prime` command, and the double-, triple-, and quadruple-prime glyphs are available with `\dprime`, `\trprime`, and `\qprime`, respectively.

If the font does not contain the pre-drawn glyphs or more than four primes are used, the single prime glyph is used multiple times with a negative kern to get the spacing right. There is no user interface to adjust this negative kern yet (because I haven't decided what it should look like); if you need to, write something like this:

```
\ExplSyntaxOn
\muskip_gset:Nn \g_um_primekern_muskip { -\thinmuskip/2 }
\ExplSyntaxOff
```

Backwards or reverse primes behave in exactly the same way; use the ASCII back tick (```) or the Unicode reverse prime `u+2035` (```). The command to access the backprime is `\backprime`, and multiple backwards primes can be accessed with `\backdprime`, `\backtrprime`, and `\backqprime`.

In all cases above, no error checking is performed if you attempt to access a multi-prime glyph in a font that doesn't contain one. For this reason, it may be safer to write `x''''` instead of `x\qprime` in general.

If you ever need to enter the straight quote `'` or the backtick ``` in maths mode, these glyphs can be accessed with `\mathstraightquote` and `\mathbacktick`.

#### 5.5.5 Unicode subscripts and superscripts

You may, if you wish, use Unicode subscripts and superscripts in your source document. For basic expressions, the use of these characters can make the input more readable. Adjacent sub- or super-scripts will be concatenated into a single expression.

The range of subscripts and superscripts supported by this package are shown in figures 1 and 2. Please request more if you think it is appropriate.

#### 5.5.6 Colon

The colon is one of the few confusing characters of Unicode maths. In  $\TeX$ , `:` is defined as a colon with relation spacing: `'a : b'`. While `\colon` is defined as a colon with punctuation spacing: `'a:b'`.

A 0 1 2 3 4 5 6 7 8 9 + - = ( ) i n Z

Figure 1: The Unicode superscripts supported as input characters. These are the literal glyphs from Charis SIL, not the output seen when used for maths input. The ‘A’ and ‘Z’ are to provide context for the size and location of the superscript glyphs.

A 0 1 2 3 4 5 6 7 8 9 + - = ( ) a e i o r u v x β γ ρ φ χ Z

Figure 2: The Unicode subscripts supported as input characters. See note from figure 1.

In Unicode,  $\text{U}+\text{003A}$  colon is defined as a punctuation symbol, while  $\text{U}+\text{2236}$  ratio is the colon-like symbol used in mathematics to denote ratios and other things.

This breaks the usual straightforward mapping from control sequence to Unicode input character to (the same) Unicode glyph.

To preserve input compatibility, we remap the ASCII input character ‘:’ to  $\text{U}+\text{2236}$ . Typing a literal  $\text{U}+\text{2236}$  char will result in the same output. If `amsmath` is loaded, then the definition of `\colon` is inherited from there (it looks like a punctuation colon with additional space around it). Otherwise, `\colon` is made to output a colon with `\mathpunct` spacing.

The package option `colon=literal` forces ASCII input ‘:’ to be printed as `\mathcolon` instead.

### 5.5.7 Slashes and backslashes

There are several slash-like symbols defined in Unicode. The complete list is shown in table 8.

In regular  $\text{\LaTeX}$  we can write `\left\slash...\right\backslash` and so on and obtain extensible delimiter-like symbols. Not all of the Unicode slashes are suitable for this (and do not have the font support to do it).

Table 8: Slashes and backslashes.

Slot	Name	Glyph	Command
U+002F	SOLIDUS	/	<code>\slash</code>
U+2044	FRACTION SLASH	/	<code>\fracslash</code>
U+2215	DIVISION SLASH	/	<code>\divslash</code>
U+29F8	BIG SOLIDUS	/	<code>\xsol</code>
U+005C	REVERSE SOLIDUS	\	<code>\backslash</code>
U+2216	SET MINUS	\	<code>\smallsetminus</code>
U+29F5	REVERSE SOLIDUS OPERATOR	\	<code>\setminus</code>
U+29F9	BIG REVERSE SOLIDUS	\	<code>\xbsol</code>

**Slash** Of  $\text{U+2044}$  fraction slash, TR25 says that it is:

...used to build up simple fractions in running text...however parsers of mathematical texts should be prepared to handle fraction slash when it is received from other sources.

$\text{U+2215}$  division slash should be used when division is represented without a built-up fraction;  $\pi \approx 22/7$ , for example.

$\text{U+29F8}$  big solidus is a ‘big operator’ (like  $\Sigma$ ).

**Backslash** The  $\text{U+005C}$  reverse solidus character `\backslash` is used for denoting double cosets:  $A \backslash B$ . (So I’m led to believe.) It may be used as a ‘stretchy’ delimiter if supported by the font.

MathML uses  $\text{U+2216}$  set minus like this:  $A \setminus B$ .<sup>2</sup> The  $\text{\LaTeX}$  command name `\smallsetminus` is used for backwards compatibility.

Presumably,  $\text{U+29F5}$  reverse solidus operator is intended to be used in a similar way, but it could also (perhaps?) be used to represent ‘inverse division’:  $\pi \approx 7 \setminus 22$ .<sup>3</sup> The  $\text{\LaTeX}$  name for this character is `\setminus`.

Finally,  $\text{U+29F9}$  big reverse solidus is a ‘big operator’ (like  $\Sigma$ ).

**How to use all of these things** Unfortunately, font support for the above characters/glyphs is rather inconsistent. In Cambria Math, the only slash that grows (say when writing

$$\left[ \begin{array}{cc} a & b \\ c & d \end{array} \right] / \left[ \begin{array}{cc} 1 & 1 \\ 1 & 0 \end{array} \right] )$$

is the `FRACTION SLASH`, which we just established above is sort of only supposed to be used in text.

Of the above characters, the following are allowed to be used after `\left`, `\middle`, and `\right`:

- `\solidus`;
- `\fracslash`;
- `\slash`; and,
- `\backslash` (the only reverse slash).

However, we assume that there is only *one* stretchy slash in the font; this is assumed by default to be  $\text{U+002F}$  solidus. Writing `\left/` or `\left\slash` or `\leftfracslash` will all result in the same stretchy delimiter being used.

The delimiter used can be changed with the `slash-delimiter` package option. Allowed values are `ascii`, `frac`, and `div`, corresponding to the respective Unicode slots.

For example: as mentioned above, Cambria Math’s stretchy slash is  $\text{U+2044}$  fraction slash. When using Cambria Math, then `unicode-math` should be loaded

<sup>2</sup>§4.4.5.11 <http://www.w3.org/TR/MathML3/>

<sup>3</sup>This is valid syntax in the Octave and Matlab programming languages, in which it means matrix inverse pre-multiplication. I.e.,  $A \setminus B \equiv A^{-1}B$ .

with the `slash-delimiter=frac` option. (This should be a font option rather than a package option, but it will change soon.)

### 5.5.8 Growing and non-growing accents

There are a few accents for which  $\TeX$  has both non-growing and growing versions. Among these are `\hat` and `\tilde`; the corresponding growing versions are called `\widehat` and `\widetilde`, respectively.

$\XeTeX$  and older versions of  $\text{Lua}\TeX$  do not support this distinction, however, and *all* accents there will grow automatically. (I.e., `\hat` and `\widehat` are equivalent.) Unfortunately this is not always appropriate. As of  $\text{Lua}\TeX$  v0.65, these wide/non-wide commands will again behave in their expected manner.

### 5.5.9 Pre-drawn fraction characters

Pre-drawn fractions  $\text{U}+00BC\text{--}\text{U}+00BE$ ,  $\text{U}+2150\text{--}\text{U}+215E$  are not suitable for use in mathematics output. However, they can be useful as input characters to abbreviate common fractions.

$\frac{1}{4}$   $\frac{1}{2}$   $\frac{3}{4}$   $\frac{1}{3}$   $\frac{2}{3}$   $\frac{1}{5}$   $\frac{2}{5}$   $\frac{3}{5}$   $\frac{4}{5}$   $\frac{1}{6}$   $\frac{5}{6}$   $\frac{1}{8}$   $\frac{3}{8}$   $\frac{5}{8}$   $\frac{7}{8}$

For example, instead of writing `\tfrac{12}{x}`, it's more readable to have `'\frac{x'` in the source instead. (There are four missing glyphs above for  $0/3$ ,  $1/7$ ,  $1/9$ , and  $1/10$ ; I don't have a font that contains them.)

If the `\tfrac` command exists (i.e., if `amsmath` is loaded or you have specially defined `\tfrac` for this purpose), it will be used to typeset the fractions. If not, regular `\frac` will be used. The command to use (`\tfrac` or `\frac`) can be forced either way with the package option `active-frac=small` or `active-frac=normalsize`, respectively.

### 5.5.10 Circles

Unicode defines a large number of different types of circles for a variety of mathematical purposes. There are thirteen alone just considering the all white and all black ones, shown in table 9.

$\text{L}\text{A}\text{T}\text{E}\text{X}$  defines considerably fewer: `\circ` and `csbigcirc` for white; `\bullet` for black. This package maps those commands to `\vysmwhtcircle`, `\mdlgwhtcircle`, and `\smbllkcircle`, respectively.

### 5.5.11 Triangles

While there aren't as many different sizes of triangle as there are circle, there's some important distinctions to make between a few similar characters. See table 10 for the full summary.

These triangles all have different intended meanings. Note for backwards compatibility with  $\TeX$ ,  $\text{U}+25B3$  has *two* different mappings in `unicode-math`. `\bigtriangleup` is intended as a binary operator whereas `\triangle` is intended to be used as a letter-like symbol.

But you're better off if you're using the latter form to indicate an increment to use the glyph intended for this purpose,  $\text{U}+2206$ :  $\Delta x$ .

Slot	Command	Glyph	Glyph	Command	Slot
U+00B7	<code>\cdotp</code>	.			
U+22C5	<code>\cdot</code>	.			
U+2219	<code>\vysmblkcircle</code>	•	◦	<code>\vysmwhtcircle</code>	U+2218
U+2022	<code>\smbllkcircle</code>	•	◦	<code>\smwhtcircle</code>	U+25E6
U+2981	<code>\mdsmbllkcircle</code>	●	◦	<code>\mdsmwhtcircle</code>	U+26AC
U+26AB	<code>\mdbllkcircle</code>	●	○	<code>\mdwhtcircle</code>	U+26AA
U+25CF	<code>\mdlglbllkcircle</code>	●	○	<code>\mdlglwhtcircle</code>	U+25CB
U+2B24	<code>\lgllkcircle</code>	●	○	<code>\lgwhtcircle</code>	U+25EF

Table 9: Filled and hollow Unicode circles.

Slot	Command	Glyph	Class
U+25B5	<code>\vartriangle</code>	△	binary
U+25B3	<code>\bigtriangleup</code>	△	binary
U+25B3	<code>\triangle</code>	△	ordinary
U+2206	<code>\increment</code>	△	ordinary
U+0394	<code>\mathup\Delta</code>	Δ	ordinary

Table 10: Different upwards pointing triangles.

Finally, given that  $\Delta$  and  $\Delta$  are provided for you already, it is better off to only use upright Greek Delta  $\Delta$  if you're actually using it as a symbolic entity such as a variable on its own.

## File I

# The unicode-math package

<\*preamble>

## 6 Things we need

```

1 \usepackage{ifxetex,ifluatex}
2 \ifxetex\else\ifluatex\else
3   \PackageError{unicode-math}{%
4     Cannot be run with pdfLaTeX!\MessageBreak
5     Use XeLaTeX or LuaLaTeX instead.%
6   }\@ehd
7 \fi\fi

```

### Packages

```

8 \RequirePackage{expl3}[2009/08/12]
9 \RequirePackage{xparse}[2009/08/31]

```



```

10 \RequirePackage{l3keys2e}
11 \RequirePackage{fontspec}[2010/10/25]
12 \RequirePackage{catchfile}
13 \RequirePackage{trimspaces}
14 \RequirePackage{fix-cm} % avoid some warnings
15 \RequirePackage{filehook}[2011/01/03]
    Start using LATEX3 — finally!
16 \ExplSyntaxOn

```

### Extra expl3 variants

```

17 \cs_generate_variant:Nn \tl_put_right:Nn {cx}
18 \cs_generate_variant:Nn \seq_if_in:NnTF {NV}
19 \cs_generate_variant:Nn \prop_gput:Nnn {Nxn}
20 \cs_generate_variant:Nn \prop_get:NnN {cxN}
21 \cs_generate_variant:Nn \prop_if_in:NnTF {cx}

22 \cs_new:Npn \exp_args:NNcc #1#2#3#4 {
23   \exp_after:wN #1 \exp_after:wN #2
24   \cs:w #3 \exp_after:wN \cs_end:
25   \cs:w #4 \cs_end:
26 }

```

### Conditionals Engine capabilities:

```

27 \bool_new:N \c_um_have_fixed_accents_bool
28 \bool_set:Nn \c_um_have_fixed_accents_bool {
29   \luatex_is_engine_bool && \int_compare_p:n { \luatexversion > 64 }
30 }

31 \bool_new:N \l_um_ot_math_bool
32 \bool_new:N \l_um_init_bool
33 \bool_new:N \l_um_implicit_alph_bool
34 \bool_new:N \g_um_mainfont_already_set_bool

```

### For math-style:

```

35 \bool_new:N \g_um_literal_bool
36 \bool_new:N \g_um_upLatin_bool
37 \bool_new:N \g_um_uplatin_bool
38 \bool_new:N \g_um_upGreek_bool
39 \bool_new:N \g_um_upgreek_bool

```

### For bold-style:

```

40 \bool_new:N \g_um_bfliteral_bool
41 \bool_new:N \g_um_bfupLatin_bool
42 \bool_new:N \g_um_bfuplatin_bool
43 \bool_new:N \g_um_bfupGreek_bool
44 \bool_new:N \g_um_bfupgreek_bool

```

### For sans-style:

```

45 \bool_new:N \g_um_upsans_bool
46 \bool_new:N \g_um_sfliteral_bool

```

For assorted package options:

```
47 \bool_new:N \g_um_upNabla_bool
48 \bool_new:N \g_um_uppartial_bool
49 \bool_new:N \g_um_literal_Nabla_bool
50 \bool_new:N \g_um_literal_partial_bool
51 \bool_new:N \g_um_texgreek_bool
52 \bool_gset_true:N \g_um_texgreek_bool
53 \bool_new:N \l_um_smallfrac_bool
54 \bool_new:N \g_um_literal_colon_bool
```

## Variables

```
55 \int_new:N \g_um_fam_int

56 \tl_set:Nn \g_um_math_alphabet_name_latin_tl {Latin,~lowercase}
57 \tl_set:Nn \g_um_math_alphabet_name_Latin_tl {Latin,~uppercase}
58 \tl_set:Nn \g_um_math_alphabet_name_greek_tl {Greek,~lowercase}
59 \tl_set:Nn \g_um_math_alphabet_name_Greek_tl {Greek,~uppercase}
60 \tl_set:Nn \g_um_math_alphabet_name_num_tl {Numerals}
61 \tl_set:Nn \g_um_math_alphabet_name_misc_tl {Misc.}
```

## 6.1 Extras

`\um_glyph_if_exist:nTF` : TODO: Generalise for arbitrary fonts! `\l_um_font` is not always the one used for a specific glyph!!

```
62 \prg_new_conditional:Nnn \um_glyph_if_exist:n {p,TF,T,F} {
63   \iffontchar \l_um_font #1 \scan_stop:
64   \prg_return_true:
65   \else:
66   \prg_return_false:
67   \fi:
68 }
69 \cs_generate_variant:Nn \um_glyph_if_exist_p:n {c}
70 \cs_generate_variant:Nn \um_glyph_if_exist_nTF {c}
71 \cs_generate_variant:Nn \um_glyph_if_exist_nT {c}
72 \cs_generate_variant:Nn \um_glyph_if_exist_nF {c}
```

## 6.2 Compatibility with LuaTeX

```
73 \xetex_or luatex:nnn { \cs_new:Npn \um_cs_compat:n #1 }
74 { \cs_set_eq:cc {U#1} {XeTeX#1} }
75 { \cs_set_eq:cc {U#1} {luatexU#1} }
76 \um_cs_compat:n {mathcode}
77 \um_cs_compat:n {delcode}
78 \um_cs_compat:n {mathcodenum}
79 \um_cs_compat:n {mathcharnum}
80 \um_cs_compat:n {mathchardef}
81 \um_cs_compat:n {radical}
82 \um_cs_compat:n {mathaccent}
83 \um_cs_compat:n {delimiter}
```

## 6.2.1 Function variants

```
84 \cs_generate_variant:Nn \fontspec_select:nn {x}
85 </preamble>
```

(Error messages and warning definitions go here from the `msg` chunk defined in section §13 on page 97.)

```
86 <*package>
```

## 6.3 Alphabet Unicode positions

Before we begin, let's define the positions of the various Unicode alphabets so that our code is a little more readable.<sup>4</sup>

Rather than 'readable', in the end, this makes the code more extensible.

```
87 \cs_new:Npn \usv_set:nnn #1#2#3 {
88   \tl_set:cn { \um_to_usv:nn {#1}{#2} } {#3}
89 }
90 \cs_new:Npn \um_to_usv:nn #1#2 { g_um_#1_#2_usv }
```

### Alphabets

```
91 \usv_set:nnn {up}{num}{48}
92 \usv_set:nnn {up}{Latin}{65}
93 \usv_set:nnn {up}{latin}{97}
94 \usv_set:nnn {up}{Greek}{"391}
95 \usv_set:nnn {up}{greek}{"3B1}
96 \usv_set:nnn {it}{Latin}{"1D434}
97 \usv_set:nnn {it}{latin}{"1D44E}
98 \usv_set:nnn {it}{Greek}{"1D6E2}
99 \usv_set:nnn {it}{greek}{"1D6FC}
100 \usv_set:nnn {bb}{num}{"1D7D8}
101 \usv_set:nnn {bb}{Latin}{"1D538}
102 \usv_set:nnn {bb}{latin}{"1D552}
103 \usv_set:nnn {scr}{Latin}{"1D49C}
104 \usv_set:nnn {cal}{Latin}{"1D49C}
105 \usv_set:nnn {scr}{latin}{"1D4B6}
106 \usv_set:nnn {frac}{Latin}{"1D504}
107 \usv_set:nnn {frac}{latin}{"1D51E}
108 \usv_set:nnn {sf}{num}{"1D7E2}
109 \usv_set:nnn {sfup}{num}{"1D7E2}
110 \usv_set:nnn {sfit}{num}{"1D7E2}
111 \usv_set:nnn {sfup}{Latin}{"1D5A0}
112 \usv_set:nnn {sf}{Latin}{"1D5A0}
113 \usv_set:nnn {sfup}{latin}{"1D5BA}
114 \usv_set:nnn {sf}{latin}{"1D5BA}
115 \usv_set:nnn {sfit}{Latin}{"1D608}
116 \usv_set:nnn {sfit}{latin}{"1D622}
117 \usv_set:nnn {tt}{num}{"1D7F6}
118 \usv_set:nnn {tt}{Latin}{"1D670}
119 \usv_set:nnn {tt}{latin}{"1D68A}
```

---

<sup>4</sup>'u.s.v.' stands for 'Unicode scalar value'.

**Bold:**

120 \usv\_set:nnn {bf}{num}{1D7CE}  
121 \usv\_set:nnn {bfup}{num}{1D7CE}  
122 \usv\_set:nnn {bfit}{num}{1D7CE}  
123 \usv\_set:nnn {bfup}{Latin}{1D400}  
124 \usv\_set:nnn {bfup}{latin}{1D41A}  
125 \usv\_set:nnn {bfup}{Greek}{1D6A8}  
126 \usv\_set:nnn {bfup}{greek}{1D6C2}  
127 \usv\_set:nnn {bfit}{Latin}{1D468}  
128 \usv\_set:nnn {bfit}{latin}{1D482}  
129 \usv\_set:nnn {bfit}{Greek}{1D71C}  
130 \usv\_set:nnn {bfit}{greek}{1D736}  
131 \usv\_set:nnn {bffrak}{Latin}{1D56C}  
132 \usv\_set:nnn {bffrak}{latin}{1D586}  
133 \usv\_set:nnn {bfscr}{Latin}{1D4D0}  
134 \usv\_set:nnn {bfcal}{Latin}{1D4D0}  
135 \usv\_set:nnn {bfscr}{latin}{1D4EA}  
136 \usv\_set:nnn {bfsf}{num}{1D7EC}  
137 \usv\_set:nnn {bfsfup}{num}{1D7EC}  
138 \usv\_set:nnn {bfsfit}{num}{1D7EC}  
139 \usv\_set:nnn {bfsfup}{Latin}{1D5D4}  
140 \usv\_set:nnn {bfsfup}{latin}{1D5EE}  
141 \usv\_set:nnn {bfsfup}{Greek}{1D756}  
142 \usv\_set:nnn {bfsfup}{greek}{1D770}  
143 \usv\_set:nnn {bfsfit}{Latin}{1D63C}  
144 \usv\_set:nnn {bfsfit}{latin}{1D656}  
145 \usv\_set:nnn {bfsfit}{Greek}{1D790}  
146 \usv\_set:nnn {bfsfit}{greek}{1D7AA}  
147 \usv\_set:nnn {bfsf}{Latin}{ \bool\_if:NTF \g\_um\_upLatin\_bool \g\_um\_bfsfup\_Latin\_usv \g\_um\_bfsfi  
148 \usv\_set:nnn {bfsf}{latin}{ \bool\_if:NTF \g\_um\_uplatin\_bool \g\_um\_bfsfup\_latin\_usv \g\_um\_bfsfi  
149 \usv\_set:nnn {bfsf}{Greek}{ \bool\_if:NTF \g\_um\_upGreek\_bool \g\_um\_bfsfup\_Greek\_usv \g\_um\_bfsfi  
150 \usv\_set:nnn {bfsf}{greek}{ \bool\_if:NTF \g\_um\_upgreek\_bool \g\_um\_bfsfup\_greek\_usv \g\_um\_bfsfi  
151 \usv\_set:nnn {bf}{Latin}{ \bool\_if:NTF \g\_um\_bfupLatin\_bool \g\_um\_bfup\_Latin\_usv \g\_um\_bfit\_La  
152 \usv\_set:nnn {bf}{latin}{ \bool\_if:NTF \g\_um\_bfuplatin\_bool \g\_um\_bfup\_latin\_usv \g\_um\_bfit\_la  
153 \usv\_set:nnn {bf}{Greek}{ \bool\_if:NTF \g\_um\_bfupGreek\_bool \g\_um\_bfup\_Greek\_usv \g\_um\_bfit\_Gr  
154 \usv\_set:nnn {bf}{greek}{ \bool\_if:NTF \g\_um\_bfupgreek\_bool \g\_um\_bfup\_greek\_usv \g\_um\_bfit\_gr

**Greek variants:**

155 \usv\_set:nnn {up}{varTheta}{3F4}  
156 \usv\_set:nnn {up}{Digamma}{3DC}  
157 \usv\_set:nnn {up}{varepsilon}{3F5}  
158 \usv\_set:nnn {up}{vartheta}{3D1}  
159 \usv\_set:nnn {up}{varkappa}{3F0}  
160 \usv\_set:nnn {up}{varphi}{3D5}  
161 \usv\_set:nnn {up}{varrho}{3F1}  
162 \usv\_set:nnn {up}{varpi}{3D6}  
163 \usv\_set:nnn {up}{digamma}{3DD}

**Bold:**

164 \usv\_set:nnn {bfup}{varTheta}{1D6B9}  
165 \usv\_set:nnn {bfup}{Digamma}{1D7CA}

166 \usv\_set:nnn {bfup}{varepsilon}{1D6DC}  
 167 \usv\_set:nnn {bfup}{vartheta}{1D6DD}  
 168 \usv\_set:nnn {bfup}{varkappa}{1D6DE}  
 169 \usv\_set:nnn {bfup}{varphi}{1D6DF}  
 170 \usv\_set:nnn {bfup}{varrho}{1D6E0}  
 171 \usv\_set:nnn {bfup}{varpi}{1D6E1}  
 172 \usv\_set:nnn {bfup}{digamma}{1D7CB}

**Italic Greek variants:**

173 \usv\_set:nnn {it}{varTheta}{1D6F3}  
 174 \usv\_set:nnn {it}{varepsilon}{1D716}  
 175 \usv\_set:nnn {it}{vartheta}{1D717}  
 176 \usv\_set:nnn {it}{varkappa}{1D718}  
 177 \usv\_set:nnn {it}{varphi}{1D719}  
 178 \usv\_set:nnn {it}{varrho}{1D71A}  
 179 \usv\_set:nnn {it}{varpi}{1D71B}

**Bold italic:**

180 \usv\_set:nnn {bfit}{varTheta}{1D72D}  
 181 \usv\_set:nnn {bfit}{varepsilon}{1D750}  
 182 \usv\_set:nnn {bfit}{vartheta}{1D751}  
 183 \usv\_set:nnn {bfit}{varkappa}{1D752}  
 184 \usv\_set:nnn {bfit}{varphi}{1D753}  
 185 \usv\_set:nnn {bfit}{varrho}{1D754}  
 186 \usv\_set:nnn {bfit}{varpi}{1D755}

**Bold sans:**

187 \usv\_set:nnn {bfsfup}{varTheta}{1D767}  
 188 \usv\_set:nnn {bfsfup}{varepsilon}{1D78A}  
 189 \usv\_set:nnn {bfsfup}{vartheta}{1D78B}  
 190 \usv\_set:nnn {bfsfup}{varkappa}{1D78C}  
 191 \usv\_set:nnn {bfsfup}{varphi}{1D78D}  
 192 \usv\_set:nnn {bfsfup}{varrho}{1D78E}  
 193 \usv\_set:nnn {bfsfup}{varpi}{1D78F}

**Bold sans italic:**

194 \usv\_set:nnn {bfsfit}{varTheta} {1D7A1}  
 195 \usv\_set:nnn {bfsfit}{varepsilon}{1D7C4}  
 196 \usv\_set:nnn {bfsfit}{vartheta} {1D7C5}  
 197 \usv\_set:nnn {bfsfit}{varkappa} {1D7C6}  
 198 \usv\_set:nnn {bfsfit}{varphi} {1D7C7}  
 199 \usv\_set:nnn {bfsfit}{varrho} {1D7C8}  
 200 \usv\_set:nnn {bfsfit}{varpi} {1D7C9}

**Nabla:**

201 \usv\_set:nnn {up} {Nabla}{02207}  
 202 \usv\_set:nnn {it} {Nabla}{1D6FB}  
 203 \usv\_set:nnn {bfup} {Nabla}{1D6C1}  
 204 \usv\_set:nnn {bfit} {Nabla}{1D735}  
 205 \usv\_set:nnn {bfsfup}{Nabla}{1D76F}  
 206 \usv\_set:nnn {bfsfit}{Nabla}{1D7A9}

**Partial:**

```

207 \usv_set:nnn {up} {partial}{\02202}
208 \usv_set:nnn {it} {partial}{\1D715}
209 \usv_set:nnn {bfup} {partial}{\1D6DB}
210 \usv_set:nnn {bfit} {partial}{\1D74F}
211 \usv_set:nnn {bfsfup}{partial}{\1D789}
212 \usv_set:nnn {bfsfit}{partial}{\1D7C3}

```

**Exceptions** These are need for mapping with the exceptions in other alphabets:  
(coming up)

```

213 \usv_set:nnn {up}{B}{\B}
214 \usv_set:nnn {up}{C}{\C}
215 \usv_set:nnn {up}{D}{\D}
216 \usv_set:nnn {up}{E}{\E}
217 \usv_set:nnn {up}{F}{\F}
218 \usv_set:nnn {up}{H}{\H}
219 \usv_set:nnn {up}{I}{\I}
220 \usv_set:nnn {up}{L}{\L}
221 \usv_set:nnn {up}{M}{\M}
222 \usv_set:nnn {up}{N}{\N}
223 \usv_set:nnn {up}{P}{\P}
224 \usv_set:nnn {up}{Q}{\Q}
225 \usv_set:nnn {up}{R}{\R}
226 \usv_set:nnn {up}{Z}{\Z}

227 \usv_set:nnn {it}{B}{\1D435}
228 \usv_set:nnn {it}{C}{\1D436}
229 \usv_set:nnn {it}{D}{\1D437}
230 \usv_set:nnn {it}{E}{\1D438}
231 \usv_set:nnn {it}{F}{\1D439}
232 \usv_set:nnn {it}{H}{\1D43B}
233 \usv_set:nnn {it}{I}{\1D43C}
234 \usv_set:nnn {it}{L}{\1D43F}
235 \usv_set:nnn {it}{M}{\1D440}
236 \usv_set:nnn {it}{N}{\1D441}
237 \usv_set:nnn {it}{P}{\1D443}
238 \usv_set:nnn {it}{Q}{\1D444}
239 \usv_set:nnn {it}{R}{\1D445}
240 \usv_set:nnn {it}{Z}{\1D44D}

241 \usv_set:nnn {up}{d}{\d}
242 \usv_set:nnn {up}{e}{\e}
243 \usv_set:nnn {up}{g}{\g}
244 \usv_set:nnn {up}{h}{\h}
245 \usv_set:nnn {up}{i}{\i}
246 \usv_set:nnn {up}{j}{\j}
247 \usv_set:nnn {up}{o}{\o}

248 \usv_set:nnn {it}{d}{\1D451}
249 \usv_set:nnn {it}{e}{\1D452}
250 \usv_set:nnn {it}{g}{\1D454}
251 \usv_set:nnn {it}{h}{\0210E}
252 \usv_set:nnn {it}{i}{\1D456}

```

253 \usv\_set:nnn {it}{j}{1D457}  
 254 \usv\_set:nnn {it}{o}{1D45C}

Latin ‘h’:

255 \usv\_set:nnn {bb} {h}{1D559}  
 256 \usv\_set:nnn {tt} {h}{1D691}  
 257 \usv\_set:nnn {scr} {h}{1D4BD}  
 258 \usv\_set:nnn {frak} {h}{1D525}  
 259 \usv\_set:nnn {bfup} {h}{1D421}  
 260 \usv\_set:nnn {bfit} {h}{1D489}  
 261 \usv\_set:nnn {sfup} {h}{1D5C1}  
 262 \usv\_set:nnn {sfit} {h}{1D629}  
 263 \usv\_set:nnn {bffrak}{h}{1D58D}  
 264 \usv\_set:nnn {bfscr} {h}{1D4F1}  
 265 \usv\_set:nnn {bfsfup}{h}{1D5F5}  
 266 \usv\_set:nnn {bfsfit}{h}{1D65D}

Dotless ‘i’ and ‘j’:

267 \usv\_set:nnn {up}{dotlessi}{00131}  
 268 \usv\_set:nnn {up}{dotlessj}{00237}  
 269 \usv\_set:nnn {it}{dotlessi}{1D6A4}  
 270 \usv\_set:nnn {it}{dotlessj}{1D6A5}

Blackboard:

271 \usv\_set:nnn {bb}{C}{2102}  
 272 \usv\_set:nnn {bb}{H}{210D}  
 273 \usv\_set:nnn {bb}{N}{2115}  
 274 \usv\_set:nnn {bb}{P}{2119}  
 275 \usv\_set:nnn {bb}{Q}{211A}  
 276 \usv\_set:nnn {bb}{R}{211D}  
 277 \usv\_set:nnn {bb}{Z}{2124}  
 278 \usv\_set:nnn {up}{Pi} {003A0}  
 279 \usv\_set:nnn {up}{pi} {003C0}  
 280 \usv\_set:nnn {up}{Gamma} {00393}  
 281 \usv\_set:nnn {up}{gamma} {003B3}  
 282 \usv\_set:nnn {up}{summation}{02211}  
 283 \usv\_set:nnn {it}{Pi} {1D6F1}  
 284 \usv\_set:nnn {it}{pi} {1D70B}  
 285 \usv\_set:nnn {it}{Gamma} {1D6E4}  
 286 \usv\_set:nnn {it}{gamma} {1D6FE}  
 287 \usv\_set:nnn {bb}{Pi} {0213F}  
 288 \usv\_set:nnn {bb}{pi} {0213C}  
 289 \usv\_set:nnn {bb}{Gamma} {0213E}  
 290 \usv\_set:nnn {bb}{gamma} {0213D}  
 291 \usv\_set:nnn {bb}{summation}{02140}

Italic blackboard:

292 \usv\_set:nnn {bbit}{D}{2145}  
 293 \usv\_set:nnn {bbit}{d}{2146}  
 294 \usv\_set:nnn {bbit}{e}{2147}  
 295 \usv\_set:nnn {bbit}{i}{2148}  
 296 \usv\_set:nnn {bbit}{j}{2149}

Script exceptions:

```
297 \usv_set:nnn {scr}{B}{"212C}
298 \usv_set:nnn {scr}{E}{"2130}
299 \usv_set:nnn {scr}{F}{"2131}
300 \usv_set:nnn {scr}{H}{"210B}
301 \usv_set:nnn {scr}{I}{"2110}
302 \usv_set:nnn {scr}{L}{"2112}
303 \usv_set:nnn {scr}{M}{"2133}
304 \usv_set:nnn {scr}{R}{"211B}
305 \usv_set:nnn {scr}{e}{"212F}
306 \usv_set:nnn {scr}{g}{"210A}
307 \usv_set:nnn {scr}{o}{"2134}

308 \usv_set:nnn {cal}{B}{"212C}
309 \usv_set:nnn {cal}{E}{"2130}
310 \usv_set:nnn {cal}{F}{"2131}
311 \usv_set:nnn {cal}{H}{"210B}
312 \usv_set:nnn {cal}{I}{"2110}
313 \usv_set:nnn {cal}{L}{"2112}
314 \usv_set:nnn {cal}{M}{"2133}
315 \usv_set:nnn {cal}{R}{"211B}
```

Fraktur exceptions:

```
316 \usv_set:nnn {frak}{C}{"212D}
317 \usv_set:nnn {frak}{H}{"210C}
318 \usv_set:nnn {frak}{I}{"2111}
319 \usv_set:nnn {frak}{R}{"211C}
320 \usv_set:nnn {frak}{Z}{"2128}
```

## 6.4 STIX fonts

Version 1.0.0 of the STIX fonts contains a number of alphabets in the private use area of Unicode; i.e., it contains many math glyphs that have not (yet or if ever) been accepted into the Unicode standard.

But we still want to be able to use them if possible.

```
321 </package>
322 <*stix>
```

### Upright

```
323 \usv_set:nnn {stixsfup}{partial}{"E17C}
324 \usv_set:nnn {stixsfup}{Greek}{"E17D}
325 \usv_set:nnn {stixsfup}{greek}{"E196}
326 \usv_set:nnn {stixsfup}{varTheta}{"E18E}
327 \usv_set:nnn {stixsfup}{varepsilon}{"E1AF}
328 \usv_set:nnn {stixsfup}{vartheta}{"E1B0}
329 \usv_set:nnn {stixsfup}{varkappa}{0000} % ???
330 \usv_set:nnn {stixsfup}{varphi}{"E1B1}
331 \usv_set:nnn {stixsfup}{varrho}{"E1B2}
332 \usv_set:nnn {stixsfup}{varpi}{"E1B3}
333 \usv_set:nnn {stixupslash}{Greek}{"E2FC}
```



## Italic

334 \usv\_set:nnn {stixbbit}{A}{"E154}  
335 \usv\_set:nnn {stixbbit}{B}{"E155}  
336 \usv\_set:nnn {stixbbit}{E}{"E156}  
337 \usv\_set:nnn {stixbbit}{F}{"E157}  
338 \usv\_set:nnn {stixbbit}{G}{"E158}  
339 \usv\_set:nnn {stixbbit}{I}{"E159}  
340 \usv\_set:nnn {stixbbit}{J}{"E15A}  
341 \usv\_set:nnn {stixbbit}{K}{"E15B}  
342 \usv\_set:nnn {stixbbit}{L}{"E15C}  
343 \usv\_set:nnn {stixbbit}{M}{"E15D}  
344 \usv\_set:nnn {stixbbit}{O}{"E15E}  
345 \usv\_set:nnn {stixbbit}{S}{"E15F}  
346 \usv\_set:nnn {stixbbit}{T}{"E160}  
347 \usv\_set:nnn {stixbbit}{U}{"E161}  
348 \usv\_set:nnn {stixbbit}{V}{"E162}  
349 \usv\_set:nnn {stixbbit}{W}{"E163}  
350 \usv\_set:nnn {stixbbit}{X}{"E164}  
351 \usv\_set:nnn {stixbbit}{Y}{"E165}  
  
352 \usv\_set:nnn {stixbbit}{a}{"E166}  
353 \usv\_set:nnn {stixbbit}{b}{"E167}  
354 \usv\_set:nnn {stixbbit}{c}{"E168}  
355 \usv\_set:nnn {stixbbit}{f}{"E169}  
356 \usv\_set:nnn {stixbbit}{g}{"E16A}  
357 \usv\_set:nnn {stixbbit}{h}{"E16B}  
358 \usv\_set:nnn {stixbbit}{k}{"E16C}  
359 \usv\_set:nnn {stixbbit}{l}{"E16D}  
360 \usv\_set:nnn {stixbbit}{m}{"E16E}  
361 \usv\_set:nnn {stixbbit}{n}{"E16F}  
362 \usv\_set:nnn {stixbbit}{o}{"E170}  
363 \usv\_set:nnn {stixbbit}{p}{"E171}  
364 \usv\_set:nnn {stixbbit}{q}{"E172}  
365 \usv\_set:nnn {stixbbit}{r}{"E173}  
366 \usv\_set:nnn {stixbbit}{s}{"E174}  
367 \usv\_set:nnn {stixbbit}{t}{"E175}  
368 \usv\_set:nnn {stixbbit}{u}{"E176}  
369 \usv\_set:nnn {stixbbit}{v}{"E177}  
370 \usv\_set:nnn {stixbbit}{w}{"E178}  
371 \usv\_set:nnn {stixbbit}{x}{"E179}  
372 \usv\_set:nnn {stixbbit}{y}{"E17A}  
373 \usv\_set:nnn {stixbbit}{z}{"E17B}  
  
374 \usv\_set:nnn {stixsfit}{Numerals}{"E1B4}  
375 \usv\_set:nnn {stixsfit}{partial}{"E1BE}  
376 \usv\_set:nnn {stixsfit}{Greek}{"E1BF}  
377 \usv\_set:nnn {stixsfit}{greek}{"E1D8}  
378 \usv\_set:nnn {stixsfit}{varTheta}{"E1D0}  
379 \usv\_set:nnn {stixsfit}{varepsilon}{"E1F1}  
380 \usv\_set:nnn {stixsfit}{vartheta}{"E1F2}  
381 \usv\_set:nnn {stixsfit}{varkappa}{0000} % ???  
382 \usv\_set:nnn {stixsfit}{varphi}{"E1F3}

383 \usv\_set:nnn {stixsfit}{varrho}{E1F4}  
 384 \usv\_set:nnn {stixsfit}{varpi}{E1F5}  
 385 \usv\_set:nnn {stixcal}{Latin}{E22D}  
 386 \usv\_set:nnn {stixcal}{num}{E262}  
 387 \usv\_set:nnn {scr}{num}{48}  
 388 \usv\_set:nnn {it}{num}{48}  
 389 \usv\_set:nnn {stixsfitslash}{Latin}{E294}  
 390 \usv\_set:nnn {stixsfitslash}{latin}{E2C8}  
 391 \usv\_set:nnn {stixsfitslash}{greek}{E32C}  
 392 \usv\_set:nnn {stixsfitslash}{varepsilon}{E37A}  
 393 \usv\_set:nnn {stixsfitslash}{vartheta}{E35E}  
 394 \usv\_set:nnn {stixsfitslash}{varkappa}{E374}  
 395 \usv\_set:nnn {stixsfitslash}{varphi}{E360}  
 396 \usv\_set:nnn {stixsfitslash}{varrho}{E376}  
 397 \usv\_set:nnn {stixsfitslash}{varpi}{E362}  
 398 \usv\_set:nnn {stixsfitslash}{digamma}{E36A}

## Bold

399 \usv\_set:nnn {stixbfupslash}{Greek}{E2FD}  
 400 \usv\_set:nnn {stixbfupslash}{Digamma}{E369}  
 401 \usv\_set:nnn {stixbfbb}{A}{E38A}  
 402 \usv\_set:nnn {stixbfbb}{B}{E38B}  
 403 \usv\_set:nnn {stixbfbb}{E}{E38D}  
 404 \usv\_set:nnn {stixbfbb}{F}{E38E}  
 405 \usv\_set:nnn {stixbfbb}{G}{E38F}  
 406 \usv\_set:nnn {stixbfbb}{I}{E390}  
 407 \usv\_set:nnn {stixbfbb}{J}{E391}  
 408 \usv\_set:nnn {stixbfbb}{K}{E392}  
 409 \usv\_set:nnn {stixbfbb}{L}{E393}  
 410 \usv\_set:nnn {stixbfbb}{M}{E394}  
 411 \usv\_set:nnn {stixbfbb}{O}{E395}  
 412 \usv\_set:nnn {stixbfbb}{S}{E396}  
 413 \usv\_set:nnn {stixbfbb}{T}{E397}  
 414 \usv\_set:nnn {stixbfbb}{U}{E398}  
 415 \usv\_set:nnn {stixbfbb}{V}{E399}  
 416 \usv\_set:nnn {stixbfbb}{W}{E39A}  
 417 \usv\_set:nnn {stixbfbb}{X}{E39B}  
 418 \usv\_set:nnn {stixbfbb}{Y}{E39C}  
 419 \usv\_set:nnn {stixbfbb}{a}{E39D}  
 420 \usv\_set:nnn {stixbfbb}{b}{E39E}  
 421 \usv\_set:nnn {stixbfbb}{c}{E39F}  
 422 \usv\_set:nnn {stixbfbb}{f}{E3A2}  
 423 \usv\_set:nnn {stixbfbb}{g}{E3A3}  
 424 \usv\_set:nnn {stixbfbb}{h}{E3A4}  
 425 \usv\_set:nnn {stixbfbb}{k}{E3A7}  
 426 \usv\_set:nnn {stixbfbb}{l}{E3A8}  
 427 \usv\_set:nnn {stixbfbb}{m}{E3A9}  
 428 \usv\_set:nnn {stixbfbb}{n}{E3AA}  
 429 \usv\_set:nnn {stixbfbb}{o}{E3AB}

430 \usv\_set:nnn {stixbfb}p{"E3AC}  
 431 \usv\_set:nnn {stixbfb}q{"E3AD}  
 432 \usv\_set:nnn {stixbfb}r{"E3AE}  
 433 \usv\_set:nnn {stixbfb}s{"E3AF}  
 434 \usv\_set:nnn {stixbfb}t{"E3B0}  
 435 \usv\_set:nnn {stixbfb}u{"E3B1}  
 436 \usv\_set:nnn {stixbfb}v{"E3B2}  
 437 \usv\_set:nnn {stixbfb}w{"E3B3}  
 438 \usv\_set:nnn {stixbfb}x{"E3B4}  
 439 \usv\_set:nnn {stixbfb}y{"E3B5}  
 440 \usv\_set:nnn {stixbfb}z{"E3B6}  
 441 \usv\_set:nnn {stixbfsfup}{Numerals>{"E3B7}

### Bold Italic

442 \usv\_set:nnn {stixbfsfit}{Numerals>{"E1F6}  
 443 \usv\_set:nnn {stixbfbbit}{A>{"E200}  
 444 \usv\_set:nnn {stixbfbbit}{B>{"E201}  
 445 \usv\_set:nnn {stixbfbbit}{E>{"E203}  
 446 \usv\_set:nnn {stixbfbbit}{F>{"E204}  
 447 \usv\_set:nnn {stixbfbbit}{G>{"E205}  
 448 \usv\_set:nnn {stixbfbbit}{I>{"E206}  
 449 \usv\_set:nnn {stixbfbbit}{J>{"E207}  
 450 \usv\_set:nnn {stixbfbbit}{K>{"E208}  
 451 \usv\_set:nnn {stixbfbbit}{L>{"E209}  
 452 \usv\_set:nnn {stixbfbbit}{M>{"E20A}  
 453 \usv\_set:nnn {stixbfbbit}{O>{"E20B}  
 454 \usv\_set:nnn {stixbfbbit}{S>{"E20C}  
 455 \usv\_set:nnn {stixbfbbit}{T>{"E20D}  
 456 \usv\_set:nnn {stixbfbbit}{U>{"E20E}  
 457 \usv\_set:nnn {stixbfbbit}{V>{"E20F}  
 458 \usv\_set:nnn {stixbfbbit}{W>{"E210}  
 459 \usv\_set:nnn {stixbfbbit}{X>{"E211}  
 460 \usv\_set:nnn {stixbfbbit}{Y>{"E212}  
 461 \usv\_set:nnn {stixbfbbit}{a>{"E213}  
 462 \usv\_set:nnn {stixbfbbit}{b>{"E214}  
 463 \usv\_set:nnn {stixbfbbit}{c>{"E215}  
 464 \usv\_set:nnn {stixbfbbit}{e>{"E217}  
 465 \usv\_set:nnn {stixbfbbit}{f>{"E218}  
 466 \usv\_set:nnn {stixbfbbit}{g>{"E219}  
 467 \usv\_set:nnn {stixbfbbit}{h>{"E21A}  
 468 \usv\_set:nnn {stixbfbbit}{k>{"E21D}  
 469 \usv\_set:nnn {stixbfbbit}{l>{"E21E}  
 470 \usv\_set:nnn {stixbfbbit}{m>{"E21F}  
 471 \usv\_set:nnn {stixbfbbit}{n>{"E220}  
 472 \usv\_set:nnn {stixbfbbit}{o>{"E221}  
 473 \usv\_set:nnn {stixbfbbit}{p>{"E222}  
 474 \usv\_set:nnn {stixbfbbit}{q>{"E223}  
 475 \usv\_set:nnn {stixbfbbit}{r>{"E224}  
 476 \usv\_set:nnn {stixbfbbit}{s>{"E225}

```

477 \usv_set:nnn {stixfbfbbbit}{t}{E226}
478 \usv_set:nnn {stixfbfbbbit}{u}{E227}
479 \usv_set:nnn {stixfbfbbbit}{v}{E228}
480 \usv_set:nnn {stixfbfbbbit}{w}{E229}
481 \usv_set:nnn {stixfbfbbbit}{x}{E22A}
482 \usv_set:nnn {stixfbfbbbit}{y}{E22B}
483 \usv_set:nnn {stixfbfbbbit}{z}{E22C}

484 \usv_set:nnn {stixbfcal}{Latin}{E247}

485 \usv_set:nnn {stixbfitslash}{Latin}{E295}
486 \usv_set:nnn {stixbfitslash}{latin}{E2C9}
487 \usv_set:nnn {stixbfitslash}{greek}{E32D}
488 \usv_set:nnn {stixsfitslash}{varepsilon}{E37B}
489 \usv_set:nnn {stixsfitslash}{vartheta}{E35F}
490 \usv_set:nnn {stixsfitslash}{varkappa}{E375}
491 \usv_set:nnn {stixsfitslash}{varphi}{E361}
492 \usv_set:nnn {stixsfitslash}{varrho}{E377}
493 \usv_set:nnn {stixsfitslash}{varpi}{E363}
494 \usv_set:nnn {stixsfitslash}{digamma}{E36B}

495 (/stix)
496 (*package)

```

## 6.5 Package options

`\unimathsetup` This macro can be used in lieu of or later to override options declared when the package is loaded.

```

497 \DeclareDocumentCommand \unimathsetup {m} {
498   \clist_clear:N \l_um_unknown_keys_clist
499   \keys_set:nn {unicode-math} {#1}
500 }

```

### math-style

```

501 \keys_define:nn {unicode-math} {
502   normal-style .choice_code:n =
503   {
504     \bool_set_false:N \g_um_literal_bool
505     \ifcase \l_keys_choice_int
506       \bool_set_false:N \g_um_upGreek_bool
507       \bool_set_false:N \g_um_upgreek_bool
508       \bool_set_false:N \g_um_upLatin_bool
509       \bool_set_false:N \g_um_uplatin_bool
510     \or
511       \bool_set_true:N \g_um_upGreek_bool
512       \bool_set_false:N \g_um_upgreek_bool
513       \bool_set_false:N \g_um_upLatin_bool
514       \bool_set_false:N \g_um_uplatin_bool
515     \or
516       \bool_set_true:N \g_um_upGreek_bool
517       \bool_set_true:N \g_um_upgreek_bool

```

```

518     \bool_set_true:N \g_um_upLatin_bool
519     \bool_set_false:N \g_um_uplatin_bool
520   \or
521     \bool_set_true:N \g_um_upGreek_bool
522     \bool_set_true:N \g_um_upgreek_bool
523     \bool_set_true:N \g_um_upLatin_bool
524     \bool_set_true:N \g_um_uplatin_bool
525   \or
526     \bool_set_true:N \g_um_literal_bool
527   \fi
528 } ,
529 normal-style .generate_choices:n = {ISO,TeX,french,upright,literal} ,
530 }
531 \keys_define:nn {unicode-math} {
532   math-style .choice_code:n =
533   {
534     \ifcase \l_keys_choice_int
535       \unimathsetup {
536         normal-style=ISO,
537         bold-style=ISO,
538         sans-style=italic,
539         nabla=upright,
540         partial=italic,
541       }
542     \or
543       \unimathsetup {
544         normal-style=TeX,
545         bold-style=TeX,
546         sans-style=upright,
547         nabla=upright,
548         partial=italic,
549       }
550     \or
551       \unimathsetup {
552         normal-style=french,
553         bold-style=upright,
554         sans-style=upright,
555         nabla=upright,
556         partial=upright,
557       }
558     \or
559       \unimathsetup {
560         normal-style=upright,
561         bold-style=upright,
562         sans-style=upright,
563         nabla=upright,
564         partial=upright,
565       }
566     \or
567       \unimathsetup {

```

```

568     normal-style=literal,
569     bold-style=literal,
570     sans-style=literal,
571     colon=literal,
572     nabla=literal,
573     partial=literal,
574   }
575   \fi
576 } ,
577 math-style .generate_choices:n = {ISO,TeX,french,upright,literal} ,
578 }

```

### bold-style

```

579 \keys_define:nn {unicode-math} {
580   bold-style .choice_code:n = {
581     \bool_set_false:N \g_um_bfliteral_bool
582     \ifcase \l_keys_choice_int
583       \bool_set_false:N \g_um_bfupGreek_bool
584       \bool_set_false:N \g_um_bfupgreek_bool
585       \bool_set_false:N \g_um_bfupLatin_bool
586       \bool_set_false:N \g_um_bfuplatin_bool
587     \or
588       \bool_set_true:N \g_um_bfupGreek_bool
589       \bool_set_false:N \g_um_bfupgreek_bool
590       \bool_set_true:N \g_um_bfupLatin_bool
591       \bool_set_true:N \g_um_bfuplatin_bool
592     \or
593       \bool_set_true:N \g_um_bfupGreek_bool
594       \bool_set_true:N \g_um_bfupgreek_bool
595       \bool_set_true:N \g_um_bfupLatin_bool
596       \bool_set_true:N \g_um_bfuplatin_bool
597     \or
598       \bool_set_true:N \g_um_bfliteral_bool
599   \fi
600 } ,
601 bold-style .generate_choices:n = {ISO,TeX,upright,literal} ,
602 }

```

### sans-style

```

603 \keys_define:nn {unicode-math} {
604   sans-style .choice_code:n = {
605     \ifcase \l_keys_choice_int
606       \bool_set_false:N \g_um_upsans_bool
607     \or
608       \bool_set_true:N \g_um_upsans_bool
609     \or
610       \bool_set_true:N \g_um_sfliteral_bool
611     \fi
612 } ,

```

```

613 sans-style .generate_choices:n = {italic,upright,literal} ,
614 }

```

### Nabla and partial

```

615 \keys_define:nn {unicode-math} {
616   nabla .choice_code:n = {
617     \bool_set_false:N \g_um_literal_Nabla_bool
618     \ifcase \l_keys_choice_int
619       \bool_set_true:N \g_um_upNabla_bool
620     \or
621       \bool_set_false:N \g_um_upNabla_bool
622     \or
623       \bool_set_true:N \g_um_literal_Nabla_bool
624     \fi
625   } ,
626   nabla .generate_choices:n = {upright,italic,literal} ,
627 }

628 \keys_define:nn {unicode-math} {
629   partial .choice_code:n = {
630     \bool_set_false:N \g_um_literal_partial_bool
631     \ifcase \l_keys_choice_int
632       \bool_set_true:N \g_um_uppartial_bool
633     \or
634       \bool_set_false:N \g_um_uppartial_bool
635     \or
636       \bool_set_true:N \g_um_literal_partial_bool
637     \fi
638   } ,
639   partial .generate_choices:n = {upright,italic,literal} ,
640 }

```

### Epsilon and phi shapes

```

641 \keys_define:nn {unicode-math} {
642   vargreek-shape .choice: ,
643   vargreek-shape / unicode .code:n = {
644     \bool_set_false:N \g_um_texgreek_bool
645   } ,
646   vargreek-shape / TeX .code:n = {
647     \bool_set_true:N \g_um_texgreek_bool
648   }
649 }

```

### Colon style

```

650 \keys_define:nn {unicode-math} {
651   colon .choice: ,
652   colon / literal .code:n = {
653     \bool_set_true:N \g_um_literal_colon_bool
654   } ,

```

```

655 colon / TeX .code:n = {
656   \bool_set_false:N \g_um_literal_colon_bool
657 }
658 }

```

### Slash delimiter style

```

659 \keys_define:nn {unicode-math} {
660   slash-delimiter .choice: ,
661   slash-delimiter / ascii .code:n = {
662     \tl_set:Nn \g_um_slash_delimiter_usv {"002F}
663   } ,
664   slash-delimiter / frac .code:n = {
665     \tl_set:Nn \g_um_slash_delimiter_usv {"2044}
666   } ,
667   slash-delimiter / div .code:n = {
668     \tl_set:Nn \g_um_slash_delimiter_usv {"2215}
669   }
670 }

```

### Active fraction style

```

671 \keys_define:nn {unicode-math} {
672   active-frac .choice: ,
673   active-frac / small .code:n = {
674     \cs_if_exist:NTF \tfrac {
675       \bool_set_true:N \l_um_smallfrac_bool
676     }{
677       \um_warning:n {no-tfrac}
678       \bool_set_false:N \l_um_smallfrac_bool
679     }
680     \use:c{um_setup_active_frac:}
681   } ,
682   active-frac / normalsize .code:n = {
683     \bool_set_false:N \l_um_smallfrac_bool
684     \use:c{um_setup_active_frac:}
685   }
686 }

```

### Debug/tracing

```

687 \keys_define:nn {unicode-math} {
688   trace .choice: ,
689   trace / debug .code:n = {
690     \msg_redirect_module:nnn { unicode-math } { trace } { warning }
691   } ,
692   trace / on .code:n = {
693     \msg_redirect_module:nnn { unicode-math } { trace } { trace }
694   } ,
695   trace / off .code:n = {
696     \msg_redirect_module:nnn { unicode-math } { trace } { none }
697   } ,

```



```

698 }
699 \clist_new:N \l_um_unknown_keys_clist
700 \keys_define:nn {unicode-math} {
701   unknown .code:n = {
702     \clist_put_right:No \l_um_unknown_keys_clist {
703       \l_keys_key_tl = {#1}
704     }
705   }
706 }

707 \unimathsetup {math-style=TeX}
708 \unimathsetup {slash-delimiter=ascii}
709 \unimathsetup {trace=off}
710 \cs_if_exist:NT \tfrac {
711   \unimathsetup {active-frac=small}
712 }
713 \ProcessKeysOptions {unicode-math}

```

## 6.6 Overcoming \@onlypreamble

The requirement of only setting up the maths fonts in the preamble is now removed. The following list might be overly ambitious.

```

714 \tl_map_inline:nn {
715   \new@mathgroup\cldp@list\cldp@elt\DeclareMathSizes
716   \@DeclareMathSizes\newmathalphabet\newmathalphabet@@\newmathalphabet@@@
717   \DeclareMathVersion\define@mathalphabet\define@mathgroup\addtoversion
718   \version@list\version@elt\alpha@list\alpha@elt
719   \restore@mathversion\init@restore@version\dorestore@version\process@table
720   \new@mathversion\DeclareSymbolFont\group@list\group@elt
721   \new@symbolfont\SetSymbolFont\SetSymbolFont@\get@cldp
722   \DeclareMathAlphabet\new@mathalphabet\SetMathAlphabet\SetMathAlphabet@
723   \DeclareMathAccent\set@mathaccent\DeclareMathSymbol\set@mathchar
724   \set@mathsymbol\DeclareMathDelimiter\@xxDeclareMathDelimiter
725   \@DeclareMathDelimiter\@xDeclareMathDelimiter\set@mathdelimiter
726   \set@@@mathdelimiter\DeclareMathRadical\mathchar@type
727   \DeclareSymbolFontAlphabet\DeclareSymbolFontAlphabet@
728 }{
729   \tl_remove_in:Nn \@preamblecmds {\do#1}
730 }

```

## 7 Fundamentals

### 7.1 Enlarging the number of maths families

To start with, we've got a power of two as many \fams as before. So (from `lftssbas.dtx`) we want to redefine

```

731 \def\new@mathgroup{\alloc@8\mathgroup\chardef\@cclvi}
732 \let\newfam\new@mathgroup

```

This is sufficient for L<sup>A</sup>T<sub>E</sub>X's `\DeclareSymbolFont`-type commands to be able to define 256 named maths fonts.

## 7.2 Setting math chars, math codes, etc.

`\um_set_mathsymbol:nNn` #1 : A L<sup>A</sup>T<sub>E</sub>X symbol font, e.g., operators  
 #2 : Symbol macro, e.g., `\alpha`  
 #3 : Type, e.g., `\mathalpha`  
 #4 : Slot, e.g., "221E"

There are a bunch of tests to perform to process the various characters. The following assignments should all be fairly straightforward.

```

733 \cs_set:Npn \um_set_mathsymbol:nNn #1#2#3#4 {
734   \prg_case_tl:Nnn #3 {
735     \mathop {
736       \um_set_big_operator:nnn {#1} {#2} {#4}
737     }
738     \mathopen {
739       \tl_if_in:NnTF \l_um_radicals_tl {#2} {
740         \cs_gset:cpx {\cs_to_str:N #2 sign} { \um_radical:nn {#1} {#4} }
741         \tl_set:cn {l_um_radical_\cs_to_str:N #2_tl} {\use:c{sym #1}~ #4}
742       }{
743         \um_set_delcode:nnn {#1} {#4} {#4}
744         \um_set_mathcode:nnn {#4} \mathopen {#1}
745         \cs_gset:Npx #2 { \um_delimiter:Nnn \mathopen {#1} {#4} }
746       }
747     }
748     \mathclose {
749       \um_set_delcode:nnn {#1} {#4} {#4}
750       \um_set_mathcode:nnn {#4} \mathclose {#1}
751       \cs_gset:Npx #2 { \um_delimiter:Nnn \mathclose {#1} {#4} }
752     }
753     \mathaccent {
754       \cs_gset:Npx #2 { \um_accent:Nnn #3 {#1} {#4} }
755     }
756     \mathfence {
757       \um_set_mathcode:nnn {#4} {#3} {#1}
758       \um_set_delcode:nnn {#1} {#4} {#4}
759       \cs_gset:cpx {l \cs_to_str:N #2} { \um_delimiter:Nnn \math-
open {#1} {#4} }
760       \cs_gset:cpx {r \cs_to_str:N #2} { \um_delimiter:Nnn \math-
close {#1} {#4} }
761     }
762     \mathover { % LuaTeX only
763       \cs_set:Npn #2 ##1 { \mathop { \um_overbrace:nnn {#1} {#4} {##1} } \lim-
its }
764     }
765     \mathunder { % LuaTeX only
766       \cs_set:Npn #2 ##1 { \mathop { \um_underbrace:nnn {#1} {#4} {##1} } \lim-
its }
767     }

```

```

768   }{
769     \um_set_mathcode:nnn {#4} {#3} {#1}
770   }
771 }

772 \edef\mathfence{\string\mathfence}
773 \edef\mathover{\string\mathover}
774 \edef\mathunder{\string\mathunder}

```

`\um_set_big_operator:nnn` #1 : Symbol font name  
 #2 : Macro to assign  
 #3 : Glyph slot

In the examples following, say we're defining for the symbol `\sum` ( $\Sigma$ ). In order for literal Unicode characters to be used in the source and still have the correct limits behaviour, big operators are made math-active. This involves three steps:

- The active math char is defined to expand to the macro `\sum_sym`. (Later, the control sequence `\sum` will be assigned the math char.)
- Declare the plain old `\mathchardef` for the control sequence `\sumop`. (This follows the convention of  $\LaTeX$ /amsmath.)
- Define `\sum_sym` as `\sumop`, followed by `\nolimits` if necessary.

Whether the `\nolimits` suffix is inserted is controlled by the token list `\l_1_um_nolimits_tl`, which contains a list of such characters. This list is checked dynamically to allow it to be updated mid-document.

Examples of expansion, by default, for two big operators:

```

(\sum →)  $\Sigma$  → \sum_sym → \sumop\nolimits
(\int →)  $\int$  → \int_sym → \intop

```

```

775 \cs_new:Npn \um_set_big_operator:nnn #1#2#3 {
776   \group_begin:
777     \char_make_active:n {#3}
778     \char_gmake_mathactive:n {#3}
779     \um_active_char_set:wc #3 \q_nil { \cs_to_str:N #2 _sym }
780   \group_end:
781   \um_set_mathchar:cNnn { \cs_to_str:N #2 op } \mathop {#1} {#3}
782   \cs_gset:cpx { \cs_to_str:N #2 _sym } {
783     \exp_not:c { \cs_to_str:N #2 op }
784     \exp_not:n { \tl_if_in:NnT \l_1_um_nolimits_tl {#2} \nolimits }
785   }
786 }

```

`\um_set_mathcode:nnnn` These are all wrappers for the primitive commands that take numerical input only.

```

\um_set_mathcode:nnn 787 \cs_set:Npn \um_set_mathcode:nnnn #1#2#3#4 {
\um_set_mathchar:NNnn 788 \Umathcode \intexpr_eval:n {#1} =
\um_set_mathchar:cNnn 789 \mathchar@type#2 \csname sym#3\endcsname \intexpr_eval:n {#4} \scan_stop:
\um_set_delcode:nnn 790 }
\um_radical:nn 791 \cs_set:Npn \um_set_mathcode:nnn #1#2#3 {
\um_delimiter:Nnn
\um_accent:Nnn
\um_wide_top_accent:Nnn
\um_wide_bottom_accent:Nnn
\um_accent_keyword:

```

```

792 \Umathcode \intexpr_eval:n {#1} =
793 \mathchar@type#2 \csname sym#3\endcsname \intexpr_eval:n {#1} \scan_stop:
794 }
795 \cs_set:Npn \um_set_mathchar:NNnn #1#2#3#4 {
796 \Umathchardef #1 =
797 \mathchar@type#2 \csname sym#3\endcsname \intexpr_eval:n {#4} \scan_stop:
798 }
799 \cs_new:Npn \um_set_delcode:nnn #1#2#3 {
800 \Udelcode#2 = \csname sym#1\endcsname #3
801 }
802 \cs_new:Npn \um_radical:nn #1#2 {
803 \Uradical \csname sym#1\endcsname #2 \scan_stop:
804 }
805 \cs_new:Npn \um_delimiter:Nnn #1#2#3 {
806 \Udelimiter \mathchar@type#1 \csname sym#2\endcsname #3 \scan_stop:
807 }
808 \xetex_or_luatex:nnn { \cs_new:Npn \um_accent:Nnn #1#2#3 } {
809 \Umathaccent \mathchar@type#1 \csname sym#2\endcsname #3 \scan_stop:
810 } {
811 \Umathaccent \um_accent_keyword: \mathchar@type#1 \csname sym#2\endcsname #3 \scan_stop:
812 }
813 \luatex_if_engine:T {
814 \cs_new_nopar:Npn \um_wide_top_accent:Nnn #1 #2 #3 {
815 \Umathaccent \mathchar@type #1 \use:c { sym #2 } #3 \scan_stop:
816 }
817 \bool_if:NTF \c_um_have_fixed_accents_bool {
818 \cs_new_nopar:Npn \um_wide_bottom_accent:Nnn #1 #2 #3 {
819 \Umathaccent bottom~ \mathchar@type #1 \use:c { sym #2 } #3 \scan_stop:
820 }
821 \cs_new_protected_nopar:Npn \um_accent_keyword: {
822 \bool_if:NF \l_um_growing_accents_bool { fixed~
823 }
824 } {
825 \cs_new_nopar:Npn \um_accent_keyword: { }
826 }
827 }
828 \cs_generate_variant:Nn \um_set_mathchar:NNnn {c}

```

\um\_overbrace:nnn LuaTeX functions for defining over/under-braces

```

\um_underbrace:nnn 829 \cs_set:Npn \um_overbrace:nnn #1#2#3 {
830 \luatexUdelimiterover \csname sym#1\endcsname #2 {#3}
831 }
832 \cs_set:Npn \um_underbrace:nnn #1#2#3 {
833 \luatexUdelimiterunder \csname sym#1\endcsname #2 {#3}
834 }

```

\char\_gmake\_mathactive:N

```

\char_gmake_mathactive:n 835 \cs_new:Npn \char_gmake_mathactive:N #1 {
836 \global\mathcode `#1 = "8000 \scan_stop:
837 }

```

```

838 \cs_new:Npn \char_gmake_mathactive:n #1 {
839   \global\mathcode #1 = "8000 \scan_stop:
840 }

```

### 7.3 The main `\setmathfont` macro

Using a range including large character sets such as `\mathrel`, `\mathalpha`, *etc.*, is *very slow*! I hope to improve the performance somehow.

`\setmathfont` [#1]: font features

#2 : font name

```

841 \cs_new:Npn \um_init: {

```

- Erase any conception L<sup>A</sup>T<sub>E</sub>X has of previously defined math symbol fonts; this allows `\DeclareSymbolFont` at any point in the document.

```

842   \let\glb@currsize\relax

```

- To start with, assume we're defining the font for every math symbol character.

```

843   \bool_set_true:N \l_um_init_bool
844   \seq_clear:N \l_um_char_range_seq
845   \clist_clear:N \l_um_char_num_range_clist
846   \seq_clear:N \l_um_mathalph_seq
847   \clist_clear:N \l_um_unknown_keys_clist
848   \seq_clear:N \l_um_missing_alph_seq

```

```

849 }

```

```

850 \DeclareDocumentCommand \setmathfont { O{} m } {

```

```

851   \um_init:

```

- Grab the current size information (is this robust enough? Maybe it should be preceded by `\normalsize`).

```

852   \csname S@\f@size\endcsname

```

- Set the name of the math version being defined. (obviously more needs to be done here!)

```

853   \tl_set:Nn \l_um_mversion_tf {normal}

```

```

854   \DeclareMathVersion{\l_um_mversion_tf}

```

Define default font features for the script and scriptscript font.

```

855   \tl_set:Nn \l_um_script_features_tl {ScriptStyle}
856   \tl_set:Nn \l_um_sscript_features_tl {ScriptScriptStyle}
857   \tl_set:Nn \l_um_script_font_tl    {#2}
858   \tl_set:Nn \l_um_sscript_font_tl   {#2}

```

Use fontspec to select a font to use. The macro `\S@{size}` contains the definitions of the sizes used for maths letters, subscripts and subsubscripts in `\tf@size`, `\sf@size`, and `\ssf@size`, respectively.

```
859 \keys_set:nn {unicode-math} {#1}
860 \um_fontspec_select_font:n {#2}
```

Check whether we're using a real maths font:

```
861 \group_begin:
862   \fontfamily{\zf@family}\selectfont
863   \fontspec_if_script:nTF {math}
864     {\bool_gset_true:N \l_um_ot_math_bool}
865     {\bool_gset_false:N \l_um_ot_math_bool}
866 \group_end:
```

If we're defining the full Unicode math repertoire, then we skip all the parsing processing needed if we're only defining a subset.

- Math symbols are defined with `\_um_sym:nnn`; see section §7.3.1 for the individual definitions

```
867 \bool_if:NTF \l_um_init_bool {
868   \tl_set:Nn \um_symfont_tl {um_allsym}
869   \msg_trace:nx {unicode-math} {default-math-font} {#2}
870   \cs_set_eq:NN \_um_sym:nnn \um_process_symbol_noparse:nnn
871   \cs_set_eq:NN \um_set_mathalphabet_char:Nnn \um_mathmap_noparse:Nnn
872   \cs_set_eq:NN \um_remap_symbol:nnn \um_remap_symbol_noparse:nnn
873   \cs_set_eq:NN \um_maybe_init_alphabet:n \um_init_alphabet:n
874   \cs_set_eq:NN \um_map_char_single:nn \um_map_char_noparse:nn
875   \cs_set_eq:NN \um_assign_delcode:nn \um_assign_delcode_noparse:nn
876 }{
877   \int_incr:N \g_um_fam_int
878   \tl_set:Nx \um_symfont_tl {um_fam\int_use:N\g_um_fam_int}
879   \cs_set_eq:NN \_um_sym:nnn \um_process_symbol_parse:nnn
880   \cs_set_eq:NN \um_set_mathalphabet_char:Nnn \um_mathmap_parse:Nnn
881   \cs_set_eq:NN \um_remap_symbol:nnn \um_remap_symbol_parse:nnn
882   \cs_set_eq:NN \um_maybe_init_alphabet:n \use_none:n
883   \cs_set_eq:NN \um_map_char_single:nn \um_map_char_parse:nn
884   \cs_set_eq:NN \um_assign_delcode:nn \um_assign_delcode_parse:nn
885 }
```

Now define `\um_symfont_tl` as the  $\LaTeX$  math font to access everything:

```
886 \DeclareSymbolFont{\um_symfont_tl}
887   {\encodingdefault}{\zf@family}{\mddefault}{\updefault}
888
889 \bool_if:nT {\l_um_ot_math_bool && !\g_um_mainfont_already_set_bool} {
890   \bool_set_true:N \g_um_mainfont_already_set_bool
```

Set the math sizes according to the recommend font parameters:

```
891 \dim_compare:nF { \fontdimen 10 \l_um_font == 0pt } {
892   \DeclareMathSizes { \f@size } { \f@size }
893   { \um_fontdimen_to_percent:nn{10}{\l_um_font}\dimexpr \f@size pt\relax }
894   { \um_fontdimen_to_percent:nn{11}{\l_um_font}\dimexpr \f@size pt\relax }
895 }
```

Set defaults for fam2 for legacy compatibility:

```

896     \fontspec_select:xn {\l_um_font_keyval_tl,
897         Scale=1.00001,
898         FontAdjustment={
899             \fontdimen8\font= \um_get_fontparam:nn {43} {FractionNumeratorDis-
          playStyleShiftUp}\relax
900             \fontdimen9\font= \um_get_fontparam:nn {42} {FractionNumerator-
          ShiftUp}\relax
901             \fontdimen10\font=\um_get_fontparam:nn {32} {StackTopShiftUp}\relax
902             \fontdimen11\font=\um_get_fontparam:nn {45} {FractionDenomina-
          torDisplayStyleShiftDown}\relax
903             \fontdimen12\font=\um_get_fontparam:nn {44} {FractionDenomina-
          torShiftDown}\relax
904             \fontdimen13\font=\um_get_fontparam:nn {21} {Superscript-
          ShiftUp}\relax
905             \fontdimen14\font=\um_get_fontparam:nn {21} {Superscript-
          ShiftUp}\relax
906             \fontdimen15\font=\um_get_fontparam:nn {22} {SuperscriptShif-
          tUpCramped}\relax
907             \fontdimen16\font=\um_get_fontparam:nn {18} {SubscriptShift-
          Down}\relax
908             \fontdimen17\font=\um_get_fontparam:nn {18} {SubscriptShiftDown-
          WithSuperscript}\relax
909             \fontdimen18\font=\um_get_fontparam:nn {24} {SuperscriptBaseline-
          DropMax}\relax
910             \fontdimen19\font=\um_get_fontparam:nn {20} {SubscriptBaseline-
          DropMin}\relax
911             \fontdimen20\font=0pt\relax % delim1 = FractionDelimiterDisplaySize
912             \fontdimen21\font=0pt\relax % delim2 = FractionDelimiterSize
913             \fontdimen22\font=\um_get_fontparam:nn {15} {AxisHeight}\relax
914         }
915     } {#2}
916     \DeclareSymbolFont{symbols}
917     {\encodingdefault}{\zf@family}{\mddefault}{\updefault}

```

Set defaults for fam3 for legacy compatibility:

```

918     \fontspec_select:xn {\l_um_font_keyval_tl,
919         Scale=0.99999,
920         FontAdjustment={
921             \fontdimen8\font= \um_get_fontparam:nn {48} {FractionRuleThick-
          ness}\relax
922             \fontdimen9\font= \um_get_fontparam:nn {28} {UpperLimitGap-
          Min}\relax
923             \fontdimen10\font=\um_get_fontparam:nn {30} {LowerLimitGap-
          Min}\relax
924             \fontdimen11\font=\um_get_fontparam:nn {29} {UpperLimitBaselineR-
          iseMin}\relax
925             \fontdimen12\font=\um_get_fontparam:nn {31} {LowerLimitBaseline-
          DropMin}\relax
926             \fontdimen13\font=0pt\relax
927         }

```

```

928     } {#2}
929     \DeclareSymbolFont{largesymbols}
930     {\encodingdefault}{\zf@family}{\mddefault}{\updefault}
931   }

```

And now we input every single maths char.

```

932   \um_input_math_symbol_table:

```

Finally,

- Remap symbols that don't take their natural mathcode
- Activate any symbols that need to be math-active
- Enable wide/narrow accents
- Assign delimiter codes for symbols that need to grow
- Setup the maths alphabets ( $\mathbf{f}$  etc.)

```

933   \um_remap_symbols:
934   \um_setup_mathactives:
935   \um_setup_accents:
936   \um_setup_delcodes:
937   \um_setup_alphabets:

```

Prevent spaces:

```

938   \ignorespaces
939 }

940 \xetex_or luatex:nnn { \cs_new:Nn \um_get_fontparam:nn } {
941   \the\fontdimen#1\zf@basefont\relax
942 }{
943   \directlua{fontspec.mathfontdimen("zf@basefont", "#2")}
944 }

```

$\backslash$ resetmathfont

```

945 \DeclareDocumentCommand \resetmathfont { O{} m } {
946   \bool_set_false:N \g_um_mainfont_already_set_bool
947   \setmathfont[#1]{#2}
948 }

```

$\backslash$ um\_fontspec\_select\_font: Select the font with  $\backslash$ fontspec and define  $\backslash$ l\_um\_font from it.

```

949 \cs_new:Npn \um_fontspec_select_font:n #1 {
950   \tl_set:Nx \l_um_font_keyval_tl {
951     \luatex_if_engine:T { Renderer = Basic, }
952     BoldFont = {}, ItalicFont = {},
953     Script = Math,
954     SizeFeatures = {
955       {Size = \tf@size-} ,
956       {Size = \sf@size-\tf@size ,
957         Font = \l_um_script_font_tl ,
958         \l_um_script_features_tl
959       } ,

```



```

960     {Size = -\sf@size ,
961       Font = \l_um_sscript_font_t1 ,
962       \l_um_sscript_features_t1
963     }
964   },
965   \l_um_unknown_keys_clist
966 }
967 \fontspec_select:xn {\l_um_font_keyval_t1} {#1}
968 \tl_set_eq:NN \l_um_font \zf@basefont
969 }

```

### 7.3.1 Functions for setting up symbols with mathcodes

`\um_process_symbol_noparse:nnn` If the range font feature has been used, then only a subset of the Unicode glyphs are to be defined. See section §8.2 for the code that enables this.

```

970 \cs_set:Npn \um_process_symbol_noparse:nnn #1#2#3 {
971   \um_set_mathsymbol:nNNn {\um_symfont_t1} #2#3{#1}
972 }
973 \cs_set:Npn \um_process_symbol_parse:nnn #1#2#3 {
974   \um@parse@term{#1}{#2}{#3}{
975     \um_process_symbol_noparse:nnn {#1}{#2}{#3}
976   }
977 }

```

`\um_remap_symbols:` This function is used to define the mathcodes for those chars which should be mapped to a different glyph than themselves.

```

\um_remap_symbol_noparse:nnn
\um_remap_symbol_parse:nnn
978 \cs_new:Npn \um_remap_symbols: {
979   \um_remap_symbol:nnn{\-}{\mathbin}{"02212}% hyphen to minus
980   \um_remap_symbol:nnn{\*}{\mathbin}{"02217}% text asterisk to "cen-
      tred asterisk"
981   \bool_if:NF \g_um_literal_colon_bool {
982     \um_remap_symbol:nnn{\:}{\mathrel}{"02236}% colon to ratio (i.e., punct to rel)
983   }
984 }

```

Where `\um_remap_symbol:nnn` is defined to be one of these two, depending on the range setup:

```

985 \cs_new:Npn \um_remap_symbol_parse:nnn #1#2#3 {
986   \um@parse@term {#3} {\@nil} {#2} {
987     \um_remap_symbol_noparse:nnn {#1} {#2} {#3}
988   }
989 }
990 \cs_new:Npn \um_remap_symbol_noparse:nnn #1#2#3 {
991   \clist_map_inline:nn {#1} {
992     \um_set_mathcode:nnnn {##1} {#2} {\um_symfont_t1} {#3}
993   }
994 }

```

### 7.3.2 Active math characters

There are more math active chars later in the subscript/superscript section. But they don't need to be able to be typeset directly.

`\um_setup_mathactives:`

```
995 \cs_new:Npn \um_setup_mathactives: {
996   \um_make_mathactive:nNN {"2032} \um_prime_single_mchar \mathord
997   \um_make_mathactive:nNN {"2033} \um_prime_double_mchar \mathord
998   \um_make_mathactive:nNN {"2034} \um_prime_triple_mchar \mathord
999   \um_make_mathactive:nNN {"2057} \um_prime_quad_mchar \mathord
1000  \um_make_mathactive:nNN {"2035} \um_backprime_single_mchar \mathord
1001  \um_make_mathactive:nNN {"2036} \um_backprime_double_mchar \mathord
1002  \um_make_mathactive:nNN {"2037} \um_backprime_triple_mchar \mathord
1003  \um_make_mathactive:nNN {\`'} \mathstraightquote \mathord
1004  \um_make_mathactive:nNN {\``} \mathbacktick \mathord
1005 }
```

`\um_make_mathactive:nNN` : TODO : hook into range feature Makes #1 a mathactive char, and gives cs #2 the meaning of mathchar #1 with class #3. You are responsible for giving active #1 a particular meaning!

```
1006 \cs_new:Npn \um_make_mathactive:nNN #1#2#3 {
1007   \um_set_mathchar:NNnn #2 #3 {\um_syfont_t1} {#1}
1008   \char_gmake_mathactive:n {#1}
1009 }
```

### 7.3.3 Delimiter codes

`\um_assign_delcode:nn` : TODO : hook csnames into range feature

```
1010 \cs_new:Npn \um_assign_delcode_noparse:nn #1#2 {
1011   \um_set_delcode:nnn \um_syfont_t1 {#1} {#2}
1012 }
1013 \cs_new:Npn \um_assign_delcode_parse:nn #1#2 {
1014   \um@parse@term {#2}{\@nil}{\@nil} {
1015     \um_assign_delcode_noparse:nn {#1} {#2}
1016   }
1017 }
```

`\um_assign_delcode:n` Shorthand.

```
1018 \cs_new:Npn \um_assign_delcode:n #1 {
1019   \um_assign_delcode:nn {#1} {#1}
1020 }
```

Some symbols that aren't mathopen/mathclose still need to have delimiter codes assigned. The list of vertical arrows may be incomplete. On the other hand, many fonts won't support them all being stretchy. And some of them are probably not meant to stretch, either. But adding them here doesn't hurt.

`\um_setup_delcodes:`

```
1021 \cs_new:Npn \um_setup_delcodes: {
```

```

1022 \um_assign_delcode:nn {\`\/} {\g_um_slash_delimiter_usv}
1023 \um_assign_delcode:nn {"2044} {\g_um_slash_delimiter_usv} % fracslash
1024 \um_assign_delcode:nn {"2215} {\g_um_slash_delimiter_usv} % divslash
1025 \um_assign_delcode:n {"005C} % backslash
1026 \um_assign_delcode:nn {\`\<} {"27E8} % angle brackets with ascii notation
1027 \um_assign_delcode:nn {\`\>} {"27E9} % angle brackets with ascii notation
1028 \um_assign_delcode:n {"2191} % up arrow
1029 \um_assign_delcode:n {"2193} % down arrow
1030 \um_assign_delcode:n {"2195} % updown arrow
1031 \um_assign_delcode:n {"219F} % up arrow twohead
1032 \um_assign_delcode:n {"21A1} % down arrow twohead
1033 \um_assign_delcode:n {"21A5} % up arrow from bar
1034 \um_assign_delcode:n {"21A7} % down arrow from bar
1035 \um_assign_delcode:n {"21A8} % updown arrow from bar
1036 \um_assign_delcode:n {"21BE} % up harpoon right
1037 \um_assign_delcode:n {"21BF} % up harpoon left
1038 \um_assign_delcode:n {"21C2} % down harpoon right
1039 \um_assign_delcode:n {"21C3} % down harpoon left
1040 \um_assign_delcode:n {"21C5} % arrows up down
1041 \um_assign_delcode:n {"21F5} % arrows down up
1042 \um_assign_delcode:n {"21C8} % arrows up up
1043 \um_assign_delcode:n {"21CA} % arrows down down
1044 \um_assign_delcode:n {"21D1} % double up arrow
1045 \um_assign_delcode:n {"21D3} % double down arrow
1046 \um_assign_delcode:n {"21D5} % double updown arrow
1047 \um_assign_delcode:n {"21DE} % up arrow double stroke
1048 \um_assign_delcode:n {"21DF} % down arrow double stroke
1049 \um_assign_delcode:n {"21E1} % up arrow dashed
1050 \um_assign_delcode:n {"21E3} % down arrow dashed
1051 \um_assign_delcode:n {"21E7} % up white arrow
1052 \um_assign_delcode:n {"21E9} % down white arrow
1053 \um_assign_delcode:n {"21EA} % up white arrow from bar
1054 \um_assign_delcode:n {"21F3} % updown white arrow
1055 }

```

## 7.4 (Big) operators

Turns out that  $\XeTeX$  is clever enough to deal with big operators for us automatically with `\Umathchardef`. Amazing!

However, the limits aren't set automatically; that is, we want to define, a la Plain  $\TeX$  *etc.*, `\def\int{\intop\nolimits}`, so there needs to be a transformation from `\int` to `\intop` during the expansion of `\um_sym:nnn` in the appropriate contexts.

`\l_um_nolimits_tl` This macro is a sequence containing those maths operators that require a `\nolimits` suffix. This list is used when processing `unicode-math-table.tex` to define such commands automatically (see the macro `\um_set_mathsymbol:nNNn`). I've chosen essentially just the operators that look like integrals; hopefully a better mathematician can help me out here. I've a feeling that it's more useful *not* to

include the multiple integrals such as  $\int$ , but that might be a matter of preference.

```

1056 \tl_new:Nn \l_um_nolimits_tl {
1057   \int\iint\iiint\iiiiint\oint\oiint\oiiint
1058   \intclockwise\varointclockwise\ointctrlockwise\sumint
1059   \intbar\intBar\fint\cirfnint\awint\rppoint
1060   \scpolint\ncpolint\pointint\sqint\intlarhk\intx
1061   \intcap\intcup\upint\lowint
1062 }

```

`\addnolimits` This macro appends material to the macro containing the list of operators that don't take limits.

```

1063 \DeclareDocumentCommand \addnolimits {m} {
1064   \tl_put_right:Nn \l_um_nolimits_tl {#1}
1065 }

```

`\removenolimits` Can this macro be given a better name? It removes an item from the nolimits list.

```

1066 \DeclareDocumentCommand \removenolimits {m} {
1067   \tl_remove_all_in:Nn \l_um_nolimits_tl {#1}
1068 }

```

## 7.5 Radicals

The radical for square root is organised in `\um_set_mathsymbol:nNNn`. I think it's the only radical ever. (Actually, there is also `\cuberoot` and `\fourthroot`, but they don't seem to behave as proper radicals.)

Also, what about right-to-left square roots?

`\l_um_radicals_tl` We organise radicals in the same way as nolimits-operators; that is, in a comma-list.

```

1069 \tl_new:Nn \l_um_radicals_tl {\sqrt}

```

## 7.6 Maths accents

Maths accents should just work *if they are available in the font*.

## 7.7 Common interface for font parameters

$\XETEX$  and  $\LuaTeX$  have different interfaces for math font parameters. We use  $\LuaTeX$ 's interface because it's much better, but rename the primitives to be more  $\LATEX3$ -like. There are getter and setter commands for each font parameter. The names of the parameters is derived from the  $\LuaTeX$  names, with underscores inserted between words. For every parameter `\Umath<LuaTeX name>`, we define an expandable getter command `\um_<LATEX3 name>:N` and a protected setter command `\um_set_<LATEX3 name>:Nn`. The getter command takes one of the style primitives (`\displaystyle` etc.) and expands to the font parameter, which is a *dimension*. The setter command takes a style primitive and a dimension expression, which is parsed with `\dim_eval:n`.

Often, the mapping between font dimensions and font parameters is bijective, but there are cases which require special attention:

- Some parameters map to different dimensions in display and non-display styles.
- Likewise, one parameter maps to different dimensions in non-cramped and cramped styles.
- There are a few parameters for which Xe<sub>Λ</sub>TeX doesn't seem to provide `\font-dimens`; in this case the getter and setter commands are left undefined.

**Cramped style tokens** LuaTeX has `\crampeddisplaystyle` etc., but they are loaded as `\luatexcrampeddisplaystyle` etc. by the `luatextra` package. Xe<sub>Λ</sub>TeX, however, doesn't have these primitives, and their syntax cannot really be emulated. Nevertheless, we define these commands as quarks, so they can be used as arguments to the font parameter commands (but nowhere else). Making these commands available is necessary because we need to make a distinction between cramped and non-cramped styles for one font parameter.

```

\um_new_cramped_style:N #1 : command
Define <command> as a new cramped style switch. For LuaTeX, simply rename the
corresponding primitive. For XeTeX, define <command> as a new quark.
1070 \cs_new_protected_nopar:Npn \um_new_cramped_style:N #1 {
1071   \xetex_or luatex:nn {
1072     \quark_new:N #1
1073   } {
1074     \cs_new_eq:Nc #1 { luatex \cs_to_str:N #1 }
1075   }
1076 }

\crampeddisplaystyle The cramped style commands.
\crampedtextstyle 1077 \um_new_cramped_style:N \crampeddisplaystyle
\crampedscriptstyle 1078 \um_new_cramped_style:N \crampedtextstyle
\crampedscriptscriptstyle 1079 \um_new_cramped_style:N \crampedscriptstyle
1080 \um_new_cramped_style:N \crampedscriptscriptstyle

```

**Font dimension mapping** Font parameters may differ between the styles. LuaTeX accounts for this by having the parameter primitives take a style token argument. To replicate this behavior in Xe<sub>Λ</sub>TeX, we have to map style tokens to specific combinations of font dimension numbers and math fonts (`\textfont` etc.).

```

\um_font_dimen:Nnnnn #1 : style token
#2 : font dimen for display style
#3 : font dimen for cramped display style
#4 : font dimen for non-display styles
#5 : font dimen for cramped non-display styles
Map math style to XeTeX math font dimension. <style token> must be one of the style
switches (\displaystyle, \crampeddisplaystyle, ...). The other parameters are
integer constants referring to font dimension numbers. The macro expands to a
dimension which contains the appropriate font dimension.

```

```

1081 \xetex_if_engine:T {
1082   \cs_new_nopar:Npn \um_font_dimen:Nnnnn #1 #2 #3 #4 #5 {
1083     \fontdimen
1084     \cs_if_eq:NNTF #1 \displaystyle {
1085       #2 \textfont
1086     } {
1087       \cs_if_eq:NNTF #1 \crampeddisplaystyle {
1088         #3 \textfont
1089       } {
1090         \cs_if_eq:NNTF #1 \textstyle {
1091           #4 \textfont
1092         } {
1093           \cs_if_eq:NNTF #1 \crampedtextstyle {
1094             #5 \textfont
1095           } {
1096             \cs_if_eq:NNTF #1 \scriptstyle {
1097               #4 \scriptfont
1098             } {
1099               \cs_if_eq:NNTF #1 \crampedscriptstyle {
1100                 #5 \scriptfont
1101               } {
1102                 \cs_if_eq:NNTF #1 \scriptscriptstyle {
1103                   #4 \scriptscriptfont
1104                 } {

```

Should we check here if the style is invalid?

```

1105         #5 \scriptscriptfont
1106       }
1107     }
1108   }
1109 }
1110 }
1111 }
1112 }

```

Which family to use?

```

1113   \c_two
1114 }
1115 }

```

**Font parameters** This paragraph contains macros for defining the font parameter interface, as well as the definition for all font parameters known to Lua $\TeX$ .

`\um_font_param:nnnnn` #1 : name  
#2 : font dimension for non-cramped display style  
#3 : font dimension for cramped display style  
#4 : font dimension for non-cramped non-display styles  
#5 : font dimension for cramped non-display styles

This macro defines getter and setter functions for the font parameter  $\langle name \rangle$ . The Lua $\TeX$  font parameter name is produced by removing all underscores and pre-

fixing the result with `luatexUmath`. The  $\XeTeX$  font dimension numbers must be integer constants.

```

1116 \xetex_or luatex:nnn {
1117   \cs_new_protected_nopar:Npn \um_font_param:nnnnn #1 #2 #3 #4 #5
1118 } {
1119   \um_font_param_aux:ccnnnn { um_ #1 :N } { um_set_ #1 :N }
1120   { #2 } { #3 } { #4 } { #5 }
1121 } {
1122   \tl_set:Nn \l_um_tmpa_tl { #1 }
1123   \tl_remove_all_in:Nn \l_um_tmpa_tl { _ }
1124   \um_font_param_aux:ccc { um_ #1 :N } { um_set_ #1 :N }
1125   { luatexUmath \l_um_tmpa_tl }
1126 }

```

`\um_font_param:nnn` #1 : name

#2 : font dimension for display style

#3 : font dimension for non-display styles

This macro defines getter and setter functions for the font parameter  $\langle name \rangle$ . The  $\text{LuaTeX}$  font parameter name is produced by removing all underscores and prefixing the result with `luatexUmath`. The  $\text{XeTeX}$  font dimension numbers must be integer constants.

```

1127 \cs_new_protected_nopar:Npn \um_font_param:nnn #1 #2 #3 {
1128   \um_font_param:nnnnn { #1 } { #2 } { #2 } { #3 } { #3 }
1129 }

```

`\um_font_param:nn` #1 : name

#2 : font dimension

This macro defines getter and setter functions for the font parameter  $\langle name \rangle$ . The  $\text{LuaTeX}$  font parameter name is produced by removing all underscores and prefixing the result with `luatexUmath`. The  $\text{XeTeX}$  font dimension number must be an integer constant.

```

1130 \cs_new_protected_nopar:Npn \um_font_param:nn #1 #2 {
1131   \um_font_param:nnnnn { #1 } { #2 } { #2 } { #2 } { #2 }
1132 }

```

`\um_font_param:n` #1 : name

This macro defines getter and setter functions for the font parameter  $\langle name \rangle$ , which is considered unavailable in  $\text{XeTeX}$ . The  $\text{LuaTeX}$  font parameter name is produced by removing all underscores and prefixing the result with `luatexUmath`.

```

1133 \xetex_or luatex:nnn {
1134   \cs_new_protected_nopar:Npn \um_font_param:n #1
1135 } { } {
1136   \um_font_param:nnnnn { #1 } { 0 } { 0 } { 0 } { 0 }
1137 }

```

`\um_font_param_aux:NNnnnn` Auxiliary macros for generating font parameter accessor macros.

`\um_font_param_aux:NNN` 1138 \xetex\_or luatex:nn {

```

1139   \cs_new_protected_nopar:Npn \um_font_param_aux:NNnnnn #1 #2 #3 #4 #5 #6 {
1140     \cs_new_nopar:Npn #1 ##1 {

```

```

1141     \um_font_dimen:Nnnnn ##1 { #3 } { #4 } { #5 } { #6 }
1142   }
1143   \cs_new_protected_nopar:Npn #2 ##1 ##2 {
1144     #1 ##1 \dim_eval:n { ##2 }
1145   }
1146 }
1147 \cs_generate_variant:Nn \um_font_param_aux:NNnnnn { cc }
1148 } {
1149   \cs_new_protected_nopar:Npn \um_font_param_aux:NNN #1 #2 #3 {
1150     \cs_new_nopar:Npn #1 ##1 {
1151       #3 ##1
1152     }
1153     \cs_new_protected_nopar:Npn #2 ##1 ##2 {
1154       #3 ##1 \dim_eval:n { ##2 }
1155     }
1156   }
1157   \cs_generate_variant:Nn \um_font_param_aux:NNN { ccc }
1158 }

```

Now all font parameters that are listed in the LuaTeX reference follow.

```

1159 \um_font_param:nn { axis } { 15 }
1160 \um_font_param:nn { operator_size } { 13 }
1161 \um_font_param:n { fraction_del_size }
1162 \um_font_param:nnn { fraction_denom_down } { 45 } { 44 }
1163 \um_font_param:nnn { fraction_denom_vgap } { 50 } { 49 }
1164 \um_font_param:nnn { fraction_num_up } { 43 } { 42 }
1165 \um_font_param:nnn { fraction_num_vgap } { 47 } { 46 }
1166 \um_font_param:nn { fraction_rule } { 48 }
1167 \um_font_param:nn { limit_above_bgap } { 29 }
1168 \um_font_param:n { limit_above_kern }
1169 \um_font_param:nn { limit_above_vgap } { 28 }
1170 \um_font_param:nn { limit_below_bgap } { 31 }
1171 \um_font_param:n { limit_below_kern }
1172 \um_font_param:nn { limit_below_vgap } { 30 }
1173 \um_font_param:nn { over_delimiter_vgap } { 41 }
1174 \um_font_param:nn { over_delimiter_bgap } { 38 }
1175 \um_font_param:nn { under_delimiter_vgap } { 40 }
1176 \um_font_param:nn { under_delimiter_bgap } { 39 }
1177 \um_font_param:nn { overbar_kern } { 55 }
1178 \um_font_param:nn { overbar_rule } { 54 }
1179 \um_font_param:nn { overbar_vgap } { 53 }
1180 \um_font_param:n { quad }
1181 \um_font_param:nn { radical_kern } { 62 }
1182 \um_font_param:nn { radical_rule } { 61 }
1183 \um_font_param:nnn { radical_vgap } { 60 } { 59 }
1184 \um_font_param:nn { radical_degree_before } { 63 }
1185 \um_font_param:nn { radical_degree_after } { 64 }
1186 \um_font_param:nn { radical_degree_raise } { 65 }
1187 \um_font_param:nn { space_after_script } { 27 }
1188 \um_font_param:nnn { stack_denom_down } { 35 } { 34 }
1189 \um_font_param:nnn { stack_num_up } { 33 } { 32 }

```



```

1190 \um_font_param:nnn { stack_vgap } { 37 } { 36 }
1191 \um_font_param:nn { sub_shift_down } { 18 }
1192 \um_font_param:nn { sub_shift_drop } { 20 }
1193 \um_font_param:n { subsup_shift_down }
1194 \um_font_param:nn { sub_top_max } { 19 }
1195 \um_font_param:nn { subsup_vgap } { 25 }
1196 \um_font_param:nn { sup_bottom_min } { 23 }
1197 \um_font_param:nn { sup_shift_drop } { 24 }
1198 \um_font_param:nnnnn { sup_shift_up } { 21 } { 22 } { 21 } { 22 }
1199 \um_font_param:nn { supsub_bottom_max } { 26 }
1200 \um_font_param:nn { underbar_kern } { 58 }
1201 \um_font_param:nn { underbar_rule } { 57 }
1202 \um_font_param:nn { underbar_vgap } { 56 }
1203 \um_font_param:n { connector_overlap_min }

```

## 8 Font features

### 8.1 Script and scriptscript font options

```

1204 \keys_define:nn {unicode-math}
1205 {
1206   script-features .tl_set:N = \l_um_script_features_tl ,
1207   sscript-features .tl_set:N = \l_um_sscript_features_tl ,
1208   script-font .tl_set:N = \l_um_script_font_tl ,
1209   sscript-font .tl_set:N = \l_um_sscript_font_tl ,
1210 }

```

### 8.2 Range processing

```

1211 \seq_new:N \l_um_mathalph_seq
1212 \seq_new:N \l_um_char_range_seq
1213 \keys_define:nn {unicode-math} {
1214   range .code:n = {
1215     \bool_set_false:N \l_um_init_bool
1216     \seq_clear:N \l_um_char_range_seq
1217     \seq_clear:N \l_um_mathalph_seq
1218     \clist_map_inline:nn {#1} {
1219       \um_if_mathalph_decl:nTF {##1} {
1220         \seq_put_right:Nx \l_um_mathalph_seq {
1221           { \exp_not:V \l_um_tmpa_tl }
1222           { \exp_not:V \l_um_tmpb_tl }
1223           { \exp_not:V \l_um_tmpc_tl }
1224         }
1225       }{
1226         \seq_put_right:Nn \l_um_char_range_seq {##1}
1227       }
1228     }
1229   }
1230 }

```

`\um_if_mathalph_decl:nTF` Possible forms of input:

```
\mathscr
\mathscr->\mathup
\mathscr/{Latin}
\mathscr/{Latin}->\mathup
```

Outputs:

tmpa: math style (e.g., `\mathscr`)

tmpb: alphabets (e.g., Latin)

tmpc: remap style (e.g., `\mathup`). Defaults to tmpa.

The remap style can also be `\mathcal->stixcal`, which I marginally prefer in the general case.

```
1231 \prg_new_conditional:Nnn \um_if_mathalph_decl:n {TF} {
1232   \KV_remove_surrounding_spaces:nw {\tl_set:Nf\l_um_tmpa_tl} #1 \q_nil
1233   \tl_clear:N \l_um_tmpb_tl
1234   \tl_clear:N \l_um_tmpc_tl
1235   \tl_if_in:NnT \l_um_tmpa_tl {->} {
1236     \exp_after:wN \um_split_arrow:w \l_um_tmpa_tl \q_nil
1237   }
1238   \tl_if_in:NnT \l_um_tmpa_tl {/} {
1239     \exp_after:wN \um_split_slash:w \l_um_tmpa_tl \q_nil
1240   }
1241   \tl_if_empty:NT \l_um_tmpc_tl { \tl_set_eq:NN \l_um_tmpc_tl \l_um_tmpa_tl }
1242   \seq_if_in:NVTF \g_um_mathstyles_seq \l_um_tmpa_tl {
1243     \prg_return_true:
1244   }{
1245     \prg_return_false:
1246   }
1247 }
1248 \cs_set:Npn \um_split_arrow:w #1->#2 \q_nil {
1249   \tl_set:Nn \l_um_tmpa_tl {#1}
1250   \tl_if_single:nTF {#2}
1251     { \tl_set:Nn \l_um_tmpc_tl {#2} }
1252     { \exp_args:NNC \tl_set:Nn \l_um_tmpc_tl {math#2} }
1253 }
1254 \cs_set:Npn \um_split_slash:w #1/#2 \q_nil {
1255   \tl_set:Nn \l_um_tmpa_tl {#1}
1256   \tl_set:Nn \l_um_tmpb_tl {#2}
1257 }
```

Pretty basic comma separated range processing. Donald Arseneau's `selectp` package has a cleverer technique.

```
\um@parse@term #1 : Unicode character slot
                #2 : control sequence (character macro)
                #3 : control sequence (math type)
                #4 : code to execute
```

This macro expands to #4 if any of its arguments are contained in `\l_um_char_range_seq`. This list can contain either character ranges (for checking with #1) or

control sequences. These latter can either be the command name of a specific character, or the math type of one (e.g., `\mathbin`).

Character ranges are passed to `\um@parse@range`, which accepts input in the form shown in table 11.

Table 11: Ranges accepted by `\um@parse@range`.

Input	Range
<code>x</code>	$r = x$
<code>x-</code>	$r \geq x$
<code>-y</code>	$r \leq y$
<code>x-y</code>	$x \leq r \leq y$

Start by iterating over the commalist, ignoring empties, and initialising the scratch conditional:

```

1258 \newcommand\um@parse@term[4]{
1259   \seq_map_variable:NNn \l_um_char_range_seq \@ii {
1260     \unless\ifx\@ii\@empty
1261       \@tempswafalse

```

Match to either the character macro (`\alpha`) or the math type (`\mathbin`):

```

1262     \expandafter\um@firstchar\expandafter{\@ii}
1263     \ifx\@tempa\um@backslash
1264       \expandafter\ifx\@ii#2\relax
1265         \@tempwatrue
1266     \else
1267       \expandafter\ifx\@ii#3\relax
1268         \@tempwatrue
1269     \fi
1270     \fi

```

Otherwise, we have a number range, which is passed to another macro:

```

1271     \else
1272       \expandafter\um@parse@range\@ii-\@marker-\@nil#1\@nil
1273     \fi

```

If we have a match, execute the code! It also populates the `\l_um_char_num_range_clist` macro, which is used when defining `\mathbf` (etc.) `\mathchar` remappings.

```

1274     \if@tempswa
1275       \clist_put_right:Nx \l_um_char_num_range_clist { \int-
1276         expr_eval:n {#1} }
1277       #4
1278     \fi
1279   \fi
1280 }
1281 \def\um@firstof#1#2\@nil{#1}
1282 \edef\um@backslash{\expandafter\um@firstof\string\string\@nil}
1283 \def\um@firstchar#1{\edef\@tempa{\expandafter\um@firstof\string#1\@nil}}

```

`\um@parse@range` Weird syntax. As shown previously in table 11, this macro can be passed four different input types via `\um@parse@term`.

```

1284 \def\um@parse@range#1-#2-#3\@nil#4\@nil{
1285   \def\@tempa{#1}
1286   \def\@tempb{#2}

```

---

Range	$r = x$
C-list input	<code>\@ii=X</code>
Macro input	<code>\um@parse@range X-\@marker-\@nil#1\@nil</code>
Arguments	<b>#1-#2-#3 = X-\@marker-{} </b>

---

```

1287   \expandafter\ifx\expandafter\@marker\@tempb\relax
1288     \intexpr_compare:nT {#4=#1} \@tempswatruue
1289   \else

```

---

Range	$r \geq x$
C-list input	<code>\@ii=X-</code>
Macro input	<code>\um@parse@range X--\@marker-\@nil#1\@nil</code>
Arguments	<b>#1-#2-#3 = X-{}-\@marker-</b>

---

```

1290   \ifx\@empty\@tempb
1291     \intexpr_compare:nT {#4>#1-1} \@tempswatruue
1292   \else

```

---

Range	$r \leq y$
C-list input	<code>\@ii=-Y</code>
Macro input	<code>\um@parse@range -Y-\@marker-\@nil#1\@nil</code>
Arguments	<b>#1-#2-#3 = {}-Y-\@marker-</b>

---

```

1293   \ifx\@empty\@tempa
1294     \intexpr_compare:nT {#4<#2+1} \@tempswatruue

```

---

Range	$x \leq r \leq y$
C-list input	<code>\@ii=X-Y</code>
Macro input	<code>\um@parse@range X-Y-\@marker-\@nil#1\@nil</code>
Arguments	<b>#1-#2-#3 = X-Y-\@marker-</b>

---

```

1295   \else
1296     \intexpr_compare:nT {#4>#1-1} {
1297       \intexpr_compare:nT {#4<#2+1} \@tempswatruue
1298     }
1299   \fi
1300 \fi
1301 \fi
1302 }

```

### 8.3 Resolving Greek symbol name control sequences

`\um_resolve_greek:` This macro defines `\Alpha...``\omega` as their corresponding Unicode (mathematical italic) character. Remember that the mapping to upright or italic happens with the `mathcode` definitions, whereas these macros just stand for the literal Unicode characters.

```

1303 \AtBeginDocument{\um_resolve_greek:}
1304 \cs_new:Npn \um_resolve_greek: {
1305   \clist_map_inline:nn {

```

```

1306 Alpha,Beta,Gamma,Delta,Epsilon,Zeta,Eta,Theta,Iota,Kappa,Lambda,
1307 alpha,beta,gamma,delta, zeta,eta,theta,iota,kappa,lambda,
1308 Mu,Nu,Xi,Omicron,Pi,Rho,Sigma,Tau,Upsilon,Phi,Chi,Psi,Omega,
1309 mu,nu,xi,omicron,pi,rho,sigma,tau,upsilon, chi,psi,omega,
1310 varTheta,
1311 varsigma,vartheta,varkappa,varrho,varpi
1312 }{
1313 \tl_set:cx {##1} { \exp_not:c { mit ##1 } }
1314 }
1315 \tl_set:Nn \epsilon {
1316 \bool_if:NTF \g_um_texgreek_bool \mitvarepsilon \mitepsilon
1317 }
1318 \tl_set:Nn \phi {
1319 \bool_if:NTF \g_um_texgreek_bool \mitvarphi \mitphi
1320 }
1321 \tl_set:Nn \varepsilon {
1322 \bool_if:NTF \g_um_texgreek_bool \mitepsilon \mitvarepsilon
1323 }
1324 \tl_set:Nn \varphi {
1325 \bool_if:NTF \g_um_texgreek_bool \mitphi \mitvarphi
1326 }
1327 }

```

## 9 Maths alphabets mapping definitions

Algorithm for setting alphabet fonts. By default, when range is empty, we are in *implicit* mode. If range contains the name of the math alphabet, we are in *explicit* mode and do things slightly differently.

Implicit mode:

- Try and set all of the alphabet shapes.
- Check for the first glyph of each alphabet to detect if the font supports each alphabet shape.
- For alphabets that do exist, overwrite whatever's already there.
- For alphabets that are not supported, *do nothing*. (This includes leaving the old alphabet definition in place.)

Explicit mode:

- Only set the alphabets specified.
- Check for the first glyph of the alphabet to detect if the font contains the alphabet shape in the Unicode math plane.
- For Unicode math alphabets, overwrite whatever's already there.
- Otherwise, use the ASCII letters instead.

## 9.1 Initialising math styles

`\um_new_mathstyle:N` This function defines a new command like `\mathfrak`.

```

1328 \cs_new:Npn \um_new_mathstyle:N #1 {
1329   \um_prepare_mathstyle:f {\exp_after:wN \use_none:n nnnn \token_to_str:N #1}
1330   \seq_put_right:Nn \g_um_mathstyles_seq {#1}
1331 }

```

`\g_um_default_mathalph_seq` This sequence stores the alphabets in each math style.

```

1332 \seq_new:N \g_um_default_mathalph_seq

```

`\g_um_mathstyles_seq` This is every math style known to unicode-math.

```

1333 \seq_new:N \g_um_mathstyles_seq

1334 \AtEndOfPackage{
1335 \clist_map_inline:nn {
1336   {\mathup      } {latin, Latin, greek, Greek, num, misc} {\mathup      } ,
1337   {\mathit      } {latin, Latin, greek, Greek, misc}     {\mathit      } ,
1338   {\mathbb      } {latin, Latin, num, misc}               {\mathbb      } ,
1339   {\mathbbit    } {misc}                                 {\mathbbit    } ,
1340   {\mathscr     } {latin, Latin}                         {\mathscr     } ,
1341   {\mathcal     } {Latin}                                {\mathcal     } ,
1342   {\mathbfcal   } {Latin}                                {\mathbfscrl   } ,
1343   {\mathfrak    } {latin, Latin}                         {\mathfrak    } ,
1344   {\mathhtt     } {latin, Latin, num}                    {\mathhtt     } ,
1345   {\mathsfup    } {latin, Latin, num}                    {\mathsfup    } ,
1346   {\mathsfit    } {latin, Latin}                         {\mathsfit    } ,
1347   {\mathbfup    } {latin, Latin, greek, Greek, num, misc} {\mathbfup    } ,
1348   {\mathbfit    } {latin, Latin, greek, Greek, misc}     {\mathbfit    } ,
1349   {\mathbfscr   } {latin, Latin}                         {\mathbfscr   } ,
1350   {\mathbffrak  } {latin, Latin}                         {\mathbffrak  } ,
1351   {\mathbfsfup  } {latin, Latin, greek, Greek, num, misc} {\mathbfsfup  } ,
1352   {\mathbfsfit  } {latin, Latin, greek, Greek, misc}     {\mathbfsfit  }
1353 }{
1354   \seq_put_right:Nn \g_um_default_mathalph_seq {#1}
1355   \exp_after:wN \um_new_mathstyle:N \use_i:nnn #1
1356 }

```

These are ‘false’ mathstyles that inherit other definitions:

```

1357 \um_new_mathstyle:N \mathsf
1358 \um_new_mathstyle:N \mathbf
1359 \um_new_mathstyle:N \mathbfsf
1360 }

```

## 9.2 Defining the math style macros

We call the different shapes that a math alphabet can be a ‘math style’. Note that different alphabets can exist within the same math style. E.g., we call ‘bold’ the math style `bf` and within it there are upper and lower case Greek and Roman alphabets and Arabic numerals.

`\um_prepare_mathstyle:n` **#1** : math style name (e.g., `it` or `bb`)  
 Define the high level math alphabet macros (`\mathit`, etc.) in terms of unicode-math definitions. Use `\bgroup/\egroup` so s'scripts scan the whole thing.

```

1361 \cs_new:Npn \um_prepare_mathstyle:n #1 {
1362   \um_init_alphabet:x {#1}
1363   \cs_set:cpn {_um_math#1_aux:n} ##1 {
1364     \use:c {um_switchto_math#1:} ##1 \egroup
1365   }
1366   \cs_set_protected:cpx {math#1} {
1367     \exp_not:n{
1368       \bgroup
1369       \mode_if_math:F {
1370         \egroup\expandafter
1371         \non@alpherr\expandafter{\csname math#1\endcsname\space}
1372       }
1373     }
1374     \exp_not:c {_um_math#1_aux:n}
1375   }
1376 }
1377 \cs_generate_variant:Nn \um_prepare_mathstyle:n {f}

```

`\um_init_alphabet:n` **#1** : math alphabet name (e.g., `it` or `bb`)  
 This macro initialises the macros used to set up a math alphabet. First used with the math alphabet macro is first defined, but then used later when redefining a particular maths alphabet.

```

1378 \cs_set:Npn \um_init_alphabet:n #1 {
1379   \um_trace:nx {alph-initialise} {#1}
1380   \cs_set_eq:cN {um_switchto_math#1:} \prg_do_nothing:
1381 }
1382 \cs_generate_variant:Nn \um_init_alphabet:n {x}

```

Variants

```

1383 \cs_new:Npn \um_maybe_init_alphabet:V {
1384   \exp_args:NV \um_maybe_init_alphabet:n
1385 }

```

### 9.3 Defining the math alphabets per style

Variables:

```

1386 \seq_new:N \l_um_missing_alph_seq

```

`\um_setup_alphabets:` This function is called within `\setmathfont` to configure the mapping between characters inside math styles.

```

1387 \cs_new:Npn \um_setup_alphabets: {

```

If `range=` has been used to configure styles, those choices will be in `\l_um_mathalph_seq`. If not, set up the styles implicitly:

```

1388   \seq_if_empty:NTF \l_um_mathalph_seq {
1389     \um_trace:n {setup-implicit}
1390     \seq_set_eq:NN \l_um_mathalph_seq \g_um_default_mathalph_seq

```

```

1391 \bool_set_true:N \l_um_implicit_alph_bool
1392 \um_maybe_init_alphabet:n {sf}
1393 \um_maybe_init_alphabet:n {bf}
1394 \um_maybe_init_alphabet:n {bfsf}
1395 }

```

If `range=` has been used then we're in explicit mode:

```

1396 {
1397 \um_trace:n {setup-explicit}
1398 \bool_set_false:N \l_um_implicit_alph_bool
1399 \cs_set_eq:NN \um_set_mathalphabet_char:Nnn \um_mathmap_noparse:Nnn
1400 \cs_set_eq:NN \um_map_char_single:nn \um_map_char_noparse:nn
1401 }

```

Now perform the mapping:

```

1402 \seq_map_inline:Nn \l_um_mathalph_seq {
1403 \tl_set:No \l_um_tmpa_tl { \use_i:nnn ##1 }
1404 \tl_set:No \l_um_tmpb_tl { \use_ii:nnn ##1 }
1405 \tl_set:No \l_um_remap_style_tl { \use_iii:nnn ##1 }
1406 \tl_set:Nx \l_um_remap_style_tl {
1407 \exp_after:wN \exp_after:wN \exp_after:wN \use_none:nnnnn
1408 \exp_after:wN \token_to_str:N \l_um_remap_style_tl
1409 }
1410 \tl_if_empty:NT \l_um_tmpb_tl {
1411 \cs_set_eq:NN \um_maybe_init_alphabet:n \um_init_alphabet:n
1412 \tl_set:Nn \l_um_tmpb_tl { latin, Latin, greek, Greek, num, misc }
1413 }
1414 \um_setup_math_alphabet:VVV
1415 \l_um_tmpa_tl \l_um_tmpb_tl \l_um_remap_style_tl
1416 }
1417 \um_warn_missing_alphabets:
1418 }

1419 \cs_new:Npn \um_warn_missing_alphabets: {
1420 \seq_if_empty:NF \l_um_missing_alph_seq {
1421 \typeout{
1422 Package~unicode-math~Warning:~
1423 missing~math~alphabets~in~font~ \fontname\l_um_font
1424 }
1425 \seq_map_inline:Nn \l_um_missing_alph_seq {
1426 \typeout{\space\space\space\space##1}
1427 }
1428 }
1429 }

```

`\um_setup_math_alphabet:Nnn` **#1** : Math font style command (e.g., `\mathbb`)  
**#2** : Math alphabets, comma separated of {latin, Latin, greek, Greek, num}  
**#3** : Name of the output math style (usually same as input `bb`)

```

1430 \cs_new:Npn \um_setup_math_alphabet:Nnn #1#2#3 {
1431 \tl_set:Nx \l_um_style_tl {
1432 \exp_after:wN \use_none:nnnnn \token_to_str:N #1
1433 }

```



First check that at least one of the alphabets for the font shape is defined...

```

1434 \clist_map_inline:nn {#2} {
1435   \tl_set:Nx \l_um_tmpa_tl { \trim@spaces {##1} }
1436   \cs_if_exist:cT {um_config_ \l_um_style_tl _\l_um_tmpa_tl :n} {
1437     \str_if_eq:xxTF {\l_um_tmpa_tl}{misc} {
1438       \um_maybe_init_alphabet:V \l_um_style_tl
1439       \clist_map_break:
1440     }{
1441       \um_glyph_if_exist:cT { \um_to_usv:nn {#3}{\l_um_tmpa_tl} }{
1442         \um_maybe_init_alphabet:V \l_um_style_tl
1443         \clist_map_break:
1444       }
1445     }
1446   }
1447 }

```

...and then loop through them defining the individual ranges:

```

1448 \clist_map_inline:nn {#2} {
1449   \tl_set:Nx \l_um_tmpa_tl { \trim@spaces {##1} }
1450   \cs_if_exist:cT {um_config_ \l_um_style_tl _ \l_um_tmpa_tl :n} {
1451     \str_if_eq:xxTF {\l_um_tmpa_tl}{misc} {
1452       \um_trace:nx {setup-alph} {math \l_um_style_tl~(\l_um_tmpa_tl)}
1453       \use:c {um_config_ \l_um_style_tl _ \l_um_tmpa_tl :n} {#3}
1454     }{
1455       \um_glyph_if_exist:cTF { \um_to_usv:nn {#3}{\l_um_tmpa_tl} } {
1456         \um_trace:nx {setup-alph} {math \l_um_style_tl~(\l_um_tmpa_tl)}
1457         \use:c {um_config_ \l_um_style_tl _ \l_um_tmpa_tl :n} {#3}
1458       }{
1459         \bool_if:NTF \l_um_implicit_alph_bool {
1460           \seq_put_right:Nx \l_um_missing_alph_seq {
1461             \@backslashchar math \l_um_style_tl \space
1462             (\tl_use:c{g_um_math_alphabet_name_ \l_um_tmpa_tl _tl})
1463           }
1464         }{
1465           \use:c {um_config_ \l_um_style_tl _ \l_um_tmpa_tl :n} {up}
1466         }
1467       }
1468     }
1469   }
1470 }
1472 \cs_generate_variant:Nn \um_setup_math_alphabet:Nnn {VVV}

```

## 9.4 Mapping ‘naked’ math characters

Before we show the definitions of the alphabet mappings using the functions `\um_config_ \l_um_style_tl_ ##1:n`, we first want to define some functions to be used inside them to actually perform the character mapping.

### 9.4.1 Functions

`\um_map_char_single:nn` Wrapper for `\um_map_char_noparse:nn` or `\um_map_char_parse:nn` depending on the context.

```
1473 \cs_new:Npn \um_map_char_single:cc { \exp_args:Ncc \um_map_char_single:nn }
```

`\um_map_char_noparse:nn`

```
\um_map_char_parse:nn 1474 \cs_new:Npn \um_map_char_noparse:nn #1#2 {
1475   \um_set_mathcode:nnnn {#1}{\mathalpha}{\um_symfont_t1}{#2}
1476 }
```

```
1477 \cs_new:Npn \um_map_char_parse:nn #1#2 {
1478   \um@parse@term {#1} {\@nil} {\mathalpha} {
1479     \um_map_char_noparse:nn {#1}{#2}
1480   }
1481 }
```

`\um_map_single:nnn` #1 : char name ('dotlessi')  
#2 : from alphabet(s)  
#3 : to alphabet

```
1482 \cs_new:Npn \um_map_char_single:nnn #1#2#3 {
1483   \um_map_char_single:cc { \um_to_usv:nn {#1}{#3} }
1484   { \um_to_usv:nn {#2}{#3} }
1485 }
1486 \cs_set:Npn \um_map_single:nnn #1#2#3 {
1487   \cs_if_exist:cT { \um_to_usv:nn {#3} {#1} }
1488   {
1489     \clist_map_inline:nn {#2} {
1490       \um_map_char_single:nnn {##1} {#3} {#1}
1491     }
1492   }
1493 }
```

`\um_map_chars_range:nnnn` #1 : Number of chars (26)  
#2 : From style, one or more (it)  
#3 : To style (up)  
#4 : Alphabet name (Latin)  
First the function with numbers:

```
1494 \cs_set:Npn \um_map_chars_range:nnn #1#2#3 {
1495   \prg_stepwise_inline:nnnn {0}{1}{#1-1} {
1496     \um_map_char_single:nn {#2+##1}{#3+##1}
1497   }
1498 }
1499 \cs_generate_variant:Nn \um_map_chars_range:nnn {ncc}
```

And the wrapper with names:

```
1500 \cs_new:Npn \um_map_chars_range:nnnn #1#2#3#4 {
1501   \um_map_chars_range:ncc {#1} { \um_to_usv:nn {#2}{#4} }
1502   { \um_to_usv:nn {#3}{#4} }
1503 }
```

## 9.4.2 Functions for alphabets

```
1504 \cs_set:Npn \um_map_chars_Latin:nn #1#2 {
1505   \clist_map_inline:nn {#1} {
1506     \um_map_chars_range:nxxx {26} {##1} {#2} {Latin}
1507   }
1508 }

1509 \cs_set:Npn \um_map_chars_latin:nn #1#2 {
1510   \clist_map_inline:nn {#1} {
1511     \um_map_chars_range:nxxx {26} {##1} {#2} {latin}
1512   }
1513 }

1514 \cs_set:Npn \um_map_chars_greek:nn #1#2 {
1515   \clist_map_inline:nn {#1} {
1516     \um_map_chars_range:nxxx {25} {##1} {#2} {greek}
1517     \um_map_char_single:nnn {##1} {#2} {\varepsilon}
1518     \um_map_char_single:nnn {##1} {#2} {\vartheta}
1519     \um_map_char_single:nnn {##1} {#2} {\varkappa}
1520     \um_map_char_single:nnn {##1} {#2} {\varphi}
1521     \um_map_char_single:nnn {##1} {#2} {\varrho}
1522     \um_map_char_single:nnn {##1} {#2} {\varpi}
1523   }
1524 }

1525 \cs_set:Npn \um_map_chars_Greek:nn #1#2 {
1526   \clist_map_inline:nn {#1} {
1527     \um_map_chars_range:nxxx {25} {##1} {#2} {Greek}
1528     \um_map_char_single:nnn {##1} {#2} {\varTheta}
1529   }
1530 }

1531 \cs_set:Npn \um_map_chars_numbers:nn #1#2 {
1532   \um_map_chars_range:nxxx {10} {#1} {#2} {num}
1533 }
```

## 9.5 Mapping chars inside a math style

### 9.5.1 Functions for setting up the maths alphabets

`\um_set_mathalphabet_char:Nnn` This is a wrapper for either `\um_mathmap_noparse:Nnn` or `\um_mathmap_parse:Nnn`, depending on the context.

```
1534 \cs_new:Npn \um_set_mathalphabet_char:Ncc {
1535   \exp_args:NNcc \um_set_mathalphabet_char:Nnn
1536 }
```

`\um_mathmap_noparse:Nnn` **#1** : Maths alphabet, *e.g.*, `\mathbb`  
**#2** : Input slot(s), *e.g.*, the slot for ‘A’ (comma separated)  
**#3** : Output slot, *e.g.*, the slot for ‘A’  
Adds `\um_set_mathcode:nxxx` declarations to the specified maths alphabet’s definition.

```
1537 \cs_set:Npn \um_mathmap_noparse:Nnn #1#2#3 {
1538   \clist_map_inline:nn {#2} {
```

```

1539 \tl_put_right:cx {um_switchto\_cs_to_str:N #1:} {
1540 \um_set_mathcode:nxxx{##1}{\mathalpha}{\um_symfont_t1}{#3}
1541 }
1542 }
1543 }

```

`\um_mathmap_parse:Nnn` #1 : Maths alphabet, *e.g.*, `\mathbb`  
#2 : Input slot(s), *e.g.*, the slot for 'A' (comma separated)  
#3 : Output slot, *e.g.*, the slot for 'A'

When `\um@parse@term` is executed, it populates the `\l_um_char_num_range_clist` macro with slot numbers corresponding to the specified range. This range is used to conditionally add `\um_set_mathcode:nxxx` declarations to the maths alphabet definition.

```

1544 \cs_set:Npn \um_mathmap_parse:Nnn #1#2#3 {
1545 \clist_if_in:NnT \l_um_char_num_range_clist {#3} {
1546 \um_mathmap_noparse:Nnn {#1}{#2}{#3}
1547 }
1548 }

```

`\um_set_mathalphabet_char:Nxxx` #1 : math style command  
#2 : input math alphabet name  
#3 : output math alphabet name  
#4 : char name to map

```

1549 \cs_new:Npn \um_set_mathalphabet_char:Nxxx #1#2#3#4 {
1550 \um_set_mathalphabet_char:Ncc #1 { \um_to_usv:nn {#2} {#4} }
1551 { \um_to_usv:nn {#3} {#4} }
1552 }

```

`\um_set_mathalph_range:nNnn` #1 : Number of iterations  
#2 : Maths alphabet  
#3 : Starting input char (single)  
#4 : Starting output char  
Loops through character ranges setting `\mathcode`. First the version that uses numbers:

```

1553 \cs_new:Npn \um_set_mathalph_range:nNnn #1#2#3#4 {
1554 \prg_stepwise_inline:nxxx {0}{1}{#1-1} {
1555 \um_set_mathalphabet_char:Nnn {#2} { ##1 + #3 } { ##1 + #4 }
1556 }
1557 }
1558 \cs_generate_variant:Nn \um_set_mathalph_range:nNnn {nNcc}

```

Then the wrapper version that uses names:

```

1559 \cs_new:Npn \um_set_mathalph_range:nNxxx #1#2#3#4#5 {
1560 \um_set_mathalph_range:nNcc {#1} #2 { \um_to_usv:nn {#3} {#5} }
1561 { \um_to_usv:nn {#4} {#5} }
1562 }

```

## 9.5.2 Individual mapping functions for different alphabets

```
1563 \cs_new:Npn \um_set_mathalphabet_pos:Nnnn #1#2#3#4 {
1564   \cs_if_exist:cT { \um_to_usv:nn {#4}{#2} } {
1565     \clist_map_inline:nn {#3} {
1566       \um_set_mathalphabet_char:Nnnn #1 {##1} {#4} {#2}
1567     }
1568   }
1569 }

1570 \cs_new:Npn \um_set_mathalphabet_numbers:Nnn #1#2#3 {
1571   \clist_map_inline:nn {#2} {
1572     \um_set_mathalph_range:nNnnn {10} #1 {##1} {#3} {num}
1573   }
1574 }

1575 \cs_new:Npn \um_set_mathalphabet_Latin:Nnn #1#2#3 {
1576   \clist_map_inline:nn {#2} {
1577     \um_set_mathalph_range:nNnnn {26} #1 {##1} {#3} {Latin}
1578   }
1579 }

1580 \cs_new:Npn \um_set_mathalphabet_latin:Nnn #1#2#3 {
1581   \clist_map_inline:nn {#2} {
1582     \um_set_mathalph_range:nNnnn {26} #1 {##1} {#3} {latin}
1583     \um_set_mathalphabet_char:Nnnn #1 {##1} {#3} {h}
1584   }
1585 }

1586 \cs_new:Npn \um_set_mathalphabet_Greek:Nnn #1#2#3 {
1587   \clist_map_inline:nn {#2} {
1588     \um_set_mathalph_range:nNnnn {25} #1 {##1} {#3} {Greek}
1589     \um_set_mathalphabet_char:Nnnn #1 {##1} {#3} {varTheta}
1590   }
1591 }

1592 \cs_new:Npn \um_set_mathalphabet_greek:Nnn #1#2#3 {
1593   \clist_map_inline:nn {#2} {
1594     \um_set_mathalph_range:nNnnn {25} #1 {##1} {#3} {greek}
1595     \um_set_mathalphabet_char:Nnnn #1 {##1} {#3} {varepsilon}
1596     \um_set_mathalphabet_char:Nnnn #1 {##1} {#3} {vartheta}
1597     \um_set_mathalphabet_char:Nnnn #1 {##1} {#3} {varkappa}
1598     \um_set_mathalphabet_char:Nnnn #1 {##1} {#3} {varphi}
1599     \um_set_mathalphabet_char:Nnnn #1 {##1} {#3} {varrho}
1600     \um_set_mathalphabet_char:Nnnn #1 {##1} {#3} {varpi}
1601   }
1602 }
```

## 9.6 Alphabets

### 9.6.1 Upright: `\mathup`

```
1603 \cs_new:Npn \um_config_up_num:n #1 {
1604   \um_map_chars_numbers:nn {up}{#1}
1605   \um_set_mathalphabet_numbers:Nnn \mathup {up}{#1}
```

```

1606 }
1607 \cs_new:Npn \um_config_up_Latin:n #1 {
1608   \bool_if:NTF \g_um_literal_bool {
1609     \um_map_chars_Latin:nn {up} {#1}
1610   }{
1611     \bool_if:NT \g_um_upLatin_bool {
1612       \um_map_chars_Latin:nn {up,it} {#1}
1613     }
1614   }
1615   \um_set_mathalphabet_Latin:Nnn \mathup {up,it}{#1}
1616 }
1617 \cs_new:Npn \um_config_up_latin:n #1 {
1618   \bool_if:NTF \g_um_literal_bool {
1619     \um_map_chars_latin:nn {up} {#1}
1620   }{
1621     \bool_if:NT \g_um_uplatin_bool {
1622       \um_map_chars_latin:nn {up,it} {#1}
1623       \um_map_single:nnn {h} {up,it} {#1}
1624       \um_map_single:nnn {dotlessi} {up,it} {#1}
1625       \um_map_single:nnn {dotlessj} {up,it} {#1}
1626     }
1627   }
1628   \um_set_mathalphabet_latin:Nnn \mathup {up,it}{#1}
1629 }
1630 \cs_new:Npn \um_config_up_Greek:n #1 {
1631   \bool_if:NTF \g_um_literal_bool {
1632     \um_map_chars_Greek:nn {up}{#1}
1633   }{
1634     \bool_if:NT \g_um_upGreek_bool {
1635       \um_map_chars_Greek:nn {up,it}{#1}
1636     }
1637   }
1638   \um_set_mathalphabet_Greek:Nnn \mathup {up,it}{#1}
1639 }
1640 \cs_new:Npn \um_config_up_greek:n #1 {
1641   \bool_if:NTF \g_um_literal_bool {
1642     \um_map_chars_greek:nn {up} {#1}
1643   }{
1644     \bool_if:NT \g_um_upgreek_bool {
1645       \um_map_chars_greek:nn {up,it} {#1}
1646     }
1647   }
1648   \um_set_mathalphabet_greek:Nnn \mathup {up,it} {#1}
1649 }
1650 \cs_new:Npn \um_config_up_misc:n #1 {
1651   \bool_if:NTF \g_um_literal_Nabla_bool {
1652     \um_map_single:nnn {Nabla}{up}{up}
1653   }{
1654     \bool_if:NT \g_um_upNabla_bool {
1655       \um_map_single:nnn {Nabla}{up,it}{up}
1656     }

```

```

1657 }
1658 \bool_if:NTF \g_um_literal_partial_bool {
1659   \um_map_single:nnn {partial}{up}{up}
1660 }{
1661   \bool_if:NT \g_um_uppartial_bool {
1662     \um_map_single:nnn {partial}{up,it}{up}
1663   }
1664 }
1665 \um_set_mathalphabet_pos:Nnnn \mathup {partial} {up,it} {#1}
1666 \um_set_mathalphabet_pos:Nnnn \mathup {Nabla} {up,it} {#1}
1667 \um_set_mathalphabet_pos:Nnnn \mathup {dotlessi} {up,it} {#1}
1668 \um_set_mathalphabet_pos:Nnnn \mathup {dotlessj} {up,it} {#1}
1669 }

```

### 9.6.2 Italic: `\mathit`

```

1670 \cs_new:Npn \um_config_it_Latin:n #1 {
1671   \bool_if:NTF \g_um_literal_bool {
1672     \um_map_chars_Latin:nn {it} {#1}
1673   }{
1674     \bool_if:NF \g_um_upLatin_bool {
1675       \um_map_chars_Latin:nn {up,it} {#1}
1676     }
1677   }
1678   \um_set_mathalphabet_Latin:Nnn \mathit {up,it}{#1}
1679 }
1680 \cs_new:Npn \um_config_it_latin:n #1 {
1681   \bool_if:NTF \g_um_literal_bool {
1682     \um_map_chars_latin:nn {it} {#1}
1683     \um_map_single:nnn {h}{it}{#1}
1684   }{
1685     \bool_if:NF \g_um_uplatin_bool {
1686       \um_map_chars_latin:nn {up,it} {#1}
1687       \um_map_single:nnn {h}{up,it}{#1}
1688       \um_map_single:nnn {dotlessi}{up,it}{#1}
1689       \um_map_single:nnn {dotlessj}{up,it}{#1}
1690     }
1691   }
1692   \um_set_mathalphabet_latin:Nnn \mathit {up,it} {#1}
1693   \um_set_mathalphabet_pos:Nnnn \mathit {dotlessi} {up,it} {#1}
1694   \um_set_mathalphabet_pos:Nnnn \mathit {dotlessj} {up,it} {#1}
1695 }
1696 \cs_new:Npn \um_config_it_Greek:n #1 {
1697   \bool_if:NTF \g_um_literal_bool {
1698     \um_map_chars_Greek:nn {it}{#1}
1699   }{
1700     \bool_if:NF \g_um_upGreek_bool {
1701       \um_map_chars_Greek:nn {up,it}{#1}
1702     }
1703   }
1704   \um_set_mathalphabet_Greek:Nnn \mathit {up,it}{#1}
1705 }

```

```

1706 \cs_new:Npn \um_config_it_greek:n #1 {
1707   \bool_if:NTF \g_um_literal_bool {
1708     \um_map_chars_greek:nn {it} {#1}
1709   }{
1710     \bool_if:NF \g_um_upgreek_bool {
1711       \um_map_chars_greek:nn {it,up} {#1}
1712     }
1713   }
1714   \um_set_mathalphabet_greek:Nnn \mathit {up,it} {#1}
1715 }
1716 \cs_new:Npn \um_config_it_misc:n #1 {
1717   \bool_if:NTF \g_um_literal_Nabla_bool {
1718     \um_map_single:nnn {Nabla}{it}{it}
1719   }{
1720     \bool_if:NF \g_um_upNabla_bool {
1721       \um_map_single:nnn {Nabla}{up,it}{it}
1722     }
1723   }
1724   \bool_if:NTF \g_um_literal_partial_bool {
1725     \um_map_single:nnn {partial}{it}{it}
1726   }{
1727     \bool_if:NF \g_um_uppartial_bool {
1728       \um_map_single:nnn {partial}{up,it}{it}
1729     }
1730   }
1731   \um_set_mathalphabet_pos:Nnnn \mathit {partial} {up,it}{#1}
1732   \um_set_mathalphabet_pos:Nnnn \mathit {Nabla} {up,it}{#1}
1733 }

```

### 9.6.3 Blackboard or double-struck: `\mathbb` and `\mathbbit`

```

1734 \cs_new:Npn \um_config_bb_latin:n #1 {
1735   \um_set_mathalphabet_latin:Nnn \mathbb {up,it}{#1}
1736 }
1737 \cs_new:Npn \um_config_bb_Latin:n #1 {
1738   \um_set_mathalphabet_Latin:Nnn \mathbb {up,it}{#1}
1739   \um_set_mathalphabet_pos:Nnnn \mathbb {C} {up,it} {#1}
1740   \um_set_mathalphabet_pos:Nnnn \mathbb {H} {up,it} {#1}
1741   \um_set_mathalphabet_pos:Nnnn \mathbb {N} {up,it} {#1}
1742   \um_set_mathalphabet_pos:Nnnn \mathbb {P} {up,it} {#1}
1743   \um_set_mathalphabet_pos:Nnnn \mathbb {Q} {up,it} {#1}
1744   \um_set_mathalphabet_pos:Nnnn \mathbb {R} {up,it} {#1}
1745   \um_set_mathalphabet_pos:Nnnn \mathbb {Z} {up,it} {#1}
1746 }
1747 \cs_new:Npn \um_config_bb_num:n #1 {
1748   \um_set_mathalphabet_numbers:Nnn \mathbb {up}{#1}
1749 }
1750 \cs_new:Npn \um_config_bb_misc:n #1 {
1751   \um_set_mathalphabet_pos:Nnnn \mathbb {Pi} {up,it} {#1}
1752   \um_set_mathalphabet_pos:Nnnn \mathbb {pi} {up,it} {#1}
1753   \um_set_mathalphabet_pos:Nnnn \mathbb {Gamma} {up,it} {#1}
1754   \um_set_mathalphabet_pos:Nnnn \mathbb {gamma} {up,it} {#1}

```



```

1755 \um_set_mathalphabet_pos:Nnnn \mathbb {summation} {up} {#1}
1756 }
1757 \cs_new:Npn \um_config_bbit_misc:n #1 {
1758 \um_set_mathalphabet_pos:Nnnn \mathbbit {D} {up,it} {#1}
1759 \um_set_mathalphabet_pos:Nnnn \mathbbit {d} {up,it} {#1}
1760 \um_set_mathalphabet_pos:Nnnn \mathbbit {e} {up,it} {#1}
1761 \um_set_mathalphabet_pos:Nnnn \mathbbit {i} {up,it} {#1}
1762 \um_set_mathalphabet_pos:Nnnn \mathbbit {j} {up,it} {#1}
1763 }

```

#### 9.6.4 Script and caligraphic: `\mathscr` and `\mathcal`

```

1764 \cs_new:Npn \um_config_scr_Latin:n #1 {
1765 \um_set_mathalphabet_Latin:Nnn \mathscr {up,it}{#1}
1766 \um_set_mathalphabet_pos:Nnnn \mathscr {B}{up,it}{#1}
1767 \um_set_mathalphabet_pos:Nnnn \mathscr {E}{up,it}{#1}
1768 \um_set_mathalphabet_pos:Nnnn \mathscr {F}{up,it}{#1}
1769 \um_set_mathalphabet_pos:Nnnn \mathscr {H}{up,it}{#1}
1770 \um_set_mathalphabet_pos:Nnnn \mathscr {I}{up,it}{#1}
1771 \um_set_mathalphabet_pos:Nnnn \mathscr {L}{up,it}{#1}
1772 \um_set_mathalphabet_pos:Nnnn \mathscr {M}{up,it}{#1}
1773 \um_set_mathalphabet_pos:Nnnn \mathscr {R}{up,it}{#1}
1774 }
1775 \cs_new:Npn \um_config_scr_latin:n #1 {
1776 \um_set_mathalphabet_latin:Nnn \mathscr {up,it}{#1}
1777 \um_set_mathalphabet_pos:Nnnn \mathscr {e}{up,it}{#1}
1778 \um_set_mathalphabet_pos:Nnnn \mathscr {g}{up,it}{#1}
1779 \um_set_mathalphabet_pos:Nnnn \mathscr {o}{up,it}{#1}
1780 }

```

These are by default synonyms for the above, but with the STIX fonts we want to use the alternate alphabet.

```

1781 \cs_new:Npn \um_config_cal_Latin:n #1 {
1782 \um_set_mathalphabet_Latin:Nnn \mathcal {up,it}{#1}
1783 \um_set_mathalphabet_pos:Nnnn \mathcal {B}{up,it}{#1}
1784 \um_set_mathalphabet_pos:Nnnn \mathcal {E}{up,it}{#1}
1785 \um_set_mathalphabet_pos:Nnnn \mathcal {F}{up,it}{#1}
1786 \um_set_mathalphabet_pos:Nnnn \mathcal {H}{up,it}{#1}
1787 \um_set_mathalphabet_pos:Nnnn \mathcal {I}{up,it}{#1}
1788 \um_set_mathalphabet_pos:Nnnn \mathcal {L}{up,it}{#1}
1789 \um_set_mathalphabet_pos:Nnnn \mathcal {M}{up,it}{#1}
1790 \um_set_mathalphabet_pos:Nnnn \mathcal {R}{up,it}{#1}
1791 }

```

#### 9.6.5 Fraktur or fraktur or blackletter: `\mathfrak`

```

1792 \cs_new:Npn \um_config_frak_Latin:n #1 {
1793 \um_set_mathalphabet_Latin:Nnn \mathfrak {up,it}{#1}
1794 \um_set_mathalphabet_pos:Nnnn \mathfrak {C}{up,it}{#1}
1795 \um_set_mathalphabet_pos:Nnnn \mathfrak {H}{up,it}{#1}
1796 \um_set_mathalphabet_pos:Nnnn \mathfrak {I}{up,it}{#1}
1797 \um_set_mathalphabet_pos:Nnnn \mathfrak {R}{up,it}{#1}
1798 \um_set_mathalphabet_pos:Nnnn \mathfrak {Z}{up,it}{#1}

```

```

1799 }
1800 \cs_new:Npn \um_config_frak_latin:n #1 {
1801   \um_set_mathalphabet_latin:Nnn \mathfrak {up,it}{#1}
1802 }

```

### 9.6.6 Sans serif upright: \mathsfup

```

1803 \cs_new:Npn \um_config_sfup_num:n #1 {
1804   \um_set_mathalphabet_numbers:Nnn \mathsf {up}{#1}
1805   \um_set_mathalphabet_numbers:Nnn \mathsfup {up}{#1}
1806 }
1807 \cs_new:Npn \um_config_sfup_Latin:n #1 {
1808   \bool_if:NTF \g_um_sfliteral_bool {
1809     \um_map_chars_Latin:nn {sfup} {#1}
1810     \um_set_mathalphabet_Latin:Nnn \mathsf {up}{#1}
1811   }{
1812     \bool_if:NT \g_um_upsans_bool {
1813       \um_map_chars_Latin:nn {sfup,sfit} {#1}
1814       \um_set_mathalphabet_Latin:Nnn \mathsf {up,it}{#1}
1815     }
1816   }
1817   \um_set_mathalphabet_Latin:Nnn \mathsfup {up,it}{#1}
1818 }
1819 \cs_new:Npn \um_config_sfup_latin:n #1 {
1820   \bool_if:NTF \g_um_sfliteral_bool {
1821     \um_map_chars_latin:nn {sfup} {#1}
1822     \um_set_mathalphabet_latin:Nnn \mathsf {up}{#1}
1823   }{
1824     \bool_if:NT \g_um_upsans_bool {
1825       \um_map_chars_latin:nn {sfup,sfit} {#1}
1826       \um_set_mathalphabet_latin:Nnn \mathsf {up,it}{#1}
1827     }
1828   }
1829   \um_set_mathalphabet_latin:Nnn \mathsfup {up,it}{#1}
1830 }

```

### 9.6.7 Sans serif italic: \mathsfit

```

1831 \cs_new:Npn \um_config_sfit_Latin:n #1 {
1832   \bool_if:NTF \g_um_sfliteral_bool {
1833     \um_map_chars_Latin:nn {sfit} {#1}
1834     \um_set_mathalphabet_Latin:Nnn \mathsf {it}{#1}
1835   }{
1836     \bool_if:NF \g_um_upsans_bool {
1837       \um_map_chars_Latin:nn {sfup,sfit} {#1}
1838       \um_set_mathalphabet_Latin:Nnn \mathsf {up,it}{#1}
1839     }
1840   }
1841   \um_set_mathalphabet_Latin:Nnn \mathsfit {up,it}{#1}
1842 }
1843 \cs_new:Npn \um_config_sfit_latin:n #1 {
1844   \bool_if:NTF \g_um_sfliteral_bool {
1845     \um_map_chars_latin:nn {sfit} {#1}

```

```

1846 \um_set_mathalphabet_latin:Nnn \mathsf {it}{#1}
1847 }{
1848 \bool_if:NF \g_um_upsans_bool {
1849 \um_map_chars_latin:nn {sfup,sfit} {#1}
1850 \um_set_mathalphabet_latin:Nnn \mathsf {up,it}{#1}
1851 }
1852 }
1853 \um_set_mathalphabet_latin:Nnn \mathsf {up,it}{#1}
1854 }

```

### 9.6.8 Typewriter or monospaced: `\mathtt`

```

1855 \cs_new:Npn \um_config_tt_num:n #1 {
1856 \um_set_mathalphabet_numbers:Nnn \mathtt {up}{#1}
1857 }
1858 \cs_new:Npn \um_config_tt_Latin:n #1 {
1859 \um_set_mathalphabet_Latin:Nnn \mathtt {up,it}{#1}
1860 }
1861 \cs_new:Npn \um_config_tt_latin:n #1 {
1862 \um_set_mathalphabet_latin:Nnn \mathtt {up,it}{#1}
1863 }

```

### 9.6.9 Bold Italic: `\mathbfit`

```

1864 \cs_new:Npn \um_config_bfit_Latin:n #1 {
1865 \bool_if:NF \g_um_bfupLatin_bool {
1866 \um_map_chars_Latin:nn {bfup,bfit} {#1}
1867 }
1868 \um_set_mathalphabet_Latin:Nnn \mathbfit {up,it}{#1}
1869 \bool_if:NTF \g_um_bfliteral_bool {
1870 \um_map_chars_Latin:nn {bfit} {#1}
1871 \um_set_mathalphabet_Latin:Nnn \mathbf {it}{#1}
1872 }{
1873 \bool_if:NF \g_um_bfupLatin_bool {
1874 \um_map_chars_Latin:nn {bfup,bfit} {#1}
1875 \um_set_mathalphabet_Latin:Nnn \mathbf {up,it}{#1}
1876 }
1877 }
1878 }
1879 \cs_new:Npn \um_config_bfit_latin:n #1 {
1880 \bool_if:NF \g_um_bfuplatin_bool {
1881 \um_map_chars_latin:nn {bfup,bfit} {#1}
1882 }
1883 \um_set_mathalphabet_latin:Nnn \mathbfit {up,it}{#1}
1884 \bool_if:NTF \g_um_bfliteral_bool {
1885 \um_map_chars_latin:nn {bfit} {#1}
1886 \um_set_mathalphabet_latin:Nnn \mathbf {it}{#1}
1887 }{
1888 \bool_if:NF \g_um_bfuplatin_bool {
1889 \um_map_chars_latin:nn {bfup,bfit} {#1}
1890 \um_set_mathalphabet_latin:Nnn \mathbf {up,it}{#1}
1891 }
1892 }

```

```

1893 }
1894 \cs_new:Npn \um_config_bfit_Greek:n #1 {
1895   \um_set_mathalphabet_Greek:Nnn \mathbfit {up,it}{#1}
1896   \bool_if:NTF \g_um_bfliteral_bool {
1897     \um_map_chars_Greek:nn {bfit}{#1}
1898     \um_set_mathalphabet_Greek:Nnn \mathbf {it}{#1}
1899   }{
1900     \bool_if:NF \g_um_bfupGreek_bool {
1901       \um_map_chars_Greek:nn {bfup,bfit}{#1}
1902       \um_set_mathalphabet_Greek:Nnn \mathbf {up,it}{#1}
1903     }
1904   }
1905 }
1906 \cs_new:Npn \um_config_bfit_greek:n #1 {
1907   \um_set_mathalphabet_greek:Nnn \mathbfit {up,it} {#1}
1908   \bool_if:NTF \g_um_bfliteral_bool {
1909     \um_map_chars_greek:nn {bfit} {#1}
1910     \um_set_mathalphabet_greek:Nnn \mathbf {it} {#1}
1911   }{
1912     \bool_if:NF \g_um_bfupgreek_bool {
1913       \um_map_chars_greek:nn {bfit,bfup} {#1}
1914       \um_set_mathalphabet_greek:Nnn \mathbf {up,it} {#1}
1915     }
1916   }
1917 }
1918 \cs_new:Npn \um_config_bfit_misc:n #1 {
1919   \bool_if:NTF \g_um_literal_Nabla_bool {
1920     \um_map_single:nnn {Nabla}{bfit}{#1}
1921   }{
1922     \bool_if:NF \g_um_upNabla_bool {
1923       \um_map_single:nnn {Nabla}{bfup,bfit}{#1}
1924     }
1925   }
1926   \bool_if:NTF \g_um_literal_partial_bool {
1927     \um_map_single:nnn {partial}{bfit}{#1}
1928   }{
1929     \bool_if:NF \g_um_uppartial_bool {
1930       \um_map_single:nnn {partial}{bfup,bfit}{#1}
1931     }
1932   }
1933   \um_set_mathalphabet_pos:Nnnn \mathbfit {partial} {up,it}{#1}
1934   \um_set_mathalphabet_pos:Nnnn \mathbfit {Nabla} {up,it}{#1}
1935   \bool_if:NTF \g_um_literal_partial_bool {
1936     \um_set_mathalphabet_pos:Nnnn \mathbf {partial} {it}{#1}
1937   }{
1938     \bool_if:NF \g_um_uppartial_bool {
1939       \um_set_mathalphabet_pos:Nnnn \mathbf {partial} {up,it}{#1}
1940     }
1941   }
1942   \bool_if:NTF \g_um_literal_Nabla_bool {
1943     \um_set_mathalphabet_pos:Nnnn \mathbf {Nabla} {it}{#1}

```

```

1944 }{
1945   \bool_if:NF \g_um_upNabla_bool {
1946     \um_set_mathalphabet_pos:Nnnn \mathbf {Nabla} {up,it}{#1}
1947   }
1948 }
1949 }

```

### 9.6.10 Bold Upright: $\mathbf{up}$

```

1950 \cs_new:Npn \um_config_bfup_num:n #1 {
1951   \um_set_mathalphabet_numbers:Nnn \mathbf {up}{#1}
1952   \um_set_mathalphabet_numbers:Nnn \mathbfup {up}{#1}
1953 }
1954 \cs_new:Npn \um_config_bfup_Latin:n #1 {
1955   \bool_if:NT \g_um_bfupLatin_bool {
1956     \um_map_chars_Latin:nn {bfup,bfit} {#1}
1957   }
1958   \um_set_mathalphabet_Latin:Nnn \mathbfup {up,it}{#1}
1959   \bool_if:NTF \g_um_bfliteral_bool {
1960     \um_map_chars_Latin:nn {bfup} {#1}
1961     \um_set_mathalphabet_Latin:Nnn \mathbf {up}{#1}
1962   }{
1963     \bool_if:NT \g_um_bfupLatin_bool {
1964       \um_map_chars_Latin:nn {bfup,bfit} {#1}
1965       \um_set_mathalphabet_Latin:Nnn \mathbf {up,it}{#1}
1966     }
1967   }
1968 }
1969 \cs_new:Npn \um_config_bfup_latin:n #1 {
1970   \bool_if:NT \g_um_bfuplatin_bool {
1971     \um_map_chars_latin:nn {bfup,bfit} {#1}
1972   }
1973   \um_set_mathalphabet_latin:Nnn \mathbfup {up,it}{#1}
1974   \bool_if:NTF \g_um_bfliteral_bool {
1975     \um_map_chars_latin:nn {bfup} {#1}
1976     \um_set_mathalphabet_latin:Nnn \mathbf {up}{#1}
1977   }{
1978     \bool_if:NT \g_um_bfuplatin_bool {
1979       \um_map_chars_latin:nn {bfup,bfit} {#1}
1980       \um_set_mathalphabet_latin:Nnn \mathbf {up,it}{#1}
1981     }
1982   }
1983 }
1984 \cs_new:Npn \um_config_bfup_Greek:n #1 {
1985   \um_set_mathalphabet_Greek:Nnn \mathbfup {up,it}{#1}
1986   \bool_if:NTF \g_um_bfliteral_bool {
1987     \um_map_chars_Greek:nn {bfup}{#1}
1988     \um_set_mathalphabet_Greek:Nnn \mathbf {up}{#1}
1989   }{
1990     \bool_if:NT \g_um_bfupGreek_bool {
1991       \um_map_chars_Greek:nn {bfup,bfit}{#1}
1992       \um_set_mathalphabet_Greek:Nnn \mathbf {up,it}{#1}

```

```

1993     }
1994   }
1995 }
1996 \cs_new:Npn \um_config_bfup_greek:n #1 {
1997   \um_set_mathalphabet_greek:Nnn \mathbfup {up,it} {#1}
1998   \bool_if:NTF \g_um_bfliteral_bool {
1999     \um_map_chars_greek:nn {bfup} {#1}
2000     \um_set_mathalphabet_greek:Nnn \mathbf {up} {#1}
2001   }{
2002     \bool_if:NT \g_um_bfupgreek_bool {
2003       \um_map_chars_greek:nn {bfup,bfit} {#1}
2004       \um_set_mathalphabet_greek:Nnn \mathbf {up,it} {#1}
2005     }
2006   }
2007 }
2008 \cs_new:Npn \um_config_bfup_misc:n #1 {
2009   \bool_if:NTF \g_um_literal_Nabla_bool {
2010     \um_map_single:nnn {Nabla}{bfup}{#1}
2011   }{
2012     \bool_if:NT \g_um_upNabla_bool {
2013       \um_map_single:nnn {Nabla}{bfup,bfit}{#1}
2014     }
2015   }
2016   \bool_if:NTF \g_um_literal_partial_bool {
2017     \um_map_single:nnn {partial}{bfup}{#1}
2018   }{
2019     \bool_if:NT \g_um_uppartial_bool {
2020       \um_map_single:nnn {partial}{bfup,bfit}{#1}
2021     }
2022   }
2023   \um_set_mathalphabet_pos:Nnnn \mathbfup {partial} {up,it}{#1}
2024   \um_set_mathalphabet_pos:Nnnn \mathbfup {Nabla} {up,it}{#1}
2025   \um_set_mathalphabet_pos:Nnnn \mathbfup {digamma} {up}{#1}
2026   \um_set_mathalphabet_pos:Nnnn \mathbfup {Digamma} {up}{#1}
2027   \um_set_mathalphabet_pos:Nnnn \mathbf {digamma} {up}{#1}
2028   \um_set_mathalphabet_pos:Nnnn \mathbf {Digamma} {up}{#1}
2029   \bool_if:NTF \g_um_literal_partial_bool {
2030     \um_set_mathalphabet_pos:Nnnn \mathbf {partial} {up}{#1}
2031   }{
2032     \bool_if:NT \g_um_uppartial_bool {
2033       \um_set_mathalphabet_pos:Nnnn \mathbf {partial} {up,it}{#1}
2034     }
2035   }
2036   \bool_if:NTF \g_um_literal_Nabla_bool {
2037     \um_set_mathalphabet_pos:Nnnn \mathbf {Nabla} {up}{#1}
2038   }{
2039     \bool_if:NT \g_um_upNabla_bool {
2040       \um_set_mathalphabet_pos:Nnnn \mathbf {Nabla} {up,it}{#1}
2041     }
2042   }
2043 }

```

### 9.6.11 Bold fractur or fraktur or blackletter: `\mathbffrak`

```
2044 \cs_new:Npn \um_config_bffrak_Latin:n #1 {
2045   \um_set_mathalphabet_Latin:Nnn \mathbffrak {up,it}{#1}
2046 }
2047 \cs_new:Npn \um_config_bffrak_latin:n #1 {
2048   \um_set_mathalphabet_latin:Nnn \mathbffrak {up,it}{#1}
2049 }
```

### 9.6.12 Bold script or calligraphic: `\mathbfsc`

```
2050 \cs_new:Npn \um_config_bfscr_Latin:n #1 {
2051   \um_set_mathalphabet_Latin:Nnn \mathbfsc {up,it}{#1}
2052 }
2053 \cs_new:Npn \um_config_bfscr_latin:n #1 {
2054   \um_set_mathalphabet_latin:Nnn \mathbfsc {up,it}{#1}
2055 }
2056 \cs_new:Npn \um_config_bfcal_Latin:n #1 {
2057   \um_set_mathalphabet_Latin:Nnn \mathbfcal {up,it}{#1}
2058 }
```

### 9.6.13 Bold upright sans serif: `\mathbfsfup`

```
2059 \cs_new:Npn \um_config_bfsfup_num:n #1 {
2060   \um_set_mathalphabet_numbers:Nnn \mathbfsf {up}{#1}
2061   \um_set_mathalphabet_numbers:Nnn \mathbfsfup {up}{#1}
2062 }
2063 \cs_new:Npn \um_config_bfsfup_Latin:n #1 {
2064   \bool_if:NTF \g_um_sfliteral_bool {
2065     \um_map_chars_Latin:nn {bfsfup} {#1}
2066     \um_set_mathalphabet_Latin:Nnn \mathbfsf {up}{#1}
2067   }{
2068     \bool_if:NT \g_um_upsans_bool {
2069       \um_map_chars_Latin:nn {bfsfup,bfsfit} {#1}
2070       \um_set_mathalphabet_Latin:Nnn \mathbfsf {up,it}{#1}
2071     }
2072   }
2073   \um_set_mathalphabet_Latin:Nnn \mathbfsfup {up,it}{#1}
2074 }
2075 \cs_new:Npn \um_config_bfsfup_latin:n #1 {
2076   \bool_if:NTF \g_um_sfliteral_bool {
2077     \um_map_chars_latin:nn {bfsfup} {#1}
2078     \um_set_mathalphabet_latin:Nnn \mathbfsf {up}{#1}
2079   }{
2080     \bool_if:NT \g_um_upsans_bool {
2081       \um_map_chars_latin:nn {bfsfup,bfsfit} {#1}
2082       \um_set_mathalphabet_latin:Nnn \mathbfsf {up,it}{#1}
2083     }
2084   }
2085   \um_set_mathalphabet_latin:Nnn \mathbfsfup {up,it}{#1}
2086 }
2087 \cs_new:Npn \um_config_bfsfup_Greek:n #1 {
2088   \bool_if:NTF \g_um_sfliteral_bool {
```

```

2089 \um_map_chars_Greek:nn {bfsfup}{#1}
2090 \um_set_mathalphabet_Greek:Nnn \mathbfsf {up}{#1}
2091 }{
2092 \bool_if:NT \g_um_upsans_bool {
2093 \um_map_chars_Greek:nn {bfsfup,bfsfit}{#1}
2094 \um_set_mathalphabet_Greek:Nnn \mathbfsf {up,it}{#1}
2095 }
2096 }
2097 \um_set_mathalphabet_Greek:Nnn \mathbfsfup {up,it}{#1}
2098 }
2099 \cs_new:Npn \um_config_bfsfup_greek:n #1 {
2100 \bool_if:NTF \g_um_sfliteral_bool {
2101 \um_map_chars_greek:nn {bfsfup} {#1}
2102 \um_set_mathalphabet_greek:Nnn \mathbfsf {up} {#1}
2103 }{
2104 \bool_if:NT \g_um_upsans_bool {
2105 \um_map_chars_greek:nn {bfsfup,bfsfit} {#1}
2106 \um_set_mathalphabet_greek:Nnn \mathbfsf {up,it} {#1}
2107 }
2108 }
2109 \um_set_mathalphabet_greek:Nnn \mathbfsfup {up,it} {#1}
2110 }
2111 \cs_new:Npn \um_config_bfsfup_misc:n #1 {
2112 \bool_if:NTF \g_um_literal_Nabla_bool {
2113 \um_map_single:nnn {Nabla}{bfsfup}{#1}
2114 }{
2115 \bool_if:NT \g_um_upNabla_bool {
2116 \um_map_single:nnn {Nabla}{bfsfup,bfsfit}{#1}
2117 }
2118 }
2119 \bool_if:NTF \g_um_literal_partial_bool {
2120 \um_map_single:nnn {partial}{bfsfup}{#1}
2121 }{
2122 \bool_if:NT \g_um_uppartial_bool {
2123 \um_map_single:nnn {partial}{bfsfup,bfsfit}{#1}
2124 }
2125 }
2126 \um_set_mathalphabet_pos:Nnnn \mathbfsfup {partial} {up,it}{#1}
2127 \um_set_mathalphabet_pos:Nnnn \mathbfsfup {Nabla} {up,it}{#1}
2128 \bool_if:NTF \g_um_literal_partial_bool {
2129 \um_set_mathalphabet_pos:Nnnn \mathbfsf {partial} {up}{#1}
2130 }{
2131 \bool_if:NT \g_um_uppartial_bool {
2132 \um_set_mathalphabet_pos:Nnnn \mathbfsf {partial} {up,it}{#1}
2133 }
2134 }
2135 \bool_if:NTF \g_um_literal_Nabla_bool {
2136 \um_set_mathalphabet_pos:Nnnn \mathbfsf {Nabla} {up}{#1}
2137 }{
2138 \bool_if:NT \g_um_upNabla_bool {
2139 \um_set_mathalphabet_pos:Nnnn \mathbfsf {Nabla} {up,it}{#1}

```



```

2140 }
2141 }
2142 }

```

#### 9.6.14 Bold italic sans serif: `\mathbfsfit`

```

2143 \cs_new:Npn \um_config_bfsfit_Latin:n #1 {
2144   \bool_if:NTF \g_um_sfliteral_bool {
2145     \um_map_chars_Latin:nn {bfsfit} {#1}
2146     \um_set_mathalphabet_Latin:Nnn \mathbfsf {it}{#1}
2147   }{
2148     \bool_if:NF \g_um_upsans_bool {
2149       \um_map_chars_Latin:nn {bfsfup,bfsfit} {#1}
2150       \um_set_mathalphabet_Latin:Nnn \mathbfsf {up,it}{#1}
2151     }
2152   }
2153   \um_set_mathalphabet_Latin:Nnn \mathbfsfit {up,it}{#1}
2154 }
2155 \cs_new:Npn \um_config_bfsfit_latin:n #1 {
2156   \bool_if:NTF \g_um_sfliteral_bool {
2157     \um_map_chars_latin:nn {bfsfit} {#1}
2158     \um_set_mathalphabet_latin:Nnn \mathbfsf {it}{#1}
2159   }{
2160     \bool_if:NF \g_um_upsans_bool {
2161       \um_map_chars_latin:nn {bfsfup,bfsfit} {#1}
2162       \um_set_mathalphabet_latin:Nnn \mathbfsf {up,it}{#1}
2163     }
2164   }
2165   \um_set_mathalphabet_latin:Nnn \mathbfsfit {up,it}{#1}
2166 }
2167 \cs_new:Npn \um_config_bfsfit_Greek:n #1 {
2168   \bool_if:NTF \g_um_sfliteral_bool {
2169     \um_map_chars_Greek:nn {bfsfit}{#1}
2170     \um_set_mathalphabet_Greek:Nnn \mathbfsf {it}{#1}
2171   }{
2172     \bool_if:NF \g_um_upsans_bool {
2173       \um_map_chars_Greek:nn {bfsfup,bfsfit}{#1}
2174       \um_set_mathalphabet_Greek:Nnn \mathbfsf {up,it}{#1}
2175     }
2176   }
2177   \um_set_mathalphabet_Greek:Nnn \mathbfsfit {up,it}{#1}
2178 }
2179 \cs_new:Npn \um_config_bfsfit_greek:n #1 {
2180   \bool_if:NTF \g_um_sfliteral_bool {
2181     \um_map_chars_greek:nn {bfsfit} {#1}
2182     \um_set_mathalphabet_greek:Nnn \mathbfsf {it} {#1}
2183   }{
2184     \bool_if:NF \g_um_upsans_bool {
2185       \um_map_chars_greek:nn {bfsfup,bfsfit} {#1}
2186       \um_set_mathalphabet_greek:Nnn \mathbfsf {up,it} {#1}
2187     }
2188   }

```

```

2189 \um_set_mathalphabet_greek:Nnn \mathbfsfit {up,it} {#1}
2190 }
2191 \cs_new:Npn \um_config_bfsfit_misc:n #1 {
2192 \bool_if:NTF \g_um_literal_Nabla_bool {
2193 \um_map_single:nnn {Nabla}{bfsfit}{#1}
2194 }{
2195 \bool_if:NF \g_um_upNabla_bool {
2196 \um_map_single:nnn {Nabla}{bfsfup,bfsfit}{#1}
2197 }
2198 }
2199 \bool_if:NTF \g_um_literal_partial_bool {
2200 \um_map_single:nnn {partial}{bfsfit}{#1}
2201 }{
2202 \bool_if:NF \g_um_uppartial_bool {
2203 \um_map_single:nnn {partial}{bfsfup,bfsfit}{#1}
2204 }
2205 }
2206 \um_set_mathalphabet_pos:Nnnn \mathbfsfit {partial} {up,it}{#1}
2207 \um_set_mathalphabet_pos:Nnnn \mathbfsfit {Nabla} {up,it}{#1}
2208 \bool_if:NTF \g_um_literal_partial_bool {
2209 \um_set_mathalphabet_pos:Nnnn \mathbfsf {partial} {it}{#1}
2210 }{
2211 \bool_if:NF \g_um_uppartial_bool {
2212 \um_set_mathalphabet_pos:Nnnn \mathbfsf {partial} {up,it}{#1}
2213 }
2214 }
2215 \bool_if:NTF \g_um_literal_Nabla_bool {
2216 \um_set_mathalphabet_pos:Nnnn \mathbfsf {Nabla} {it}{#1}
2217 }{
2218 \bool_if:NF \g_um_upNabla_bool {
2219 \um_set_mathalphabet_pos:Nnnn \mathbfsf {Nabla} {up,it}{#1}
2220 }
2221 }
2222 }

```

## 10 A token list to contain the data of the math table

Instead of `\input`-ing the unicode math table every time we want to re-read its data, we save it within a macro. This has two advantages: 1. it should be slightly faster, at the expense of memory; 2. we don't need to worry about catcodes later, since they're frozen at this point.

In time, the case statement inside `set_mathsymbol` will be moved in here to avoid re-running it every time.

```

2223 \xetex_or luatex:nnn { \cs_set:Npn \um_symbol_setup: }
2224 {
2225 \cs_set:Npn \UnicodeMathSymbol ##1##2##3##4 {
2226 \prg_case_tl:Nnn ##3 { \mathover {} \mathunder {} }
2227 {
2228 \exp_not:n {\_um_sym:nnn{##1}{##2}{##3}}
2229 }

```

```

2230     }
2231   }
2232   {
2233     \cs_set:Npn \UnicodeMathSymbol ##1##2##3##4 {
2234       \exp_not:n {\_um_sym:nnn{##1}{##2}{##3}}
2235     }
2236   }
2237 \CatchFileEdef \g_um_mathtable_t1 {unicode-math-table.tex} {\um_symbol_setup:}

```

`\um_input_math_symbol_table:` This function simply expands to the token list containing all the data.

```

2238 \cs_new:Npn \um_input_math_symbol_table: {\g_um_mathtable_t1}

```

## 11 Definitions of the active math characters

Here we define every Unicode math codepoint an equivalent macro name. The two are equivalent, in a `\let\xyz=^^^1234` kind of way.

`\um_cs_set_eq_active_char:Nw` We need to do some trickery to transform the `\_um_sym:nnn` argument "ABCDEF into the  $\XeTeX$  ‘caret input’ form `^^^^abcdef`. It is *very important* that the argument has five characters. Otherwise we need to change the number of `^` chars.

`\um_active_char_set:wc`

To do this, turn `^` into a regular ‘other’ character and define the macro to perform the lowercasing and `\let`. `\scantokens` changes the carets back into their original meaning after the group has ended and `^`’s catcode returns to normal.

```

2239 \begingroup
2240   \char_make_other:N \^
2241   \cs_gset:Npn \um_cs_set_eq_active_char:Nw #1 = "#2 \q_nil {
2242     \lowercase{
2243       \tl_rescan:nn {
2244         \char_make_other:N \{
2245         \char_make_other:N \}
2246         \char_make_other:N \&
2247         \char_make_other:N \%
2248         \char_make_other:N \$
2249       }{
2250         \global\let#1=^^^^#2
2251     }
2252   }
2253 }

```

Making `^` the right catcode isn’t strictly necessary right now but it helps to future proof us with, e.g., `breqn`. Because we’re inside a `\tl_rescan:nn`, use plain old  $\TeX$  syntax to avoid any catcode problems.

```

2254   \cs_gnew:Npn \um_active_char_set:wc "#1 \q_nil #2 {
2255     \lowercase {
2256       \tl_rescan:nn {
2257         \catcode`\_ =11\relax
2258         \catcode`\: =11\relax
2259         \catcode`\^ =7\relax
2260       }{

```

```

2261     \protected\gdef^^^^#1{\csname #2\endcsname}%
2262   }
2263 }
2264 }
2265 \endgroup

```

Now give `\_um_sym:nnn` a definition in terms of `\_um_cs_set_eq_active_char:Nw` and we're good to go.

Ensure catcodes are appropriate; make sure `#` is an 'other' so that we don't get confused with `\mathoctothorpe`.

```

2266 \AtBeginDocument{\_um_define_math_chars:}
2267 \cs_set:Nn \_um_define_math_chars: {
2268   \group_begin:
2269     \char_make_math_superscript:N \^
2270     \cs_set:Npn \_um_sym:nnn ##1##2##3 {
2271       \bool_if:nF { \cs_if_eq_p:NN ##3 \mathaccent ||
2272         \cs_if_eq_p:NN ##3 \mathopen ||
2273         \cs_if_eq_p:NN ##3 \mathclose ||
2274         \cs_if_eq_p:NN ##3 \mathover ||
2275         \cs_if_eq_p:NN ##3 \mathunder } {
2276         \_um_cs_set_eq_active_char:Nw ##2 = ##1 \q_nil \ignorespaces
2277       }
2278     }
2279     \char_make_other:N \#
2280     \um_input_math_symbol_table:
2281   \group_end:
2282 }

```

Fix `\backslash`, which is defined as the escape char character above:

```

2283 \group_begin:
2284   \lccode`\<*=`\\
2285   \char_make_escape:N \ |
2286   \char_make_other:N \\
2287   |lowercase{
2288     |AtBeginDocument{
2289       |let|backslash=*
2290     }
2291   }
2292 |group_end:

```

Fix `\backslash`:

## 12 Epilogue

Lots of little things to tidy up.

### 12.1 Primes

We need a new 'prime' algorithm. Unicode math has four pre-drawn prime glyphs.

$\text{u+2032 prime } (\backslash\text{prime}): x'$   
 $\text{u+2033 double prime } (\backslash\text{dprime}): x''$   
 $\text{u+2034 triple prime } (\backslash\text{trprime}): x'''$   
 $\text{u+2057 quadruple prime } (\backslash\text{qprime}): x''''$

As you can see, they're all drawn at the correct height without being superscripted. However, in a correctly behaving OpenType font, we also see different behaviour after the `ssty` feature is applied:

$x' \ x'' \ x''' \ x''''$

The glyphs are now 'full size' so that when placed inside a superscript, their shape will match the originally sized ones. Many thanks to Ross Mills of Tiro Typeworks for originally pointing out this behaviour.

In regular  $\text{\LaTeX}$ , primes can be entered with the straight quote character `'`, and multiple straight quotes chain together to produce multiple primes. Better results can be achieved in `unicode-math` by chaining multiple single primes into a pre-drawn multi-prime glyph; consider  $x''''$  vs.  $x'''$ .

For Unicode maths, we wish to conserve this behaviour and augment it with the possibility of adding any combination of Unicode prime or any of the  $n$ -prime characters. E.g., the user might copy-paste a double prime from another source and then later type another single prime after it; the output should be the triple prime.

Our algorithm is:

- Prime encountered; `pcount=1`.
- Scan ahead; if prime: `pcount:=pcount+1`; repeat.
- If not prime, stop scanning.
- If `pcount=1`, `\prime`, end.
- If `pcount=2`, check `\dprime`; if it exists, use it, end; if not, goto last step.
- Ditto `pcount=3` & `\trprime`.
- Ditto `pcount=4` & `\qprime`.
- If `pcount>4` or the glyph doesn't exist, insert `pcount` `\primes` with `\primekern` between each.

This is a wrapper to insert a superscript; if there is a subsequent trailing superscript, then it is included within the insertion.

```

2293 \cs_new:Nn \um_arg_i_before_egroup:n {#1\egroup}
2294 \cs_new:Nn \um_superscript:n {
2295   ^\bgroup #1
2296   \peek_meaning_remove:NTF ^
2297     \um_arg_i_before_egroup:n \egroup
2298 }

2299 \muskip_new:N \g_um_primekern_muskip
2300 \muskip_gset:Nn \g_um_primekern_muskip { -\thinmuskip/2 }% arbitrary
2301 \int_new:N \l_um_primecount_int

2302 \cs_new:Npn \um_nprimes:Nn #1#2 {
2303   \um_superscript:n {
2304     #1

```

```

2305     \prg_replicate:nn {#2-1} { \mskip \g_um_primekern_muskip #1 }
2306   }
2307 }
2308 \cs_new:Npn \um_nprimes_select:nn #1#2 {
2309   \prg_case_int:nnn {#2}{
2310     {1} { \um_superscript:n {#1} }
2311     {2} {
2312       \um_glyph_if_exist:nTF {"2033}
2313       { \um_superscript:n {\um_prime_double_mchar} }
2314       { \um_nprimes:Nn #1 {#2} }
2315     }
2316     {3} {
2317       \um_glyph_if_exist:nTF {"2034}
2318       { \um_superscript:n {\um_prime_triple_mchar} }
2319       { \um_nprimes:Nn #1 {#2} }
2320     }
2321     {4} {
2322       \um_glyph_if_exist:nTF {"2057}
2323       { \um_superscript:n {\um_prime_quad_mchar} }
2324       { \um_nprimes:Nn #1 {#2} }
2325     }
2326   }{
2327     \um_nprimes:Nn #1 {#2}
2328   }
2329 }
2330 \cs_new:Npn \um_nbackprimes_select:nn #1#2 {
2331   \prg_case_int:nnn {#2}{
2332     {1} { \um_superscript:n {#1} }
2333     {2} {
2334       \um_glyph_if_exist:nTF {"2036}
2335       { \um_superscript:n {\um_backprime_double_mchar} }
2336       { \um_nprimes:Nn #1 {#2} }
2337     }
2338     {3} {
2339       \um_glyph_if_exist:nTF {"2037}
2340       { \um_superscript:n {\um_backprime_triple_mchar} }
2341       { \um_nprimes:Nn #1 {#2} }
2342     }
2343   }{
2344     \um_nprimes:Nn #1 {#2}
2345   }
2346 }

```

Scanning is annoying because I'm too lazy to do it for the general case.

```

2347 \cs_new:Npn \um_scan_prime: {
2348   \cs_set_eq:NN \um_superscript:n \use:n
2349   \int_zero:N \l_um_primecount_int
2350   \um_scanprime_collect:N \um_prime_single_mchar
2351 }
2352 \cs_new:Npn \um_scan_dprime: {
2353   \cs_set_eq:NN \um_superscript:n \use:n

```

```

2354 \int_set:Nn \l_um_primecount_int {1}
2355 \um_scanprime_collect:N \um_prime_single_mchar
2356 }
2357 \cs_new:Npn \um_scan_trprime: {
2358 \cs_set_eq:NN \um_superscript:n \use:n
2359 \int_set:Nn \l_um_primecount_int {2}
2360 \um_scanprime_collect:N \um_prime_single_mchar
2361 }
2362 \cs_new:Npn \um_scan_qprime: {
2363 \cs_set_eq:NN \um_superscript:n \use:n
2364 \int_set:Nn \l_um_primecount_int {3}
2365 \um_scanprime_collect:N \um_prime_single_mchar
2366 }
2367 \cs_new:Npn \um_scan_sup_prime: {
2368 \int_zero:N \l_um_primecount_int
2369 \um_scanprime_collect:N \um_prime_single_mchar
2370 }
2371 \cs_new:Npn \um_scan_sup_dprime: {
2372 \int_set:Nn \l_um_primecount_int {1}
2373 \um_scanprime_collect:N \um_prime_single_mchar
2374 }
2375 \cs_new:Npn \um_scan_sup_trprime: {
2376 \int_set:Nn \l_um_primecount_int {2}
2377 \um_scanprime_collect:N \um_prime_single_mchar
2378 }
2379 \cs_new:Npn \um_scan_sup_qprime: {
2380 \int_set:Nn \l_um_primecount_int {3}
2381 \um_scanprime_collect:N \um_prime_single_mchar
2382 }
2383 \cs_new:Npn \um_scanprime_collect:N #1 {
2384 \int_incr:N \l_um_primecount_int
2385 \peek_meaning_remove:NTF ' {
2386 \um_scanprime_collect:N #1
2387 }{
2388 \peek_meaning_remove:NTF \um_scan_prime: {
2389 \um_scanprime_collect:N #1
2390 }{
2391 \peek_meaning_remove:NTF ^^^^2032 {
2392 \um_scanprime_collect:N #1
2393 }{
2394 \peek_meaning_remove:NTF \um_scan_dprime: {
2395 \int_incr:N \l_um_primecount_int
2396 \um_scanprime_collect:N #1
2397 }{
2398 \peek_meaning_remove:NTF ^^^^2033 {
2399 \int_incr:N \l_um_primecount_int
2400 \um_scanprime_collect:N #1
2401 }{
2402 \peek_meaning_remove:NTF \um_scan_trprime: {
2403 \int_add:Nn \l_um_primecount_int {2}
2404 \um_scanprime_collect:N #1

```

```

2405     }{
2406         \peek_meaning_remove:NTF ^^^^2034 {
2407             \int_add:Nn \l_um_primecount_int {2}
2408             \um_scanprime_collect:N #1
2409         }{
2410             \peek_meaning_remove:NTF \um_scan_qprime: {
2411                 \int_add:Nn \l_um_primecount_int {3}
2412                 \um_scanprime_collect:N #1
2413             }{
2414                 \peek_meaning_remove:NTF ^^^^2057 {
2415                     \int_add:Nn \l_um_primecount_int {3}
2416                     \um_scanprime_collect:N #1
2417                 }{
2418                     \um_nprimes_select:nn {#1} {\l_um_primecount_int}
2419                 }
2420             }
2421         }
2422     }
2423 }
2424 }
2425 }
2426 }
2427 }
2428 }
2429 \cs_new:Npn \um_scan_backprime: {
2430     \cs_set_eq:NN \um_superscript:n \use:n
2431     \int_zero:N \l_um_primecount_int
2432     \um_scanbackprime_collect:N \um_backprime_single_mchar
2433 }
2434 \cs_new:Npn \um_scan_backdprime: {
2435     \cs_set_eq:NN \um_superscript:n \use:n
2436     \int_set:Nn \l_um_primecount_int {1}
2437     \um_scanbackprime_collect:N \um_backprime_single_mchar
2438 }
2439 \cs_new:Npn \um_scan_backtrprime: {
2440     \cs_set_eq:NN \um_superscript:n \use:n
2441     \int_set:Nn \l_um_primecount_int {2}
2442     \um_scanbackprime_collect:N \um_backprime_single_mchar
2443 }
2444 \cs_new:Npn \um_scan_sup_backprime: {
2445     \int_zero:N \l_um_primecount_int
2446     \um_scanbackprime_collect:N \um_backprime_single_mchar
2447 }
2448 \cs_new:Npn \um_scan_sup_backdprime: {
2449     \int_set:Nn \l_um_primecount_int {1}
2450     \um_scanbackprime_collect:N \um_backprime_single_mchar
2451 }
2452 \cs_new:Npn \um_scan_sup_backtrprime: {
2453     \int_set:Nn \l_um_primecount_int {2}
2454     \um_scanbackprime_collect:N \um_backprime_single_mchar
2455 }

```



```

2456 \cs_new:Npn \um_scanbackprime_collect:N #1 {
2457   \int_incr:N \l_um_primecount_int
2458   \peek_meaning_remove:NTF ` {
2459     \um_scanbackprime_collect:N #1
2460   }{
2461     \peek_meaning_remove:NTF \um_scan_backprime: {
2462       \um_scanbackprime_collect:N #1
2463     }{
2464       \peek_meaning_remove:NTF ^^^^2035 {
2465         \um_scanbackprime_collect:N #1
2466       }{
2467         \peek_meaning_remove:NTF \um_scan_backdprime: {
2468           \int_incr:N \l_um_primecount_int
2469           \um_scanbackprime_collect:N #1
2470         }{
2471           \peek_meaning_remove:NTF ^^^^2036 {
2472             \int_incr:N \l_um_primecount_int
2473             \um_scanbackprime_collect:N #1
2474           }{
2475             \peek_meaning_remove:NTF \um_scan_backtrprime: {
2476               \int_add:Nn \l_um_primecount_int {2}
2477               \um_scanbackprime_collect:N #1
2478             }{
2479               \peek_meaning_remove:NTF ^^^^2037 {
2480                 \int_add:Nn \l_um_primecount_int {2}
2481                 \um_scanbackprime_collect:N #1
2482               }{
2483                 \um_nbackprimes_select:nn {#1} {\l_um_primecount_int}
2484               }
2485             }
2486           }
2487         }
2488       }
2489     }
2490   }
2491 }

2492 \AtBeginDocument{\um_define_prime_commands: \um_define_prime_chars:}
2493 \cs_set:Nn \um_define_prime_commands: {
2494   \cs_set_eq:NN \prime      \um_prime_single_mchar
2495   \cs_set_eq:NN \drime     \um_prime_double_mchar
2496   \cs_set_eq:NN \trprime   \um_prime_triple_mchar
2497   \cs_set_eq:NN \qprime    \um_prime_quad_mchar
2498   \cs_set_eq:NN \backprime \um_backprime_single_mchar
2499   \cs_set_eq:NN \backdprime \um_backprime_double_mchar
2500   \cs_set_eq:NN \backtrprime \um_backprime_triple_mchar
2501 }
2502 \group_begin:
2503   \char_make_active:N \'
2504   \char_make_active:N `
2505   \char_make_active:n {"2032}

```

```

2506 \char_make_active:n {"2033}
2507 \char_make_active:n {"2034}
2508 \char_make_active:n {"2057}
2509 \char_make_active:n {"2035}
2510 \char_make_active:n {"2036}
2511 \char_make_active:n {"2037}
2512 \cs_gset:Nn \um_define_prime_chars: {
2513   \cs_set_eq:NN ' \um_scan_sup_prime:
2514   \cs_set_eq:NN ^^^^2032 \um_scan_sup_prime:
2515   \cs_set_eq:NN ^^^^2033 \um_scan_sup_dprime:
2516   \cs_set_eq:NN ^^^^2034 \um_scan_sup_trprime:
2517   \cs_set_eq:NN ^^^^2057 \um_scan_sup_qprime:
2518   \cs_set_eq:NN ` \um_scan_sup_backprime:
2519   \cs_set_eq:NN ^^^^2035 \um_scan_sup_backprime:
2520   \cs_set_eq:NN ^^^^2036 \um_scan_sup_backdprime:
2521   \cs_set_eq:NN ^^^^2037 \um_scan_sup_backtrprime:
2522 }
2523 \group_end:

```

## 12.2 Unicode radicals

```

2524 \AtBeginDocument{\um_redefine_radical:}
2525 \xetex_or luatex:n:n { \cs_set:Nn \um_redefine_radical: } {
2526   \@ifpackageloaded { amsmath } { } {

```

\r@@t #1 : A mathstyle (for \mathpalette)  
 #2 : Leading superscript for the sqrt sign  
 A re-implementation of L<sup>A</sup>T<sub>E</sub>X's hard-coded n-root sign using the appropriate \fontdimens.

```

2527   \cs_set_nopar:Npn \r@@t ##1 ##2 {
2528     \hbox_set:Nn \l_tmpa_box {
2529       \c_math_shift_token
2530       \m@th
2531       ##1
2532       \sqrtsign { ##2 }
2533       \c_math_shift_token
2534     }
2535     \um_mathstyle_scale:Nnn ##1 { \kern } {
2536       \fontdimen 63 \l_um_font
2537     }
2538     \box_move_up:nn {
2539       (\box_ht:N \l_tmpa_box - \box_dp:N \l_tmpa_box)
2540       * \number \fontdimen 65 \l_um_font / 100
2541     } {
2542       \box_use:N \rootbox
2543     }
2544     \um_mathstyle_scale:Nnn ##1 { \kern } {
2545       \fontdimen 64 \l_um_font
2546     }
2547     \box_use_clear:N \l_tmpa_box
2548   }

```

```

2549 }
2550 } {
2551 \@ifpackageloaded { amsmath } { } {

```

`\root` Redefine this macro for LuaTeX, which provides us a nice primitive to use.

```

2552 \cs_set:Npn \root ##1 \of ##2 {
2553 \luatexUroot \l_um_radical_sqrt_t1 { ##1 } { ##2 }
2554 }
2555 }
2556 }

```

`\um_fontdimen_to_percent:nn`

**#1** : Font dimen number  
**#2** : Font ‘variable’  
`\fontdimens 10, 11, and 65` aren’t actually dimensions, they’re percentage values given in units of sp. This macro takes a font dimension number and outputs the decimal value of the associated parameter.

```

2557 \cs_new:Npn \um_fontdimen_to_percent:nn #1#2 {
2558 \strip@pt\dimexpr\fontdimen#1#2*65536/100\relax
2559 }

```

`\um_mathstyle_scale:Nnn`

**#1** : A math style (`\scriptstyle`, say)  
**#2** : Macro that takes a non-delimited length argument (like `\kern`)  
**#3** : Length control sequence to be scaled according to the math style  
This macro is used to scale the lengths reported by `\fontdimen` according to the scale factor for script- and scriptscript-size objects.

```

2560 \cs_new:Npn \um_mathstyle_scale:Nnn #1#2#3 {
2561 \ifx#1\scriptstyle
2562 #2\um_fontdimen_to_percent:nn{10}\l_um_font#3
2563 \else
2564 \ifx#1\scriptscriptstyle
2565 #2\um_fontdimen_to_percent:nn{11}\l_um_font#3
2566 \else
2567 #2#3
2568 \fi
2569 \fi
2570 }

```

### 12.3 Unicode sub- and super-scripts

The idea here is to enter a scanning state after a superscript or subscript is encountered. If subsequent superscripts or subscripts (resp.) are found, they are lumped together. Each sub/super has a corresponding regular size glyph which is used by X<sub>Y</sub>TeX to typeset the results; this means that the actual subscript/superscript glyphs are never seen in the output document — they are only used as input characters.

Open question: should the superscript-like ‘modifiers’ (u+1D2C modifier capital letter a and on) be included here?

```

2571 \prop_new:N \g_um_supers_prop

```

```

2572 \prop_new:N \g_um_subs_prop
2573 \group_begin:

```

**Superscripts** Populate a property list with superscript characters; their meaning as their key, for reasons that will become apparent soon, and their replacement as each key's value. Then make the superscript active and bind it to the scanning function.

`\scantokens` makes this process much simpler since we can activate the char and assign its meaning in one step.

```

2574 \cs_set:Npn \um_setup_active_superscript:nn #1#2 {
2575   \prop_gput:Nxn \g_um_supers_prop  {\meaning #1} {#2}
2576   \char_make_active:N #1
2577   \char_gmake_mathactive:N #1
2578   \scantokens{
2579     \cs_gset:Npn #1 {
2580       \tl_set:Nn \l_um_ss_chain_tl {#2}
2581       \cs_set_eq:NN \um_sub_or_super:n \sp
2582       \tl_set:Nn \l_um_tmpa_tl {supers}
2583       \um_scan_sscript:
2584     }
2585   }
2586 }

```

Bam:

```

2587 \um_setup_active_superscript:nn {^^^2070} {0}
2588 \um_setup_active_superscript:nn {^^^00b9} {1}
2589 \um_setup_active_superscript:nn {^^^00b2} {2}
2590 \um_setup_active_superscript:nn {^^^00b3} {3}
2591 \um_setup_active_superscript:nn {^^^2074} {4}
2592 \um_setup_active_superscript:nn {^^^2075} {5}
2593 \um_setup_active_superscript:nn {^^^2076} {6}
2594 \um_setup_active_superscript:nn {^^^2077} {7}
2595 \um_setup_active_superscript:nn {^^^2078} {8}
2596 \um_setup_active_superscript:nn {^^^2079} {9}
2597 \um_setup_active_superscript:nn {^^^207a} {+}
2598 \um_setup_active_superscript:nn {^^^207b} {-}
2599 \um_setup_active_superscript:nn {^^^207c} {=}
2600 \um_setup_active_superscript:nn {^^^207d} {(}
2601 \um_setup_active_superscript:nn {^^^207e} {)}
2602 \um_setup_active_superscript:nn {^^^2071} {i}
2603 \um_setup_active_superscript:nn {^^^207f} {n}

```

**Subscripts** Ditto above.

```

2604 \cs_set:Npn \um_setup_active_subscript:nn #1#2 {
2605   \prop_gput:Nxn \g_um_subs_prop  {\meaning #1} {#2}
2606   \char_make_active:N #1
2607   \char_gmake_mathactive:N #1
2608   \scantokens{
2609     \cs_gset:Npn #1 {

```

```

2610     \tl_set:Nn \l_um_ss_chain_tl {#2}
2611     \cs_set_eq:NN \um_sub_or_super:n \sb
2612     \tl_set:Nn \l_um_tmpa_tl {subs}
2613     \um_scan_sscript:
2614   }
2615 }
2616 }

```

A few more subscripts than superscripts:

```

2617 \um_setup_active_subscript:nn {^^^2080} {0}
2618 \um_setup_active_subscript:nn {^^^2081} {1}
2619 \um_setup_active_subscript:nn {^^^2082} {2}
2620 \um_setup_active_subscript:nn {^^^2083} {3}
2621 \um_setup_active_subscript:nn {^^^2084} {4}
2622 \um_setup_active_subscript:nn {^^^2085} {5}
2623 \um_setup_active_subscript:nn {^^^2086} {6}
2624 \um_setup_active_subscript:nn {^^^2087} {7}
2625 \um_setup_active_subscript:nn {^^^2088} {8}
2626 \um_setup_active_subscript:nn {^^^2089} {9}
2627 \um_setup_active_subscript:nn {^^^208a} {+}
2628 \um_setup_active_subscript:nn {^^^208b} {-}
2629 \um_setup_active_subscript:nn {^^^208c} {=}
2630 \um_setup_active_subscript:nn {^^^208d} {(}
2631 \um_setup_active_subscript:nn {^^^208e} {)}
2632 \um_setup_active_subscript:nn {^^^2090} {a}
2633 \um_setup_active_subscript:nn {^^^2091} {e}
2634 \um_setup_active_subscript:nn {^^^1d62} {i}
2635 \um_setup_active_subscript:nn {^^^2092} {o}
2636 \um_setup_active_subscript:nn {^^^1d63} {r}
2637 \um_setup_active_subscript:nn {^^^1d64} {u}
2638 \um_setup_active_subscript:nn {^^^1d65} {v}
2639 \um_setup_active_subscript:nn {^^^2093} {x}
2640 \um_setup_active_subscript:nn {^^^1d66} {\beta}
2641 \um_setup_active_subscript:nn {^^^1d67} {\gamma}
2642 \um_setup_active_subscript:nn {^^^1d68} {\rho}
2643 \um_setup_active_subscript:nn {^^^1d69} {\phi}
2644 \um_setup_active_subscript:nn {^^^1d6a} {\chi}
2645 \group_end:

```

The scanning command, evident in its purpose:

```

2646 \cs_new:Npn \um_scan_sscript: {
2647   \um_scan_sscript:TF {
2648     \um_scan_sscript:
2649   }{
2650     \um_sub_or_super:n {\l_um_ss_chain_tl}
2651   }
2652 }

```

The main theme here is stolen from the source to the various `\peek_` functions. Consider this function as simply boilerplate:

```

2653 \cs_new:Npn \um_scan_sscript:TF #1#2 {

```

```

2654 \tl_set:Nx \l_peek_true_aux_tl { \exp_not:n{ #1 } }
2655 \tl_set_eq:NN \l_peek_true_tl \c_peek_true_remove_next_tl
2656 \tl_set:Nx \l_peek_false_tl { \exp_not:n{ \group_align_safe_end: #2} }
2657 \group_align_safe_begin:
2658 \peek_after:NN \um_peek_execute_branches_ss:
2659 }

```

We do not skip spaces when scanning ahead, and we explicitly wish to bail out on encountering a space or a brace.

```

2660 \cs_new:Npn \um_peek_execute_branches_ss: {
2661   \bool_if:nTF {
2662     \token_if_eq_catcode_p:NN \l_peek_token \c_group_begin_token ||
2663     \token_if_eq_catcode_p:NN \l_peek_token \c_group_end_token ||
2664     \token_if_eq_meaning_p:NN \l_peek_token \c_space_token
2665   }
2666   { \l_peek_false_tl }
2667   { \um_peek_execute_branches_ss_aux: }
2668 }

```

This is the actual comparison code. Because the peeking has already tokenised the next token, it's too late to extract its charcode directly. Instead, we look at its meaning, which remains a 'character' even though it is itself math-active. If the character is ever made fully active, this will break our assumptions!

If the char's meaning exists as a property list key, we build up a chain of sub-/superscripts and iterate. (If not, exit and typeset what we've already collected.)

```

2669 \cs_new:Npn \um_peek_execute_branches_ss_aux: {
2670   \prop_if_in:cxTF
2671     {g_um_\l_um_tmpa_tl _prop}
2672     {\meaning\l_peek_token}
2673     {
2674       \prop_get:cxN
2675         {g_um_\l_um_tmpa_tl _prop}
2676         {\meaning\l_peek_token}
2677         \l_um_tmpb_tl
2678         \tl_put_right:NV \l_um_ss_chain_tl \l_um_tmpb_tl
2679         \l_peek_true_tl
2680     }
2681     {\l_peek_false_tl}
2682 }

```

### 12.3.1 Active fractions

Active fractions can be setup independently of any maths font definition; all it requires is a mapping from the Unicode input chars to the relevant L<sup>A</sup>T<sub>E</sub>X fraction declaration.

```

2683 \cs_new:Npn \um_define_active_frac:Nw #1 #2/#3 {
2684   \char_make_active:N #1
2685   \char_gmake_mathactive:N #1
2686   \tl_rescan:nn {
2687     \catcode`\_ =11\relax

```

```

2688 \catcode\:=11\relax
2689 }{
2690 \cs_gset:Npx #1 {
2691 \bool_if:NTF \l_um_smallfrac_bool {\exp_not:N\tfrac} {\exp_not:N\frac}
2692 {#2} {#3}
2693 }
2694 }
2695 }

```

These are redefined for each math font selection in case the active-frac feature changes.

```

2696 \cs_new:Npn \um_setup_active_frac: {
2697 \group_begin:
2698 \um_define_active_frac:Nw ^^^2189 0/3
2699 \um_define_active_frac:Nw ^^^2152 1/{10}
2700 \um_define_active_frac:Nw ^^^2151 1/9
2701 \um_define_active_frac:Nw ^^^215b 1/8
2702 \um_define_active_frac:Nw ^^^2150 1/7
2703 \um_define_active_frac:Nw ^^^2159 1/6
2704 \um_define_active_frac:Nw ^^^2155 1/5
2705 \um_define_active_frac:Nw ^^^00bc 1/4
2706 \um_define_active_frac:Nw ^^^2153 1/3
2707 \um_define_active_frac:Nw ^^^215c 3/8
2708 \um_define_active_frac:Nw ^^^2156 2/5
2709 \um_define_active_frac:Nw ^^^00bd 1/2
2710 \um_define_active_frac:Nw ^^^2157 3/5
2711 \um_define_active_frac:Nw ^^^215d 5/8
2712 \um_define_active_frac:Nw ^^^2154 2/3
2713 \um_define_active_frac:Nw ^^^00be 3/4
2714 \um_define_active_frac:Nw ^^^2158 4/5
2715 \um_define_active_frac:Nw ^^^215a 5/6
2716 \um_define_active_frac:Nw ^^^215e 7/8
2717 \group_end:
2718 }
2719 \um_setup_active_frac:

```

## 12.4 Synonyms and all the rest

These are symbols with multiple names. Eventually to be taken care of automatically by the maths characters database.

```

2720 \def\to{\rightarrow}
2721 \def\le{\leq}
2722 \def\ge{\geq}
2723 \def\neq{\neq}
2724 \def\triangle{\mathord{\bigtriangleup}}
2725 \def\bigcirc{\mdlgwhtcircle}
2726 \def\circ{\vysmwhtcircle}
2727 \def\bullet{\smb1kcircle}
2728 \def\mathyen{\yen}
2729 \def\mathsterling{\sterling}

```

```

2730 \def\diamond{\smwhtdiamond}
2731 \def\emptyset{\varnothing}
2732 \def\hbar{\hslash}
2733 \def\land{\wedge}
2734 \def\lor{\vee}
2735 \def\owns{\ni}
2736 \def\gets{\leftarrow}

```

These are somewhat odd: (and their usual Unicode uprightness does not match their amssymb glyphs)

```

2737 \def\backepsilon{\upbackepsilon}
2738 \def\eth{\matheth}

```

Due to the magic of OpenType math, big operators are automatically enlarged when necessary. Since there isn't a separate unicode glyph for 'small integral', I'm not sure if there is a better way to do this:

```

2739 \def\smallint{{\textstyle\int}\limits}

```

`\colon` Define `\colon` as a mathpunct ':'. This is wrong: it should be U+003A colon instead! We hope no-one will notice.

```

2740 \@ifpackageloaded{amsmath}{
2741 % define their own colon, perhaps I should just steal it. (It does look much bet-
2742 ter.)
2743 }{
2744 \cs_set_protected:Npn \colon {
2745 \bool_if:NTF \g_um_literal_colon_bool {:} { \mathpunct{:} }
2746 }

```

`\mathrm`

```

2747 \def\mathrm{\mathup}
2748 \let\mathfence\mathord

```

`\digamma` I might end up just changing these in the table.

```

\Digamma 2749 \def\digamma{\updigamma}
2750 \def\Digamma{\upDigamma}

```

## 12.5 Compatibility

We need to change L<sup>A</sup>T<sub>E</sub>X's idea of the font used to typeset things like `\sin` and `\cos`:

```

2751 \def\operator@font{\um_switchto_mathup:}

```

`\um_tmpa:w` A scratch macro.

```

2752 \chk_if_free_cs:N \um_tmpa:w

```

```

\um_check_and_fix:NNnnn #1 : command
                        #2 : factory command
                        #3 : parameter text
                        #4 : expected replacement text

```



#5 : new replacement text for LuaTeX  
 #6 : new replacement text for XeTeX  
 Tries to patch  $\langle command \rangle$ . If  $\langle command \rangle$  is undefined, do nothing. Otherwise it must be a macro with the given  $\langle parameter text \rangle$  and  $\langle expected replacement text \rangle$ , created by the given  $\langle factory command \rangle$  or equivalent. In this case it will be overwritten using the  $\langle parameter text \rangle$  and the  $\langle new replacement text for LuaTeX \rangle$  or the  $\langle new replacement text for XeTeX \rangle$ , depending on the engine. Otherwise issue a warning and don't overwrite.

```

2753 \cs_new_protected_nopar:Npn \um_check_and_fix:NNnnn #1 #2 #3 #4 #5 #6 {
2754   \cs_if_exist:NT #1 {
2755     \token_if_macro:NTF #1 {
2756       \group_begin:
2757       #2 \um_tmpa:w #3 { #4 }
2758       \cs_if_eq:NNTF #1 \um_tmpa:w {
2759         \msg_info:nxx { unicode-math } { patch-macro }
2760         { \token_to_str:N #1 }
2761       \group_end:
2762       \xetex_or luatex:nnn { #2 #1 #3 } { #6 } { #5 }
2763     } {
2764       \msg_warning:nxxx { unicode-math } { wrong-meaning }
2765       { \token_to_str:N #1 } { \token_to_meaning:N #1 }
2766       { \token_to_meaning:N \um_tmpa:w }
2767     \group_end:
2768   }
2769 } {
2770   \msg_warning:nxx { unicode-math } { macro-expected }
2771   { \token_to_str:N #1 }
2772 }
2773 }
2774 }

```

$\um\_check\_and\_fix:NNnnn$  #1 : command  
 #2 : factory command  
 #3 : parameter text  
 #4 : expected replacement text  
 #5 : new replacement text

Tries to patch  $\langle command \rangle$ . If  $\langle command \rangle$  is undefined, do nothing. Otherwise it must be a macro with the given  $\langle parameter text \rangle$  and  $\langle expected replacement text \rangle$ , created by the given  $\langle factory command \rangle$  or equivalent. In this case it will be overwritten using the  $\langle parameter text \rangle$  and the  $\langle new replacement text \rangle$ . Otherwise issue a warning and don't overwrite.

```

2775 \cs_new_protected_nopar:Npn \um_check_and_fix:NNnnn #1 #2 #3 #4 #5 {
2776   \um_check_and_fix:NNnnn #1 #2 { #3 } { #4 } { #5 } { #5 }
2777 }

```

$\um\_check\_and\_fix\_luatex:NNnnn$  #1 : command  
 $\um\_check\_and\_fix\_luatex:cNnnn$  #2 : factory command  
 #3 : parameter text  
 #4 : expected replacement text

#5 : new replacement text

Tries to patch  $\langle command \rangle$ . If  $\text{\LaTeX}$  is the current engine or  $\langle command \rangle$  is undefined, do nothing. Otherwise it must be a macro with the given  $\langle parameter text \rangle$  and  $\langle expected replacement text \rangle$ , created by the given  $\langle factory command \rangle$  or equivalent. In this case it will be overwritten using the  $\langle parameter text \rangle$  and the  $\langle new replacement text \rangle$ . Otherwise issue a warning and don't overwrite.

```
2778 \cs_new_protected_nopar:Npn \um_check_and_fix luatex:NNnnn #1 #2 #3 #4 #5 {
2779   \luatex_if_engine:T {
2780     \um_check_and_fix:NNnnn #1 #2 { #3 } { #4 } { #5 }
2781   }
2782 }
2783 \cs_generate_variant:Nn \um_check_and_fix luatex:NNnnn { c }
```

$\text{\LaTeX}_{2\epsilon}$  kernel  $\frac{}{}$  can be patched for Lua $\text{\LaTeX}$ , but  $\backslash choose$ ,  $\backslash brack$  and  $\backslash brace$  should be discouraged. Probably these fixes (and the analogous amsmath fixes below) should go into luatextra or a similar Lua $\text{\LaTeX}$  package.

```
2784 \luatex_if_engine:T {
2785   \AtBeginDocument{\um_patch_amsmath:}
2786   \cs_set:Nn \um_patch_amsmath: {
2787     \@ifpackageloaded { amsmath } { } {
2788       \um_check_and_fix:NNnnn \frac \cs_set_nopar:Npn { ##1 ##2 } {
2789         {
2790           \begingroup ##1 \endgroup \over ##2
2791         }
2792       } {
2793         {
2794           \luatexUstack { \group_begin: ##1 \group_end: \over ##2 }
2795         }
2796       }
2797     }
2798   }
2799 }
```

**url** Simply need to get url in a state such that when it switches to math mode and enters ASCII characters, the maths setup (i.e., unicode-math) doesn't remap the symbols into Plane 1. Which is, of course, what  $\backslash mathup$  is doing.

This is the same as writing, e.g.,  $\backslash def\urlfont{\ttfamily\um_switchto_mathup:}$  but activates automatically so old documents that might change the  $\backslash url$  font still work correctly.

```
2800 \AtEndOfPackageFile * {url} {
2801   \tl_put_left:Nn \url@FormatString { \um_switchto_mathup: }
2802   \tl_put_right:Nn \url@Specials {
2803     \do\`{\mathchar`\` }
2804     \do\'\{\mathchar`\'}
2805     \do\$\{\mathchar`\$ }
2806     \do\&\{\mathchar`\& }
2807   }
2808 }
```

**amsmath** Since the mathcode of `\-` is greater than eight bits, this piece of `\AtBeginDocument` code from `amsmath` dies if we try and set the maths font in the preamble:

```

2809 \AtEndOfPackageFile * {amsmath} {
2810   \tl_remove_in:Nn \@begindocumenthook {
2811     \mathchardef\std@minus\mathcode`\-\relax
2812     \mathchardef\std@equal\mathcode`\=\relax
2813   }
2814   \def\std@minus{\Umathcharnum\Umathcodenum`\-\relax}
2815   \def\std@equal{\Umathcharnum\Umathcodenum`\=\relax}
2816   \cs_set:Npn \@cdots {\mathinner{\cdots}}
2817   \cs_set_eq:NN \dotsb@ \cdots

```

This isn't as clever as the `amsmath` definition but I think it works:

```

2818   \def \resetMathstrut@ {%
2819     \setbox\z@\hbox{$(}$%)
2820     \ht\Mathstrutbox@\ht\z@ \dp\Mathstrutbox@\dp\z@
2821   }

```

The `subarray` environment uses inappropriate font dimensions.

```

2822   \um_check_and_fix:NNnnn \subarray \cs_set:Npn { #1 } {
2823     \vcenter
2824     \bgroup
2825     \Let@
2826     \restore@math@cr
2827     \default@tag
2828     \baselineskip \fontdimen 10~ \scriptfont \tw@
2829     \advance \baselineskip \fontdimen 12~ \scriptfont \tw@
2830     \lineskip \thr@@ \fontdimen 8~ \scriptfont \thr@@
2831     \lineskiplimit \lineskip
2832     \ialign
2833     \bgroup
2834     \ifx c #1 \hfil \fi
2835     $ \m@th \scriptstyle ## $
2836     \hfil
2837     \crrc
2838   } {
2839     \vcenter
2840     \c_group_begin_token
2841     \Let@
2842     \restore@math@cr
2843     \default@tag
2844     \skip_set:Nn \baselineskip {

```

Here we use `stack top shift + stack bottom shift`, which sounds reasonable.

```

2845     \um_stack_num_up:N \scriptstyle
2846     + \um_stack_denom_down:N \scriptstyle
2847   }

```

Here we use the `minimum stack gap`.

```

2848     \lineskip \um_stack_vgap:N \scriptstyle

```

```

2849 \lineskiplimit \lineskip
2850 \ialign
2851 \c_group_begin_token
2852 \token_if_eq_meaning:NNT c #1 { \hfil }
2853 \c_math_shift_token
2854 \m@th
2855 \scriptstyle
2856 \c_parameter_token \c_parameter_token
2857 \c_math_shift_token
2858 \hfil
2859 \crrc
2860 }

```

For Lua<sub>T</sub><sub>E</sub><sub>X</sub>, `\frac` and `\genfrac` should use `\Ustack` for correct math selection.

```

2861 \um_check_and_fix_luatex:cNnnn { frac~ } \cs_set:Npn { #1 #2 } {
2862   {
2863     \begingroup #1 \endgroup \@@over #2
2864   }
2865 } {
2866   {
2867     \luatexUstack { \group_begin: #1 \group_end: \@@over #2 }
2868   }
2869 }
2870 \um_check_and_fix_luatex:NNnnn \@genfrac \cs_set_nopar:Npn {
2871   #1 #2 #3 #4 #5
2872 } {
2873   {
2874     #1 { \begingroup #4 \endgroup #2 #3 \relax #5 }
2875   }
2876 } {
2877   {
2878     #1 {
2879       \luatexUstack {
2880         \group_begin: #4 \group_end: #2 #3 \scan_stop: #5
2881       }
2882     }
2883   }
2884 }

```

The roots need a complete rework.

```

2885 \um_check_and_fix_luatex:NNnnn \plainroot@ \cs_set_nopar:Npn { #1 \of #2 } {
2886   \setbox \rootbox \hbox {
2887     $ \m@th \scriptscriptstyle { #1 } $
2888   }
2889   \mathchoice
2890     { \r@@t \displaystyle { #2 } }
2891     { \r@@t \textstyle { #2 } }~
2892     { \r@@t \scriptstyle { #2 } }
2893     { \r@@t \scriptscriptstyle { #2 } }
2894   \egroup
2895 } {

```

```

2896 \bool_if:nTF {
2897   \int_compare_p:nNn { \uproot@ } = { \c_zero }
2898   && \int_compare_p:nNn { \leftroot@ } = { \c_zero }
2899 } {
2900   \luatexUroot \l_um_radical_sqrt_tl { #1 } { #2 }
2901 } {
2902   \hbox_set:Nn \rootbox {
2903     \c_math_shift_token
2904     \m@th
2905     \scriptscriptstyle { #1 }
2906     \c_math_shift_token
2907   }
2908   \mathchoice
2909     { \r@@t \displaystyle { #2 } }
2910     { \r@@t \textstyle { #2 } }
2911     { \r@@t \scriptstyle { #2 } }
2912     { \r@@t \scriptscriptstyle { #2 } }
2913   }
2914   \c_group_end_token
2915 }
2916 \um_check_and_fix:NNnnn \r@@t \cs_set_nopar:Npn { #1 #2 } {
2917   \setboxz@h { $ \m@th #1 \sqrt{sign { #2 } } $ }
2918   \dimen@ \ht\z@
2919   \advance \dimen@ -\dp\z@
2920   \setbox\@ne \hbox { $ \m@th #1 \mskip \uproot@ mu $ }
2921   \advance \dimen@ by 1.667 \wd\@ne
2922   \mkern -\leftroot@ mu
2923   \mkern 5mu
2924   \raise .6\dimen@ \copy\rootbox
2925   \mkern -10mu
2926   \mkern \leftroot@ mu
2927   \boxz@
2928 } {
2929   \hbox_set:Nn \l_tmpa_box {
2930     \c_math_shift_token
2931     \m@th
2932     #1
2933     \mskip \uproot@ mu
2934     \c_math_shift_token
2935   }
2936   \luatexUroot \l_um_radical_sqrt_tl {
2937     \box_move_up:nn { \box_wd:N \l_tmpa_box } {
2938       \hbox:n {
2939         \c_math_shift_token
2940         \m@th
2941         \mkern -\leftroot@ mu
2942         \box_use:N \rootbox
2943         \mkern \leftroot@ mu
2944         \c_math_shift_token
2945       }
2946     }

```

```

2947   } {
2948     #2
2949   }
2950 } {
2951   \hbox_set:Nn \l_tmpa_box {
2952     \c_math_shift_token
2953     \m@th
2954     #1
2955     \sqrtsign { #2 }
2956     \c_math_shift_token
2957   }
2958   \hbox_set:Nn \l_tmpb_box {
2959     \c_math_shift_token
2960     \m@th
2961     #1
2962     \mskip \uproot@ mu
2963     \c_math_shift_token
2964   }
2965   \mkern -\leftroot@ mu
2966   \um_mathstyle_scale:Nnn #1 { \kern } {
2967     \fontdimen 63 \l_um_font
2968   }
2969   \box_move_up:nn {
2970     \box_wd:N \l_tmpb_box
2971     + (\box_ht:N \l_tmpa_box - \box_dp:N \l_tmpa_box)
2972     * \number \fontdimen 65 \l_um_font / 100
2973   } {
2974     \box_use:N \rootbox
2975   }
2976   \um_mathstyle_scale:Nnn #1 { \kern } {
2977     \fontdimen 64 \l_um_font
2978   }
2979   \mkern \leftroot@ mu
2980   \box_use_clear:N \l_tmpa_box
2981 }
2982 }

```

**amsopn** This code is to improve the output of alphabetic symbols in text of operator names (`\sin`, `\cos`, etc.). Just comment out the offending lines for now:

```

2983 \AtEndOfPackageFile * {amsopn} {
2984   \cs_set:Npn \newmcodes@ {
2985     \mathcode`\'39\scan_stop:
2986     \mathcode`\'*42\scan_stop:
2987     \mathcode`\'."613A\scan_stop:
2988   %% \ifnum\mathcode`\'=-45 \else
2989   %%   \mathchardef\std@minus\mathcode`\'-\relax
2990   %% \fi
2991     \mathcode`\'-45\scan_stop:
2992     \mathcode`\'/47\scan_stop:
2993     \mathcode`\':"603A\scan_stop:

```

```

2994 }
2995 }

```

## Symbols

```

2996 \cs_set:Npn \| {\Vert}

```

`\mathinner` items:

```

2997 \cs_set:Npn \mathellipsis {\mathinner{\unicodeellipsis}}
2998 \cs_set:Npn \cdots {\mathinner{\unicodcdots}}

```

## Accents

```

2999 \xetex_or luatex:nnn { \cs_new_protected_nopar:Npn \um_setup_accents: } {
3000   \def\widehat{\hat}
3001   \def\widetilde{\tilde}
3002   \def\overrightarrow{\vec}
3003 } {
3004   \cs_gset_protected_nopar:Npx \widehat {
3005     \um_wide_top_accent:Nnn \mathaccent { \um_symfont_t1 } { "0302 }
3006   }
3007   \cs_gset_protected_nopar:Npx \widetilde {
3008     \um_wide_top_accent:Nnn \mathaccent { \um_symfont_t1 } { "0303 }
3009   }
3010   \cs_gset_protected_nopar:Npx \overleftarrow {
3011     \um_wide_top_accent:Nnn \mathaccent { \um_symfont_t1 } { "20D6 }
3012   }
3013   \cs_gset_protected_nopar:Npx \overrightarrow {
3014     \um_wide_top_accent:Nnn \mathaccent { \um_symfont_t1 } { "20D7 }
3015   }
3016   \cs_gset_protected_nopar:Npx \overleftrightarrow {
3017     \um_wide_top_accent:Nnn \mathaccent { \um_symfont_t1 } { "20E1 }
3018   }
3019   \bool_if:NT \c_um_have_fixed_accents_bool {
3020     \cs_gset_protected_nopar:Npx \underrightharpoonown {
3021       \um_wide_bottom_accent:Nnn \mathaccent { \um_symfont_t1 } { "20EC }
3022     }
3023     \cs_gset_protected_nopar:Npx \underleftharpoonown {
3024       \um_wide_bottom_accent:Nnn \mathaccent { \um_symfont_t1 } { "20ED }
3025     }
3026     \cs_gset_protected_nopar:Npx \underleftarrow {
3027       \um_wide_bottom_accent:Nnn \mathaccent { \um_symfont_t1 } { "20EE }
3028     }
3029     \cs_gset_protected_nopar:Npx \underrightarrow {
3030       \um_wide_bottom_accent:Nnn \mathaccent { \um_symfont_t1 } { "20EF }
3031     }
3032   }
3033 }
3034 \cs_set_eq:NN \um_text_slash: \slash
3035 \cs_set:Npn \slash {
3036   \mode_if_math:TF {\mathslash} {\um_text_slash:}
3037 }

```

**mathtools** mathtools's `\cramped` command and others that make use of its internal version use an incorrect font dimension.

```

3038 \AtEndOfPackageFile * { mathtools } {
3039   \um_check_and_fix:NNnnn \MT_cramped_internal:Nn \cs_set_nopar:Npn { #1 #2 } {
3040     \sbox \z@ {
3041       $
3042       \m@th
3043       #1
3044       \nulldelimiterspace = \z@
3045       \radical \z@ { #2 }
3046       $
3047     }
3048     \ifx #1 \displaystyle
3049       \dimen@ = \fontdimen 8 \textfont 3
3050       \advance \dimen@ .25 \fontdimen 5 \textfont 2
3051     \else
3052       \dimen@ = 1.25 \fontdimen 8
3053       \ifx #1 \textstyle
3054         \textfont
3055       \else
3056         \ifx #1 \scriptstyle
3057           \scriptfont
3058         \else
3059           \scriptscriptfont
3060         \fi
3061       \fi
3062       3
3063     \fi
3064     \advance \dimen@ -\ht\z@
3065     \ht\z@ = -\dimen@
3066     \box\z@
3067   } {

```

LuaTeX has primitives for setting material in cramped mode (thanks to Khaled Hosny for pointing this out). Note we don't use `\mathstyle` since we want to patch only a single command.

```

3068   \use:c { luatexcramped \cs_to_str:N #1 } #2
3069 } {

```

The XeTeX version is pretty similar to the legacy version, only using the correct font dimensions.

```

3070   \hbox_set:Nn \l_tmpa_box {
3071     \color@setgroup
3072     \c_math_shift_token
3073     \m@th
3074     #1
3075     \dim_zero:N \nulldelimiterspace
3076     \radical \c_zero { #2 }
3077     \c_math_shift_token
3078     \color@endgroup
3079   }

```



```

3080     \box_set_ht:Nn \l_tmpa_box {
3081       \box_ht:N \l_tmpa_box
Here we use the radical vertical gap.
3082     - \um_radical_vgap:N #1
3083   }
3084   \box_use_clear:N \l_tmpa_box
3085 }

```

`\dblcolon` `mathtools` defines several commands as combinations of colons and other characters, but with meanings incompatible to `unicode-math`. Thus we issue a warning. `\coloneqq` `\Coloneqq` Because `mathtools` uses `\providecommand` `\AtBeginDocument`, we can just define the offending commands here. `\eqqcolon`

```

3086   \msg_warning:nn { unicode-math } { mathtools }
3087   \NewDocumentCommand \dblcolon { } { \Colon }
3088   \NewDocumentCommand \coloneqq { } { \coloneq }
3089   \NewDocumentCommand \Coloneqq { } { \Coloneq }
3090   \NewDocumentCommand \eqqcolon { } { \eqcolon }
3091 }

```

### colonequals

`\ratio` Similarly to `mathtools`, the `colonequals` defines several colon combinations. Fortunately there are no name clashes, so we can just overwrite their definitions.

```

\coloncolon 3092 \AtEndOfPackageFile * { colonequals } {
\minuscolon 3093   \msg_warning:nn { unicode-math } { colonequals }
\colonequals 3094   \RenewDocumentCommand \ratio { } { \mathratio }
\equalscolon 3095   \RenewDocumentCommand \coloncolon { } { \Colon }
\coloncolonequals 3096   \RenewDocumentCommand \minuscolon { } { \dashcolon }
3097   \RenewDocumentCommand \colonequals { } { \coloneq }
3098   \RenewDocumentCommand \equalscolon { } { \eqcolon }
3099   \RenewDocumentCommand \coloncolonequals { } { \Coloneq }
3100 }

```

### beamer

```

3101 \@ifclassloaded{beamer}{
3102   \ifbeamer@suppressreplacements\else
3103     \um_warning:n {disable-beamer}
3104     \beamer@suppressreplacementstrue
3105   \fi
3106 }{}
3107 \ExplSyntaxOff
3108 \endpackage

```

## 13 Error messages

These are defined at the beginning of the package, but we leave their definition until now in the source to keep them out of the way.

```

3109 <*msg>
      Wrapper functions:
3110 \cs_new:Npn \um_warning:n { \msg_warning:nn {unicode-math} }
3111 \cs_new:Npn \um_trace:n { \msg_trace:nn {unicode-math} }
3112 \cs_new:Npn \um_trace:nx { \msg_trace:nxx {unicode-math} }
3113 \msg_new:nnn {unicode-math} {disable-beamer}
3114 {
3115   Disabling~ beamer's~ math~ setup.\
3116   Please~ load~ beamer~ with~ the~ [professionalfonts]~ class~ option.
3117 }
3118 \msg_new:nnn {unicode-math} {no-tfrac}
3119 {
3120   Small~ fraction~ command~ \protect\tfrac\ not~ defined.\
3121   Load~ amsmath~ or~ define~ it~ manually~ before~ loading~ unicode-math.
3122 }
3123 \msg_new:nnn {unicode-math} {default-math-font}
3124 {
3125   Defining~ the~ default~ maths~ font~ as~ '#1'.
3126 }
3127 \msg_new:nnn {unicode-math} {setup-implicit}
3128 {
3129   Setup~ alphabets:~ implicit~ mode.
3130 }
3131 \msg_new:nnn {unicode-math} {setup-explicit}
3132 {
3133   Setup~ alphabets:~ explicit~ mode.
3134 }
3135 \msg_new:nnn {unicode-math} {alph-initialise}
3136 {
3137   Initialising~ \@backslashchar math#1.
3138 }
3139 \msg_new:nnn {unicode-math} {setup-alph}
3140 {
3141   Setup~ alphabet:~ #1.
3142 }
3143 \msg_new:nnn {unicode-math} {macro-expected}
3144 {
3145   I've~ expected~ that~ #1~ is~ a~ macro,~ but~ it~ isn't.
3146 }
3147 \msg_new:nnn {unicode-math} {wrong-meaning}
3148 {
3149   I've~ expected~ #1~ to~ have~ the~ meaning~ #3,~ but~ it~ has~ the~ mean-
      ing~ #2.
3150 }
3151 \msg_new:nnn {unicode-math} {patch-macro}
3152 {
3153   I'm~ going~ to~ patch~ macro~ #1.
3154 }
3155 \msg_new:nnn { unicode-math } { mathtools } {
3156   I'm~ going~ to~ overwrite~ the~ following~ commands~ from \

```

```

3157 the~ `mathtools'~ package: \\
3158 \token_to_str:N \dblcolon,~
3159 \token_to_str:N \coloneqq,~
3160 \token_to_str:N \Coloneqq,~
3161 \token_to_str:N \eqqcolon. \\
3162 Note~ that~ since~ I~ won't~ overwrite~ the~ other~ colon-like \\
3163 commands,~ using~ them~ will~ lead~ to~ inconsistencies.
3164 }
3165 \msg_new:nnn { unicode-math } { colonequals } {
3166 I'm~ going~ to~ overwrite~ the~ following~ commands~ from \\
3167 the~ `colonequals'~ package: \\
3168 \token_to_str:N \ratio,~
3169 \token_to_str:N \coloncolon,~
3170 \token_to_str:N \minuscolon, \\
3171 \token_to_str:N \colonequals,~
3172 \token_to_str:N \equalscolon,~
3173 \token_to_str:N \coloncolonequals. \\
3174 Note~ that~ since~ I~ won't~ overwrite~ the~ other~ colon-like \\
3175 commands,~ using~ them~ will~ lead~ to~ inconsistencies. \\
3176 Furthermore,~ changing~ \token_to_str:N \colonspace \c_space_tl
3177 or~ \token_to_str:N \doublecolonspace \c_space_tl won't~ have \\
3178 any~ effect~ on~ the~ re-defined~ commands.
3179 }
3180 </msg>

```

The end.

## 14 STIX table data extraction

The source for the  $\TeX$  names for the very large number of mathematical glyphs are provided via Barbara Beeton's table file for the STIX project ([ams.org/STIX](http://www.ams.org/STIX)). A version is located at <http://www.ams.org/STIX/bnb/stix-tbl.asc> but check <http://www.ams.org/STIX/> for more up-to-date info.

This table is converted into a form suitable for reading by  $\XeTeX$ . A single file is produced containing all (more than 3298) symbols. Future optimisations might include generating various (possibly overlapping) subsets so not all definitions must be read just to redefine a small range of symbols. Performance for now seems to be acceptable without such measures.

This file is currently developed outside this DTX file. It will be incorporated when the final version is ready. (I know this is not how things are supposed to work!)

3181 < See stix-extract.sh for now. >

## A Documenting maths support in the NFSS

In the following,  $\langle NFSS\ decl. \rangle$  stands for something like  $\{T1\}_{1mr}\{m\}\{n\}$ .

**Maths symbol fonts** Fonts for symbols:  $\alpha, \leq, \rightarrow$

```
\DeclareSymbolFont{\langle name \rangle}{NFSS decl.}
```

Declares a named maths font such as `operators` from which symbols are defined with `\DeclareMathSymbol`.

**Maths alphabet fonts** Fonts for  $ABC-xyz, \mathfrak{ABC}-\mathcal{XYZ}$ , etc.

```
\DeclareMathAlphabet{\langle cmd \rangle}{NFSS decl.}
```

For commands such as `\mathbf`, accessed through maths mode that are unaffected by the current text font, and which are used for alphabetic symbols in the ASCII range.

```
\DeclareSymbolFontAlphabet{\langle cmd \rangle}{\langle name \rangle}
```

Alternative (and optimisation) for `\DeclareMathAlphabet` if a single font is being used for both alphabetic characters (as above) and symbols.

**Maths ‘versions’** Different maths weights can be defined with the following, switched in text with the `\mathversion{\langle maths version \rangle}` command.

```
\SetSymbolFont{\langle name \rangle}{\langle maths version \rangle}{NFSS decl.}
```

```
\SetMathAlphabet{\langle cmd \rangle}{\langle maths version \rangle}{NFSS decl.}
```

**Maths symbols** Symbol definitions in maths for both characters (=) and macros (`\eqdef`): `\DeclareMathSymbol{\langle symbol \rangle}{\langle type \rangle}{\langle named font \rangle}{\langle slot \rangle}` This is the macro that actually defines which font each symbol comes from and how they behave.

Delimiters and radicals use wrappers around TeX’s `\delimiter/\radical` primitives, which are re-designed in X<sub>Y</sub>TeX. The syntax used in L<sup>A</sup>T<sub>E</sub>X’s NFSS is therefore not so relevant here.

**Delimiters** A special class of maths symbol which enlarge themselves in certain contexts.

```
\DeclareMathDelimiter{\langle symbol \rangle}{\langle type \rangle}{\langle sym. font \rangle}{\langle slot \rangle}{\langle sym. font \rangle}{\langle slot \rangle}
```

**Radicals** Similar to delimiters (`\DeclareMathRadical` takes the same syntax) but behave ‘weirdly’. `\sqrt` might very well be the only one.

In those cases, glyph slots in *two* symbol fonts are required; one for the small (‘regular’) case, the other for situations when the glyph is larger. This is not the case in X<sub>Y</sub>TeX.

Accents are not included yet.

**Summary** For symbols, something like:

```
\def\DeclareMathSymbol#1#2#3#4{
  \global\mathchardef#1"\mathchar@type#2
  \expandafter\hexnumber@\csname sym#2\endcsname
  {\hexnumber@{\count\z@}\hexnumber@{\count\tw@}}
```

For characters, something like:

```
\def\DeclareMathSymbol#1#2#3#4{
  \global\mathcode`#1"\mathchar@type#2
  \expandafter\hexnumber@\csname sym#2\endcsname
  {\hexnumber@{\count\z@}\hexnumber@{\count\tw@}}}
```

## B Legacy T<sub>E</sub>X font dimensions

Text fonts		Maths font, \fam2		Maths font, \fam3	
$\phi_1$	slant per pt	$\sigma_5$	x height	$\xi_8$	default rule thickness
$\phi_2$	interword space	$\sigma_6$	quad	$\xi_9$	big op spacing1
$\phi_3$	interword stretch	$\sigma_8$	num1	$\xi_{10}$	big op spacing2
$\phi_4$	interword shrink	$\sigma_9$	num2	$\xi_{11}$	big op spacing3
$\phi_5$	x-height	$\sigma_{10}$	num3	$\xi_{12}$	big op spacing4
$\phi_6$	quad width	$\sigma_{11}$	denom1	$\xi_{13}$	big op spacing5
$\phi_7$	extra space	$\sigma_{12}$	denom2		
$\phi_8$	cap height (X <sub>Y</sub> T <sub>E</sub> X only)	$\sigma_{13}$	sup1		
		$\sigma_{14}$	sup2		
		$\sigma_{15}$	sup3		
		$\sigma_{16}$	sub1		
		$\sigma_{17}$	sub2		
		$\sigma_{18}$	sup drop		
		$\sigma_{19}$	sub drop		
		$\sigma_{20}$	delim1		
		$\sigma_{21}$	delim2		
		$\sigma_{22}$	axis height		

## C X<sub>Y</sub>T<sub>E</sub>X math font dimensions

These are the extended `\fontdimens` available for suitable fonts in X<sub>Y</sub>T<sub>E</sub>X. Note that LuaT<sub>E</sub>X takes an alternative route, and this package will eventually provide a wrapper interface to the two (I hope).

<code>\fontdimen</code>	Dimension name	Description
10	SCRIPTPERCENTSCALEDOWN	Percentage of scaling down for script level 1. Suggested value: 80%.
11	SCRIPTSCRIPTPERCENTSCALEDOWN	Percentage of scaling down for script level 2 (ScriptScript). Suggested value: 60%.
12	DELIMITEDSUBFORMULAMINHEIGHT	Minimum height required for a delimited expression to be treated as a subformula. Suggested value: normal line height $\times$ 1.5.

<code>\fontdimen</code>	Dimension name	Description
13	<code>DISPLAYOPERATORMINHEIGHT</code>	Minimum height of n-ary operators (such as integral and summation) for formulas in display mode.
14	<code>MATHLEADING</code>	White space to be left between math formulas to ensure proper line spacing. For example, for applications that treat line gap as a part of line ascender, formulas with ink going above ( <code>os2.sTypoAscender + os2.sTypoLineGap - MathLeading</code> ) or with ink going below <code>os2.sTypoDescender</code> will result in increasing line height.
15	<code>AXISHEIGHT</code>	Axis height of the font.
16	<code>ACCENTBASEHEIGHT</code>	Maximum (ink) height of accent base that does not require raising the accents. Suggested: x-height of the font ( <code>os2.sxHeight</code> ) plus any possible overshots.
17	<code>FLATTENEDACCENTBASEHEIGHT</code>	Maximum (ink) height of accent base that does not require flattening the accents. Suggested: cap height of the font ( <code>os2.sCapHeight</code> ).
18	<code>SUBSCRIPTSHIFTDOWN</code>	The standard shift down applied to subscript elements. Positive for moving in the downward direction. Suggested: <code>os2.ySubscriptYOffset</code> .
19	<code>SUBSCRIPTTOPMAX</code>	Maximum allowed height of the (ink) top of subscripts that does not require moving subscripts further down. Suggested: $\frac{1}{5}$ x-height.
20	<code>SUBSCRIPTBASELINEDROPMIN</code>	Minimum allowed drop of the baseline of subscripts relative to the (ink) bottom of the base. Checked for bases that are treated as a box or extended shape. Positive for subscript baseline dropped below the base bottom.
21	<code>SUPERSCRIPTSHIFTUP</code>	Standard shift up applied to superscript elements. Suggested: <code>os2.ySuperscriptYOffset</code> .
22	<code>SUPERSCRIPTSHIFTUPCRAMPED</code>	Standard shift of superscripts relative to the base, in cramped style.
23	<code>SUPERSCRIPTBOTTOMMIN</code>	Minimum allowed height of the (ink) bottom of superscripts that does not require moving subscripts further up. Suggested: $\frac{1}{4}$ x-height.

\fontdimen	Dimension name	Description
24	SUPERSCRIPBASELINEDROP- MAX	Maximum allowed drop of the baseline of superscripts relative to the (ink) top of the base. Checked for bases that are treated as a box or extended shape. Positive for superscript baseline below the base top.
25	SUBSUPERSCRIPGAPMIN	Minimum gap between the superscript and subscript ink. Suggested: 4×default rule thickness.
26	SUPERSCRIPBOTTOMMAX- WITHSUBSCRIPT	The maximum level to which the (ink) bottom of superscript can be pushed to increase the gap between superscript and subscript, before subscript starts being moved down. Suggested: /5 x-height.
27	SPACEAFTERSCRIP	Extra white space to be added after each subscript and superscript. Suggested: 0.5pt for a 12 pt font.
28	UPPERLIMITGAPMIN	Minimum gap between the (ink) bottom of the upper limit, and the (ink) top of the base operator.
29	UPPERLIMITBASELINERISEMIN	Minimum distance between baseline of upper limit and (ink) top of the base operator.
30	LOWERLIMITGAPMIN	Minimum gap between (ink) top of the lower limit, and (ink) bottom of the base operator.
31	LOWERLIMITBASELINEDROP- MIN	Minimum distance between baseline of the lower limit and (ink) bottom of the base operator.
32	STACKTOPSHIFTUP	Standard shift up applied to the top element of a stack.
33	STACKTOPDISPLAYSTYLESHIFT- UP	Standard shift up applied to the top element of a stack in display style.
34	STACKBOTTOMSHIFTDOWN	Standard shift down applied to the bottom element of a stack. Positive for moving in the downward direction.
35	STACKBOTTOMDISPLAYSTYLE- SHIFTDOWN	Standard shift down applied to the bottom element of a stack in display style. Positive for moving in the downward direction.
36	STACKGAPMIN	Minimum gap between (ink) bottom of the top element of a stack, and the (ink) top of the bottom element. Suggested: 3×default rule thickness.

<code>\fontdimen</code>	Dimension name	Description
37	<code>STACKDISPLAYSTYLEGAPMIN</code>	Minimum gap between (ink) bottom of the top element of a stack, and the (ink) top of the bottom element in display style. Suggested: $7 \times$ default rule thickness.
38	<code>STRETCHSTACKTOPSHIFTUP</code>	Standard shift up applied to the top element of the stretch stack.
39	<code>STRETCHSTACKBOTTOMSHIFT-DOWN</code>	Standard shift down applied to the bottom element of the stretch stack. Positive for moving in the downward direction.
40	<code>STRETCHSTACKGAPABOVEMIN</code>	Minimum gap between the ink of the stretched element, and the (ink) bottom of the element above. Suggested: <code>UpperLimitGapMin</code>
41	<code>STRETCHSTACKGAPBELOWMIN</code>	Minimum gap between the ink of the stretched element, and the (ink) top of the element below. Suggested: <code>LowerLimitGapMin</code> .
42	<code>FRACTIONNUMERATORSHIFTUP</code>	Standard shift up applied to the numerator.
43	<code>FRACTIONNUMERATOR-DISPLAYSTYLESHIFTUP</code>	Standard shift up applied to the numerator in display style. Suggested: <code>StackTopDisplayStyleShiftUp</code> .
44	<code>FRACTIONDENOMINATORSHIFT-DOWN</code>	Standard shift down applied to the denominator. Positive for moving in the downward direction.
45	<code>FRACTIONDENOMINATOR-DISPLAYSTYLESHIFTDOWN</code>	Standard shift down applied to the denominator in display style. Positive for moving in the downward direction. Suggested: <code>StackBottomDisplayStyleShiftDown</code> .
46	<code>FRACTIONNUMERATORGAP-MIN</code>	Minimum tolerated gap between the (ink) bottom of the numerator and the ink of the fraction bar. Suggested: default rule thickness
47	<code>FRACTIONNUMDISPLAYSTYLE-GAPMIN</code>	Minimum tolerated gap between the (ink) bottom of the numerator and the ink of the fraction bar in display style. Suggested: $3 \times$ default rule thickness.
48	<code>FRACTIONRULETHICKNESS</code>	Thickness of the fraction bar. Suggested: default rule thickness.



<code>\fontdimen</code>	Dimension name	Description
49	<code>FRACTIONDENOMINATORGAP-MIN</code>	Minimum tolerated gap between the (ink) top of the denominator and the ink of the fraction bar. Suggested: default rule thickness
50	<code>FRACTIONDENOMDISPLAY-STYLEGAPMIN</code>	Minimum tolerated gap between the (ink) top of the denominator and the ink of the fraction bar in display style. Suggested: $3 \times$ default rule thickness.
51	<code>SKEWEDFRACTION-HORIZONTALGAP</code>	Horizontal distance between the top and bottom elements of a skewed fraction.
52	<code>SKEWEDFRACTIONVERTICAL-GAP</code>	Vertical distance between the ink of the top and bottom elements of a skewed fraction.
53	<code>OVERBARVERTICALGAP</code>	Distance between the overbar and the (ink) top of the base. Suggested: $3 \times$ default rule thickness.
54	<code>OVERBARRULETHICKNESS</code>	Thickness of overbar. Suggested: default rule thickness.
55	<code>OVERBAREXTRAASCENDER</code>	Extra white space reserved above the overbar. Suggested: default rule thickness.
56	<code>UNDERBARVERTICALGAP</code>	Distance between underbar and (ink) bottom of the base. Suggested: $3 \times$ default rule thickness.
57	<code>UNDERBARRULETHICKNESS</code>	Thickness of underbar. Suggested: default rule thickness.
58	<code>UNDERBAREXTRADESCENDER</code>	Extra white space reserved below the underbar. Always positive. Suggested: default rule thickness.
59	<code>RADICALVERTICALGAP</code>	Space between the (ink) top of the expression and the bar over it. Suggested: $1\frac{1}{4}$ default rule thickness.
60	<code>RADICALDISPLAYSTYLE-VERTICALGAP</code>	Space between the (ink) top of the expression and the bar over it. Suggested: default rule thickness + $\frac{1}{4}$ x-height.
61	<code>RADICALRULETHICKNESS</code>	Thickness of the radical rule. This is the thickness of the rule in designed or constructed radical signs. Suggested: default rule thickness.
62	<code>RADICALEXTRAASCENDER</code>	Extra white space reserved above the radical. Suggested: <code>RadicalRuleThickness</code> .
63	<code>RADICALKERNBEFOREDEGREE</code>	Extra horizontal kern before the degree of a radical, if such is present. Suggested: $5/18$ of em.

<code>\fontdimen</code>	Dimension name	Description
64	<code>RADICALKERNAFTERDEGREE</code>	Negative kern after the degree of a radical, if such is present. Suggested: $-10/18$ of em.
65	<code>RADICALDEGREEBOTTOM-RAISEPERCENT</code>	Height of the bottom of the radical degree, if such is present, in proportion to the ascender of the radical sign. Suggested: 60%.