# AUCTEX

A much enhanced T<sub>E</sub>X/IAT<sub>E</sub>X mode for Emacs. Version 11.55

by Kresten Krab Thorup updates from 6.1 to 11.13 by Per Abrahamsen updates from 11.14 by David Kastrup

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# Copying

(This text stolen from the T<sub>E</sub>Xinfo 2.16 distribution).

The programs currently being distributed that relate to AUCT<sub>E</sub>X include lisp files for Emacs (and XEmacs). These programs are *free*; this means that everyone is free to use them and free to redistribute them on a free basis. The AUCT<sub>E</sub>X related programs are not in the public domain; they are copyrighted and there are restrictions on their distribution, but these restrictions are designed to permit everything that a good cooperating citizen would want to do. What is not allowed is to try to prevent others from further sharing any version of these programs that they might get from you.

Specifically, we want to make sure that you have the right to give away copies of the programs that relate to AUCT<sub>E</sub>X, that you receive source code or else can get it if you want it, that you can change these programs or use pieces of them in new free programs, and that you know you can do these things.

To make sure that everyone has such rights, we have to forbid you to deprive anyone else of these rights. For example, if you distribute copies of the AUCT<sub>E</sub>X related programs, you must give the recipients all the rights that you have. You must make sure that they, too, receive or can get the source code. And you must tell them their rights.

Also, for our own protection, we must make certain that everyone finds out that there is no warranty for the programs that relate to AUCT<sub>E</sub>X. If these programs are modified by someone else and passed on, we want their recipients to know that what they have is not what we distributed, so that any problems introduced by others will not reflect on our reputation.

The precise conditions of the licenses for the programs currently being distributed that relate to AUCT<sub>F</sub>X are found in the General Public Licenses that accompany them.

# 1 Introduction to $AUCT_EX$

This section of the AUCT<sub>E</sub>X manual gives a brief overview of what AUCT<sub>E</sub>X is, and the section is also available as a 'README' file. It is **not** an attempt to document AUCT<sub>E</sub>X. Real documentation for AUCT<sub>E</sub>X is available in the rest of the manual, which you can find in the 'doc' directory.

Read the 'INSTALL' or 'INSTALL.windows' file respectively for information about how to install AUCT<sub>E</sub>X. The files comprise the same information as the Installation chapter in the AUCT<sub>E</sub>X manual.

If you are upgrading from the previous version of  $AUCT_EX$ , the latest changes can be found in the 'CHANGES' file. If you are upgrading from an older version, read the History chapter in the AUCT<sub>E</sub>X manual.

AUCT<sub>E</sub>X is a comprehensive customizable integrated environment for writing input files for  $T_{E}X/I_{A}T_{E}X/ConT_{E}Xt$  using GNU Emacs.

AUCT<sub>E</sub>X lets you run T<sub>E</sub>X/IAT<sub>E</sub>X/ConT<sub>E</sub>Xt and IAT<sub>E</sub>X/ConT<sub>E</sub>Xt-related tools, such as a output filters or post processor from inside Emacs. Especially 'running IAT<sub>E</sub>X' is interesting, as AUCT<sub>E</sub>X lets you browse through the errors T<sub>E</sub>X reported, while it moves the cursor directly to the reported error, and displays some documentation for that particular error. This will even work when the document is spread over several files.

AUCTEX automatically indents your 'IATEX-source', not only as you write it — you can also let it indent and format an entire document. It has a special outline feature, which can greatly help you 'getting an overview' of a document.

Apart from these special features, AUCT<sub>E</sub>X provides a large range of handy Emacs macros, which in several different ways can help you write your IAT<sub>E</sub>X/ConT<sub>E</sub>Xt documents fast and painlessly.

All features of AUCT<sub>E</sub>X are documented using the GNU Emacs online documentation system. That is, documentation for any command is just a key click away!

AUCT<sub>E</sub>X is written entirely in Emacs-Lisp, and hence you can easily add new features for your own needs. It was not made as part of any particular employment or project (apart from the AUCT<sub>E</sub>X project itself). AUCT<sub>E</sub>X is distributed under the 'GNU Emacs General Public License' and may therefore almost freely be copied and redistributed.

The next sections are a short introduction to some 'actual' features. For further information, refer to the built-in online documentation of  $AUCT_{E}X$ .

## 1.1 Availability

The most recent version is always available at

http://ftp.gnu.org/pub/gnu/auctex/

WWW users may want to check out the AUCTEX page at

http://www.gnu.org/software/auctex/

# **1.2** Contacts

There has been established a mailing list for help, bug reports, feature requests and general discussion about AUCT<sub>E</sub>X. You're very welcome to join. Traffic average at an article by day, but they come in bursts. If you are only interested in information on updates, you could refer to the newsgroups 'comp.text.tex' and 'gnu.emacs.sources'.

If you want to contact the AUCTEX mailing list, send mail to auc-tex-subscribe@sunsite.dk in order to join. Articles should be sent to auc-tex@sunsite.dk.

To contact the current maintainers of AUCT<sub>E</sub>X directly, email **auc-tex\_** mgr@sunsite.dk.

# 2 Installing AUCT<sub>E</sub>X

Installing AUCT<sub>E</sub>X should be simple: merely ./configure, make, and make install. This does not yet activate the package, but merely makes it available. See Section 2.4 [Loading the package], page 5 for the activation. Please read through this document fully before installing anything. The installation procedure has changed as compared to earlier versions. In particular, note that there is some additional information for MS Windows installations in See Section 2.7 [Installation under MS Windows], page 7.

# 2.1 Prerequisites

• A recent version of Emacs 21, alternatively XEmacs 21.

Support for Emacs 20 has been dropped in favor of getting more important work done. For XEmacs, you need at least version 1.84 of the xemacs-base package (released on 01/27/2004) or a sumo tarball dated 02/02/2004 or newer for compiling AUCT<sub>E</sub>X because of non-trivial changes in 'easy-mmode.el': please use the XEmacs package system for upgrading if necessary. The current developers don't have the resources for providing backward compatibility to earlier versions.

• A working LAT<sub>E</sub>X installation

This is not really needed to *install* the package, but will be required for useful operation of it. The elisp of AUCT<sub>E</sub>X will probably run without  $IAT_EX$ , but you will find relatively little use for it.

• The texinfo package

This is needed for building the documentation. If you don't have this, or you have a too old version of it (try building and you'll find out), you may download a separate tar file with the prebuilt documentation from Savannah and install it over the main unpacked tar archive.

# 2.2 Configure

The first step is to configure the source code, telling it where various files will be. To do so, run

#### ./configure options

(Note: if you have fetched AUCT<sub>E</sub>X from CVS rather than a regular release, you will have to first generate ./configure by running autogen.sh in the 'auctex' directory.)

On many machines, you will not need to specify any options, but if **configure** cannot determine something on its own, you'll need to help it out with one of these options:

### --with-emacs[=/path/to/emacs]

If you are using a pretest which isn't in your **\$PATH**, or **configure** is not finding the right Emacs executable, you can specify it with this option.

### --with-xemacs[=/path/to/xemacs]

Configure for generation under XEmacs (Emacs is the default). Again, the name of the right XEmacs executable can be specified, complete with path if necessary.

#### --with-lispdir=/dir

This tells where to install the lisp files, note that most of AUCT<sub>E</sub>X will be installed in a subdirectory. Normally, this option is unnecessary, but may be used if you don't like the directory that configure is suggesting.

### --with-packagedir=/dir

This tells where to install the XEmacs Package. Again, this option is normally unnecessary, but may be used if you don't like the directory that configure is suggesting, and you know that XEmacs regards the directory you specify as a package directory.

If you are installing AUCT<sub>E</sub>X for a single user, and you have installed no XEmacs packages as that user before, then **configure** may try to install AUCT<sub>E</sub>X in the systemwide package directory (that it cannot write to), causing installation to fail. In that case, a good value for this option is '~/.xemacs/xemacs-packages', as XEmacs looks there for per-user packages by default.

#### --with-auto-dir=/dir

You can use this option to specify the directory containing automatically generated information. It is not necessary for most  $T_EX$  installs, but may be used if you don't like the directory that configure is suggesting.

--help This is not an option specific to AUCT<sub>E</sub>X. A number of standard options to configure exist, and we do not have the room to describe them here; a short description of each is available, using --help.

# 2.3 Build/install

Once configure has been run, simply enter

#### make

at the prompt to byte-compile the lisp files, and build the documentation files. To install the files into the locations chosen earlier, type

#### make install

You may need special privileges to install, e.g., if you are installing into system directories.

# 2.4 Loading the package

First you should make sure that AUCT<sub>E</sub>X gets loaded. You then need to place a few lines in your personal '.emacs' file (or a site-wide configuration file).

For XEmacs, if you specified a valid package directory during installation, or none at all, then XEmacs installation should do everything necessary in order to install AUCT<sub>E</sub>X as a package and activate it. Restarting XEmacs should then make the package visible, and C-c C-c should give you a command prompt.

If you used --with-packagedir, you have to make sure that the directory 'lisp/auctex' under the directory you specified is in XEmacs' load-path variable.

For GNU Emacs, the recommended way to activate  $AUCT_EX$  is to add the following line to your '.emacs' file:

(require 'tex-site)

If you used --with-lispdir, you have to make sure that the directory specified is in Emacs' load-path variable, so that you would instead use, e.g.,

```
(setq load-path (cons "~/elisp" load-path))
(require 'tex-site)
```

For site-wide activation in GNU Emacs, see See Section 2.5 [Advice for package providers], page 6.

That is all. There are other ways of achieving the equivalent thing, but we don't mention them here any more since they are not better, and people got confused into trying everything at once.

# 2.5 Providing AUCT<sub>E</sub>X as a package

As a package provider, you should make sure that your users will be served best according to their intentions, and keep in mind that a system might be used by more than one user, with different preferences. The use of packages should in general not impact performance negatively if a user chooses not to employ it, but should be as convenient as possible. The policy with regard to AUCT<sub>E</sub>X has been to *refrain* from activating it automatically when it is installed as a package. This is reasonable because

- Emacs comes with a simpler default  $T_EX$  mode with different keybindings. Some users might prefer that.
- AUCT<sub>E</sub>X is activated via (require 'tex-site). Once this has happened, it is not possible to get back the original T<sub>E</sub>X mode. A site-wide default would for this reason be hard to override.

If, however, you are certain that the users all prefer AUCT<sub>E</sub>X, you may place the following line in 'default.el':

(require 'tex-site)

XEmacs uses a package system. The default AUCT<sub>E</sub>X installation should cater for everything necessary in that case.

# 2.6 Installation for non-privileged users

Often people without system administration privileges want to install software for their private use. In that case you need to specify more options top the **configure** script. For XEmacs users, this is fairly easy, because the XEmacs package system has been designed to make this sort of thing practical: but GNU Emacs users (and XEmacs users for whom the package system is for some reason misbehaving) may need to do a little more work.

GNU Emacs users can solve this problem by using the '--prefix' option to the configure script, and let it point to the personal home directory. In that way, resulting binaries will be installed under the 'bin' subdirectory of your home directory, manual pages under 'man' and so on. That way, it is reasonably easy to maintain a bunch of additional packages, since the prefix argument is supported by most configure scripts.

You'll have to add something like '/home/myself/share/emacs/site-lisp' to your load-path variable, if it isn't there already.

XEmacs users can achieve the same end by pointing configure at an appropriate package directory (normally '--with-packagedir=~/.xemacs/xemacs-packages' will serve). This should only need to be done once, and should be needed fairly rarely; if you have installed any personal XEmacs packages before, configure should detect that, and automatically install AUCT<sub>E</sub>X there too; equally, if you have installed AUCT<sub>E</sub>X somewhere searched by XEmacs, AUCT<sub>E</sub>X should be automatically reinstalled over that copy.

(configure may guess wrong if the site administrator has installed AUCT<sub>E</sub>X somewhere else: if so, just use the '--with-packagedir' option to override configure's choice.)

But there is another problem: perhaps you want to make it easy for other users to share parts of your personal Emacs configuration. In general, you can do this by writing "myself/' anywhere where you specify paths to something installed in your personal subdirectories, not merely "/', since the latter, when used by other users, will point to non-existent files.

For yourself, it will do to manipulate environment variables in your '.profile' resp. '.login' files. But if people will be copying just Elisp files, their copies will not work. While it would in general be preferable if the added components where available from a shell level, too (like when you call the standalone info reader, or try using 'preview.sty' for functionality besides of Emacs previews), it will be a big help already if things work from inside of Emacs.

Here is how to do the various parts:

### Making the Elisp available

In XEmacs, you should ask the other users to add symbolic links in their '~/.xemacs/xemacs-packages/lisp', '~/.xemacs/xemacs-packages/info' and '~/.xemacs/xemacs-packages/etc' directories. (Alas, there is presently no easy programmatic way to do this, except to have a script do the symlinking for them.)

In GNU Emacs, you'll want the invocation lines described in See Section 2.4 [Loading the package], page 5. In addition, you'll want a line such as

(add-to-list 'load-path "~myself/share/emacs/site-lisp/preview")

### Making the Info files available

While for yourself, you'll probably want to manipulate the 'INFOPATH' variable; for access inside of Elisp something like the following might be convenient:

(eval-after-load 'info
 '(add-to-list 'Info-directory-list "~myself/info"))

In XEmacs, as long as XEmacs can see the package, there should be no need to do anything at all; the info files should be immediately visible. However, you might want to set 'INFOPATH' anyway, for the sake of standalone readers outside of XEmacs. (The info files in XEmacs are normally in '~/.xemacs/xemacs-packages/info'.)

# 2.7 Installation under MS Windows

Installation of AUCT<sub>E</sub>X is a bit more complicated, but we are working to resolve the issues involved. Please report success/failure to us at 'auc-tex@sunsite.dk'. Here are the steps to perform:

1. The installation of AUCT<sub>E</sub>X will require the MSYS tool set from http://www.mingw.org. If you have the Cygwin tool set from http://cygwin.com installed, that should do just fine as well, but it is quite larger and slower.

If you are installing AUCT<sub>E</sub>X with one of those sets for an Emacs compiled in a different one, you should try to avoid tool-specific path names like '/cygwin/c'. Instead, use the 'c:' syntax. It might also help to use forward slashes instead of the backward slashes more typical for MS Windows: while backward slashes are supposed to work if properly escaped in the shell, this is one area easily overlooked by the developers. The same holds for file or directory names with spaces in them. Of course, we want to hear about any problems in that area.

Compiling Emacs is outside of the scope of this manual. AUCT<sub>E</sub>X itself does not require a C compiler for installation.

- Install GNU Emacs from http://ftp.gnu.org/pub/gnu/windows/emacs/ or XEmacs from http://www.xemacs.org.
- 3. You need a working T<sub>E</sub>X installation. One popular installation under Windows is MikT<sub>E</sub>X. Another much more extensive system is T<sub>E</sub>X live which is rather close to its Unix cousins.
- 4. Now the fun stuff starts. Unpack the AUCT<sub>E</sub>X distribution into some installation directory. **Do not** unpack it right into your Emacs' own directories: the installation will copy the material that needs to be placed there. Keep the installation directory separate: you can remove its contents after installation completes. Since you are reading this, you probably have already unpacked AUCT<sub>E</sub>X, but it should still be easy to move it elsewhere now.
- 5. Ready for takeoff. Start some shell (typically bash) capable of running configure, change into the installation directory and call ./configure with appropriate options. Typical options you'll want to specify will be

--prefix=drive:/path/to/emacs-directory

which makes sure that (1) the AUCTeX manual will be installed in the 'info/' directory of your Emacs installation and (2) the automatically generated global style hooks will be installed in the 'var/' directory of your Emacs installation. If you are collecting stuff like that in a central directory hierarchy (not untypical with Cygwin), you might want to specify that here instead. You stand a good chance that this will be the only option you need to supply, as long as your TEX-related executables are in your system path, which they better be for AUCTEX's operation, anyway.

--with-emacs

if you are installing for a version of Emacs. You can use '--with-emacs=/path/to/emacs' to specify the name of the installed Emacs executable, complete with its path if necessary (if Emacs is not within a directory specified in your PATH environment setting).

--with-xemacs

if you are installing for a version of XEmacs. Again, you can use '--with-xemacs=/path/to/xemacs' to specify the name of the installed XEmacs executable complete with its path if necessary. It may also be

necessary to specify this option if a copy of Emacs is found in your PATH environment setting, but you still would like to install a copy of AUCT<sub>E</sub>X for XEmacs.

```
--with-lispdir=/dir
```

This may be needed for GNU Emacs installation, but hopefully configure should figure this out by itself. Don't use this for XEmacs, rather use

```
--with-packagedir=/dir
```

which gives the location of the package directory for XEmacs where stuff should be installed. Again, hopefully this is not necessary to specify.

```
--with-auto-dir=/dir
```

Directory containing automatically generated information. You should not normally need to set this, as '--prefix' should take care of this.

Some additional information about the above options may be found in Section 2.2 [Configure], page 4.

- 6. If you need to use the prebuilt documentation (see above), now is the time to unpack it over the rest of the installation directory.
- 7. Run make in the installation directory (we have had one report that Emacs did not manage to byte compile the Elisp files, and that had to be done by hand. No idea about what might have gone wrong there).
- 8. Run make install in the installation directory.
- 9. For GNU Emacs, the recommended way to activate AUCT<sub>E</sub>X is to add the following line to your '.emacs' file:

(require 'tex-site)

The configuration for Windows systems is probably not quite fitting. Instead of loading 'tex-site.el' in that manner, you might want to load 'tex-mik.el' (for MikT<sub>E</sub>X) or 'tex-fptex' (for fpT<sub>E</sub>X) instead. Those will lead to somewhat more appropriate values for your system. You can always use

```
M-x customize-group (RET) AUCTeX (RET)
```

in order to customize more stuff, or use the 'Customize' menu.

10. Load a '.tex' file Emacs or XEmacs and see if you get the 'Command' menu. Try using that to LATEX the file.

Well, that about is all. Have fun!

# 2.8 Customizing

Most of the site-specific customization should already have happened during configuration of AUCT<sub>E</sub>X. Any further customization can be done with customization buffers directly in Emacs. Just type *M*-*x* customize-group RET AUCTeX RET to open the customization group for AUCT<sub>E</sub>X or use the menu entries provided in the mode menus. Editing the file 'tex-site.el' as suggested in former versions of AUCT<sub>E</sub>X should not be done anymore because the installation routine will overwrite those changes.

You might check some variables with a special significance. They are accessible directly by typing *M*-x customize-variable *RET* <variable> *RET*.

### TeX-lisp-directory

The directory where you installed the AUCT<sub>F</sub>X lisp files.

This variable is set automatically during configuration. If you don't issue a make install, for example if you don't want to install AUCTEX in a different place, you will have to set this variable manually to the location of the compiled files. It is generally advisable to do a full installation including make install because program and documentation files will be copied to their proper places.

### TeX-macro-global

Directories containing the site's T<sub>E</sub>X style files.

Normally, AUCT<sub>E</sub>X will only allow you to complete macros and environments which are built-in, specified in AUCT<sub>E</sub>X style files or defined by yourself. If you issue the *M*-*x TeXauto-generate-global* command after loading AUCT<sub>E</sub>X, you will be able to complete on all macros available in the standard style files used by your document. To do this, you must set this variable to a list of directories where the standard style files are located. The directories will be searched recursively, so there is no reason to list subdirectories explicitly. Automatic configuration will already have set the variable for you if it could use the program 'kpsewhich'. In this case you normally don't have to alter anything.

# 2.9 Contributed files

There are several files that are not part of AUCT<sub>E</sub>X proper, but included in the distribution in case they are useful.

'bib-cite.el'

Better support for bibliographies and much more.

'tex-jp.el'

Support for Japanese.

They can be installed together with AUCT<sub>E</sub>X by executing make contrib and make install-contrib. Read the comments in the start of each file for more information about how to use the files, what they do, and who wrote and maintains them.

[User Option]

# **3** Quick Start

AUCTEX is a powerful program offering many features and configuration options. If you are new to AUCTEX this might be deterrent. Fortunately you do not have to learn everything at once. This Quick Start Guide will give you the knowledge of the most important commands and enable you to prepare your first IATEX document with AUCTEX after only a few minutes of reading.

In this introduction, we assume that AUCT<sub>E</sub>X is already installed on your system. If this is not the case, you should read the file 'INSTALL' in the base directory of the unpacked distribution tarball. These installation instructions are available in this manual as well, Chapter 2 [Installation], page 4. We also assume that you are familiar with the way keystrokes are written in Emacs manuals. If not, have a look at the Emacs Tutorial in the Help menu.

If AUCTEX is installed, you might still need to activate it, by inserting

```
(require 'tex-site)
```

in your user init file.<sup>1</sup> In order to get support for many of the LATEX packages you will use in your documents, you should enable document parsing as well, which can be achieved by putting

```
(setq TeX-auto-save t)
(setq TeX-parse-self t)
```

into your init file. Finally, if you often use \include or \input, you should make AUCT<sub>F</sub>X aware of the multi-file document structure. You can do this by inserting

(setq-default TeX-master nil)

into your init file. Each time you open a new file,  $AUCT_EX$  will then ask you for a master file.

This Quick Start Guide covers two main topics: First we explain how AUCT<sub>E</sub>X helps you in editing your input file for T<sub>E</sub>X, LAT<sub>E</sub>X, and some other formats. Then we describe the functions that AUCT<sub>E</sub>X provides for processing the input files with LAT<sub>E</sub>X, BibT<sub>E</sub>X, etc., and for viewing and debugging.

# 3.1 Functions for editing TeX files

## 3.1.1 Making your T<sub>E</sub>X code more readable

AUCT<sub>E</sub>X can do syntax highlighting of your source code, that means commands will get special colors or fonts. You can enable it locally by typing M-x font-lock-mode RET. If you want to have font locking activated generally, enable global-font-lock-mode, e.g. with M-x customize-variable RET global-font-lock-mode RET.

AUCTEX will indent new lines to indicate their syntactical relationship to the surrounding text. For example, the text of a **\footnote** or text inside of an environment will be indented relative to the text around it. If the indenting has gotten wrong after adding or deleting some characters, use  $\langle \underline{TAB} \rangle$  to reindent the line, *M-q* for the whole paragraph, or *M-x LaTeX-fill-buffer RET* for the whole buffer.

<sup>&</sup>lt;sup>1</sup> This usually is a file in your home directory called '.emacs' if you are utilizing GNU Emacs or '.xemacs/init.el' if you are using XEmacs.

# 3.1.2 Entering sectioning commands

Insertion of sectioning macros, that is '\chapter', '\section', '\subsection', etc. and accompanying '\label' commands may be eased by using  $C-c \ C-s$ . You will be asked for the section level. As nearly everywhere in AUCT<sub>E</sub>X, you can use the (TAB) or (SPC) key to get a list of available level names, and to auto-complete what you started typing. Next, you will be asked for the printed title of the section, and last you will be asked for a label to be associated with the section.

# 3.1.3 Inserting environments

Similarly, you can insert environments, that is '\begin{}'-(\end{}' pairs: Type  $C-c \ C-e$ , and select an environment type. Again, you can use (TAB) or (SPC) to get a list, and to complete what you type. Actually, the list will not only provide standard LATEX environments, but also take your '\documentclass' and '\usepackage' commands into account if you have parsing enabled by setting TeX-parse-self to t. If you use a couple of environments frequently, you can use the up and down arrow keys (or M-p and M-n) in the minibuffer to get back to the previously inserted commands.

Some environments need additional arguments. Often, AUCT<sub>E</sub>X knows about this and asks you to enter a value.

# 3.1.4 Inserting macros

 $C-c \ C-m$ , or simply  $C-c \ RET$  will give you a prompt that asks you for a LATEX macro. You can use (TAB) for completion, or the up/down arrow keys (or M-p and M-n) to browse the command history. In many cases, AUCTEX knows which arguments a macro needs and will ask you for that. It even can differentiate between mandatory and optional arguments—for details, see Section 5.2 [Completion], page 22.

An additional help for inserting macros is provided by the possibility to complete macros right in the buffer. With point at the end of a partially written macro, you can complete it by typing *M*-TAB.

# 3.1.5 Changing the font

AUCTEX provides convenient keyboard shortcuts for inserting macros which specify the font to be used for typesetting certain parts of the text. They start with C-c C-f, and the last C- combination tells AUCTEX which font you want:

С-с С-f С-b

Insert bold face '\textbf{\*}' text.

С-с С-f С-i

Insert *italics* '\textit{\*}' text.

С-с С-f С-е

Insert *emphasized* '\emph{ $\star$ }' text.

C-c C-f C-s

Insert *slanted* '\textsl{\*}' text.

C-c C-f C-r

Insert roman  $\operatorname{\mathsf{textrm}}{\texttt{\star}}$  text.

С-с С-f С-f

Insert sans serif '\textsf{\*}' text.

C-c C-f C-t

Insert typewriter '\texttt{\*}' text.

C-c C-f C-c

Insert SMALL CAPS '\textsc{\*}' text.

C-c C-f C-d

Delete the innermost font specification containing point.

If you want to change font attributes of existing text, mark it as a region, and then invoke the commands. If no region is selected, the command will be inserted with empty braces, and you can start typing the changed text.

Most of those commands will also work in math mode, but then macros like \mathbf will be inserted.

## 3.1.6 Other useful features

AUCT<sub>E</sub>X also tries to help you when inserting the right "quote" signs for your language, dollar signs to typeset math, or pairs of braces. It offers shortcuts for commenting out text (*C-c*; for the current region or *C-c* % for the paragraph you are in). The same keystrokes will remove the % signs, if the region or paragraph is commented out yet. With TeX-fold-mode, you can hide certain parts (like footnotes, references etc.) that you do not edit currently. Support for Emacs' outline mode is provided as well. And there's more, but this is beyond the scope of this Quick Start Guide.

# 3.2 Creating and viewing output, debugging

# 3.2.1 One Command for LATEX, helpers, viewers, and printing

If you have typed some text and want to run IATEX (or TEX, or other programs—see below) on it, type C-c C-c. If applicable, you will be asked whether you want to save changes, and which program you want to invoke. In many cases, the choice that AUCTEX suggests will be just what you want: first latex, then a viewer. If a latex run produces or changes input files for makeindex, the next suggestion will be to run that program, and AUCTEX knows that you need to run latex again afterwards—the same holds for BibTEX.

When no processor invocation is necessary anymore, AUCT<sub>E</sub>X will suggest to run a viewer, or you can chose to create a PostScript file using dvips, or to directly print it.

At this place, a warning needs to be given: First, although AUCT<sub>E</sub>X is really good in detecting the standard situations when an additional latex run is necessary, it cannot detect it always. Second, the creation of PostScript files or direct printing currently only works when your output file is a DVI file, not a PDF file.

Ah, you didn't know you can do both? That brings us to the next topic.

# 3.2.2 Choosing an output format

From a IAT<sub>E</sub>X file, you can produce DVI output, or a PDF file directly *via* pdflatex. You can switch on source specials for easier navigation in the output file, or tell latex to stop

after an error (usually **\noninteractive** is used, to allow you to detect all errors in a single run).

These options are controlled by toggles, the keystrokes should be easy to memorize:

С-с С-т С-р

This command toggles between DVI and PDF output

С-с С-т С-і

toggles interactive mode

C-c C-t C-s

toggles source specials support

C-c C-t C-o

toggles usage of Omega/lambda.

# 3.2.3 Debugging LATEX

When AUCTEX runs a program, it creates an output buffer in which it displays the output of the command. If there is a syntactical error in your file, latex will not complete successfully. AUCTEX will tell you that, and you can get to the place where the first error occured by pressing C-c ' (the last character is a backtick). The view will be split in two windows, the output will be displayed in the lower buffer, and both buffers will be centered around the place where the error occured. You can then try to fix it in the document buffer, and use the same keystrokes to get to the next error. This procedure may be repeated until all errors have been dealt with. By pressing  $C-c \ C-w$  (TeX-toggle-debug-boxes) you can toggle whether AUCTEX should notify you of overfull and underfull boxes in addition to regular errors.

If a command got stuck in a seemingly infinite loop, or you want to stop execution for other reasons, you can use  $C-c \ C-k$  (for "kill"). Similar to C-1, which centers the buffer you are in around your current position,  $C-c \ C-1$  centers the output buffer so that the last lines added at the bottom become visible.

# 3.2.4 Running LATEX on parts of your document

If you want to check how some part of your text looks like, and do not want to wait until the whole document has been typeset, then mark it as a region and use C-c C-r. It behaves just like C-c C-c, but it only uses the document preamble and the region you marked.

If you are using  $\include$  or  $\input$  to structure your document, try C-c C-b while you are editing one of the included files. It will run latex only on the current buffer, using the preamble from the master file.

# 4 Inserting Frequently Used Commands

The most commonly used commands/macros of AUCT<sub>E</sub>X are those which simply insert templates for often used T<sub>E</sub>X and/or  $IAT_EX/ConT_EXt$  constructs, like font changes, handling of environments, etc. These features are very simple, and easy to learn, and help you avoid stupid mistakes like mismatched braces, or '\begin{}'-'\end{}' pairs.

# 4.1 Insertion of Quotes, Dollars, and Braces

In T<sub>E</sub>X, literal double quotes '"like this"' are seldom used, instead two single quotes are used '''like this''. To help you insert these efficiently, AUCT<sub>E</sub>X allows you to continue to press " to insert two single quotes. To get a literal double quote, press " twice.

### TeX-insert-quote count

(") Insert the appropriate quote marks for  $T_{E}X$ .

Inserts the value of TeX-open-quote (normally ''') or TeX-close-quote (normally ''') depending on the context. With prefix argument, always inserts '"' characters.

#### TeX-open-quote

String inserted by typing " to open a quotation.

#### TeX-close-quote

String inserted by typing " to close a quotation.

#### TeX-quote-after-quote

Determines the behavior of ". If it is non-nil, typing " will insert a literal double quote. The respective values of TeX-open-quote and TeX-close-quote will be inserted after typing " once again.

If you include the style files 'german' or 'ngerman' TeX-open-quote and TeX-closequote will be set to the values of LaTeX-german-open-quote and LaTeX-german-closequote respectively. TeX-quote-after-quote will be set to the value of LaTeX-germanquote-after-quote. If you write texts which facilitate the style files mentioned before, you should customize those special variables instead of the standard variables.

Similarly you should customize LaTeX-csquotes-open-quote, LaTeX-csquotes-closequote and LaTeX-csquotes-quote-after-quote if you use the 'csquotes' package. The quotation characters will only be used if both variables—LaTeX-csquotes-open-quote and LaTeX-csquotes-close-quote—are non-empty strings. But then the 'csquotes'-related values will take precedence over the '(n)german'-related ones.

In AUCT<sub>E</sub>X, dollar signs should match like they do in T<sub>E</sub>X. This has been partially implemented, we assume dollar signs always match within a paragraph. The first '\$' you insert in a paragraph will do nothing special. The second '\$' will match the first. This will be indicated by moving the cursor temporarily over the first dollar sign. If you enter a dollar sign that matches a double dollar sign '\$\$' AUCT<sub>E</sub>X will automatically insert two dollar signs. If you enter a second dollar sign that matches a single dollar sign, the single dollar sign will automatically be converted to a double dollar sign.

[Command]

[User Option]

[User Option]

## TeX-insert-dollar arg

(\$) Insert dollar sign.

Show matching dollar sign if this dollar sign end the  $T_EX$  math mode. Ensure double dollar signs match up correctly by inserting extra dollar signs when needed.

With optional arg, insert that many dollar signs.

To avoid unbalanced braces, it is useful to insert them pairwise. You can do this by typing C-c {.

### TeX-insert-braces

[Command]

 $(C-c \)$  Make a pair of braces and position the cursor to type inside of them.

# 4.2 Inserting Font Specifiers

Perhaps the most used keyboard commands of AUCT<sub>E</sub>X are the short-cuts available for easy insertion of font changing macros.

If you give an argument (that is, type C-u) to the font command, the innermost font will be replaced, i.e. the font in the T<sub>E</sub>X group around point will be changed. The following table shows the available commands, with  $\star$  indicating the position where the text will be inserted.

```
С-с С-f С-b
```

Insert bold face '\textbf{\*}' text.

С-с С-f С-i

Insert italics '\textit{\*}' text.

С-с С-f С-е

Insert emphasized '\emph{\*}' text.

### C-c C-f C-s

Insert *slanted* '\textsl{\*}' text.

### C-c C-f C-r

Insert roman  $\text{textrm}\{\star\}$  text.

#### C-c C-f C-f

Insert sans serif '\textsf{\*}' text.

#### C-c C-f C-t

Insert typewriter '\texttt{\*}' text.

### C-c C-f C-c

Insert SMALL CAPS '\textsc{\*}' text.

### $C-c \ C-f \ C-d$

Delete the innermost font specification containing point.

### TeX-font arg

(C-c C-f) Insert template for font change command.

If *replace* is not nil, replace current font. *what* determines the font to use, as specified by TeX-font-list.

[Command]

[Command]

### TeX-font-list

List of fonts used by TeX-font.

Each entry is a list with three elements. The first element is the key to activate the font. The second element is the string to insert before point, and the third element is the string to insert after point. An optional fourth element means always replace if not nil.

# 4.3 Inserting chapters, sections, etc.

Insertion of sectioning macros, that is '\chapter', '\section', '\subsection', etc. and accompanying '\label's may be eased by using C-c C-s. This command is highly customizable, the following describes the default behavior.

When invoking you will be asked for a section macro to insert. An appropriate default is automatically selected by AUCT<sub>E</sub>X, that is either: at the top of the document; the top level sectioning for that document style, and any other place: The same as the last occurring sectioning command.

Next, you will be asked for the actual name of that section, and last you will be asked for a label to be associated with that section. The label will be prefixed by the value specified in LaTeX-section-hook.

#### LaTeX-section arg

(C-c C-s) Insert a sectioning command.

Determine the type of section to be inserted, by the argument arg.

- If arg is nil or missing, use the current level.
- If arg is a list (selected by C-u), go downward one level.
- If arg is negative, go up that many levels.
- If arg is positive or zero, use absolute level:
  - + 0 : part
  - + 1 : chapter
  - + 2 : section
  - + 3 : subsection
  - + 4 : subsubsection
  - + 5 : paragraph
  - + 6 : subparagraph

The following variables can be set to customize the function.

LaTeX-section-hook

Hooks to be run when inserting a section.

LaTeX-section-label

Prefix to all section references.

The precise behavior of LaTeX-section is defined by the contents of LaTeX-section-hook.

[User Option]

[Command]

### LaTeX-section-hook

List of hooks to run when a new section is inserted.

The following variables are set before the hooks are run

- *level* Numeric section level, default set by prefix arg to LaTeX-section.
- name Name of the sectioning command, derived from *level*.
- *title* The title of the section, default to an empty string.
- toc Entry for the table of contents list, default nil.

#### done-mark

Position of point afterwards, default nil meaning after the inserted text.

A number of hooks are already defined. Most likely, you will be able to get the desired functionality by choosing from these hooks.

### LaTeX-section-heading

Query the user about the name of the sectioning command. Modifies *level* and *name*.

### LaTeX-section-title

Query the user about the title of the section. Modifies *title*.

#### LaTeX-section-toc

Query the user for the toc entry. Modifies toc.

### LaTeX-section-section

Insert IATEX section command according to name, title, and toc. If toc is nil, no toc entry is inserted. If toc or title are empty strings, done-mark will be placed at the point they should be inserted.

#### LaTeX-section-label

Insert a label after the section command. Controlled by the variable LaTeX-section-label.

To get a full featured LaTeX-section command, insert

```
(setq LaTeX-section-hook
             '(LaTeX-section-heading
LaTeX-section-title
LaTeX-section-toc
LaTeX-section-section
LaTeX-section-label))
```

```
in your '.emacs' file.
```

The behavior of LaTeX-section-label is determined by the variable LaTeX-section-label.

### LaTeX-section-label

Default prefix when asking for a label.

If it is a string, it is used unchanged for all kinds of sections. If it is nil, no label is inserted. If it is a list, the list is searched for a member whose car is equal to the

[User Option]

name of the sectioning command being inserted. The cdr is then used as the prefix. If the name is not found, or if the cdr is nil, no label is inserted.

By default, chapters have a prefix of 'cha:' while sections and subsections have a prefix of 'sec:'. Labels are not automatically inserted for other types of sections.

# 4.4 Inserting Environment Templates

A large apparatus is available that supports insertions of environments, that is '\begin{}' - '\end{}' pairs.

AUCT<sub>F</sub>X is aware of most of the actual environments available in a specific document. This is achieved by examining your '\documentclass' command, and consulting a precompiled list of environments available in a large number of styles.

You insert an environment with C-c C-e, and select an environment type. Depending on the environment, AUCT<sub>F</sub>X may ask more questions about the optional parts of the selected environment type. With C-u C-c C-e you will change the current environment.

#### LaTeX-environment arg

(C-c C-e) AUCTFX will prompt you for an environment to insert. At this prompt, you may press  $\langle TAB \rangle$  or  $\langle SPC \rangle$  to complete a partially written name, and/or to get a list of available environments. After selection of a specific environment AUCT<sub>F</sub>X may prompt you for further specifications.

If the optional argument arg is not-nil (i.e. you have given a prefix argument), the current environment is modified and no new environment is inserted.

As a default selection, AUCT<sub>FX</sub> will suggest the environment last inserted or, as the first choice the value of the variable LaTeX-default-environment.

#### LaTeX-default-environment

Default environment to insert when invoking 'LaTeX-environment' first time.

If the document is empty, or the cursor is placed at the top of the document,  $AUCT_{FX}$ will default to insert a 'document' environment.

Most of these are described further in the following sections, and you may easily specify more. See Section 4.4.5 [Customizing environments], page 21.

You can close the current environment with C-c ], but we suggest that you use C-c C-eto insert complete environments instead.

#### LaTeX-close-environment

(C-c] Insert an '\end' that matches the current environment.

### 4.4.1 Equations

When inserting equation-like environments, the '\label' will have a default prefix, which is controlled by the following variables:

| LaTeX-equation-label                 | [User Option] |
|--------------------------------------|---------------|
| Prefix to use for 'equation' labels. |               |

#### enx to use for 'equation' labels

### LaTeX-eqnarray-label

Prefix to use for 'equarray' labels.

[Command]

[User Option]

[Command]

### LaTeX-amsmath-label

Prefix to use for amsmath equation labels. Amsmath equations include 'align', 'alignat', 'xalignat', 'aligned', 'flalign' and 'gather'.

## 4.4.2 Floats

Figures and tables (i.e., floats) may also be inserted using AUCT<sub>E</sub>X. After choosing either 'figure' or 'table' in the environment list described above, you will be prompted for a number of additional things.

float position

This is the optional argument of float environments that controls how they are placed in the final document. In LATEX this is a sequence of the letters 'htbp' as described in the LATEX manual. The value will default to the value of LaTeX-float.

caption This is the caption of the float.

labelThe label of this float. The label will have a default prefix, which is controlledby the variables LaTeX-figure-label and LaTeX-table-label.

Moreover, you will be asked if you want the contents of the float environment to be horizontally centered. Upon a positive answer a '\centering' macro will be inserted at the beginning of the float environment.

| LaTeX-float<br>Default placement for floats.           | [User Option] |
|--|---------------|
| LaTeX-figure-label<br>Prefix to use for figure labels. | [User Option] |
| LaTeX-table-label<br>Prefix to use for table labels.   | [User Option] |
| 4.4.3 Itemize-like                                     |               |

In an itemize-like environment, nodes (i.e., '\item's) may be inserted using C-c (LFD).

### LaTeX-insert-item

 $(C-c (\underline{\text{LFD}}))$  Close the current item, move to the next line and insert an appropriate '\item' for the current environment. That is, 'itemize' and 'enumerate' will have '\item ' inserted, while 'description' will have '\item[]' inserted.

## 4.4.4 Tabular-like

When inserting Tabular-like environments, that is, 'tabular' 'array' etc., you will be prompted for a template for that environment. Related variables:

### LaTeX-default-format

Default format string for array and tabular environments.

### LaTeX-default-position

Default position string for array and tabular environments. If nil, act like the empty string is given, but don't prompt for a position.

[User Option]

[User Option]

[Command]

# 4.4.5 Customizing environments

See Section 12.3 [Adding Environments], page 56, for how to customize the list of known environments.

# **5** Advanced Editing Features

The previous chapter described how to write the main body of the text easily and with a minimum of errors. In this chapter we will describe some features for entering more specialized sorts of text, for formatting the source by indenting and filling and for navigating through the document.

# 5.1 Entering Mathematics

TFX is written by a mathematician, and has always contained good support for formatting mathematical text. AUCT<sub>F</sub>X supports this tradition, by offering a special minor mode for entering text with many mathematical symbols. You can enter this mode by typing  $C-c^{-}$ .

```
LaTeX-math-mode
```

[Command]

(C-c<sup>~</sup>) Toggle LaTeX-math-mode. This is a minor mode rebinding the key LaTeXmath-abbrev-prefix to allow easy typing of mathematical symbols. ' will read a character from the keyboard, and insert the symbol as specified in LaTeX-math-list. If given a prefix argument, the symbol will be surrounded by dollar signs.

You can use another prefix key (instead of ') by setting the variable LaTeX-mathabbrev-prefix.

To enable LaTeX-math-mode by default, add the following in your '.emacs' file:

(add-hook 'LaTeX-mode-hook 'LaTeX-math-mode)

```
LaTeX-math-abbrev-prefix
```

[User Option]

A string containing the prefix of LaTeX-math-mode commands; This value defaults to ٢.

The variable LaTeX-math-list holds the actual mapping.

| LaTeX-math-list [  | User Option] |
|--|--------------|
| A list containing key command mappings to use in LaTeX-math-mode | . The car of |
| each element is the key and the cdr is the macro name.           |              |

### LaTeX-math-menu-unicode

[User Option]

Whether the LaTeX menu should try using Unicode for effect. Your Emacs built must be able to display include Unicode characters in menus for this feature.

AUCT<sub>F</sub>X's reference card 'tex-ref.tex' includes a list of all math mode commands.

# 5.2 Completion

Emacs lisp programmers probably know the lisp-complete-symbol command, usually bound to M-(TAB). Users of the wonderful ispell mode know and love the ispell-completeword command from that package. Similarly, AUCT<sub>F</sub>X has a TeX-complete-symbol command, usually bound to M-(TAB). Using LaTeX-complete-symbol makes it easier to type and remember the names of long LATEX macros.

In order to use TeX-complete-symbol, you should write a backslash and the start of the macro. Typing  $M \rightarrow (TAB)$  will now complete as much of the macro, as it unambiguously can. For example, if you type "\renewc" and then  $M \rightarrow \langle TAB \rangle$ , it will expand to "\renewcommand".

#### TeX-complete-symbol

 $(M \rightarrow \langle TAB \rangle)$  Complete TFX symbol before point.

A more direct way to insert a macro is with TeX-insert-macro, bound to C-c C-m. It has the advantage over completion that it knows about the argument of most standard LATEX macros, and will prompt for them. It also knows about the type of the arguments, so it will for example give completion for the argument to '\include'. Some examples are listed below.

#### TeX-insert-macro

(C-c C-m or C-c RET) Prompt (with completion) for the name of a TFX macro, and if AUCT<sub>F</sub>X knows the macro, prompt for each argument.

As a default selection, AUCT<sub>F</sub>X will suggest the macro last inserted or, as the first choice the value of the variable TeX-default-macro.

#### TeX-insert-macro-default-style

Specifies whether TeX-insert-macro will ask for all optional arguments.

If set to the symbol show-optional-args, TeX-insert-macro asks for optional arguments of TFX macros. If set to mandatory-args-only, TeX-insert-macro asks only for mandatory arguments. When TeX-insert-macro is called with prefix argument (C-u), it's the other way round.

Note that for some macros, there are special mechanisms, e.g. LaTeXincludegraphics-options-alist.

### TeX-default-macro

Default macro to insert when invoking TeX-insert-macro first time.

A faster alternative is to bind the function TeX-electric-macro to '\'. This can be done by setting the variable TeX-electric-escape

#### TeX-electric-escape

If this is non-nil when AUCTEX is loaded, the TEX escape character '\' will be bound to TeX-electric-macro

The difference between TeX-insert-macro and TeX-electric-macro is that space will complete and exit from the minibuffer in TeX-electric-macro. Use (TAB) if you merely want to complete.

#### TeX-electric-macro

Prompt (with completion) for the name of a T<sub>F</sub>X macro, and if AUCT<sub>F</sub>X knows the macro, prompt for each argument. Space will complete and exit.

By default AUCT<sub>F</sub>X will put an empty set braces '{}' after a macro with no arguments to stop it from eating the next whitespace. This can be stopped by entering LaTeX-math-mode, see Section 5.1 [Mathematics], page 22, or by setting TeX-insert-braces to nil.

#### TeX-insert-braces

If non-nil, append a empty pair of braces after inserting a macro.

[User Option]

[Command]

[Command]

[User Option]

[Command]

[User Option]

Completions work because AUCT<sub>E</sub>X can analyze  $T_{E}X$  files, and store symbols in emacs lisp files for later retrieval. See Chapter 11 [Automatic], page 50, for more information.

AUCTEX will also make completion for many macro arguments, for example existing labels when you enter a '\ref' macro with TeX-insert-macro or TeX-electric-macro, and BibTEX entries when you enter a '\cite' macro. For this kind of completion to work, parsing must be enabled as described in see Chapter 9 [Parsing Files], page 45. For '\cite' you must also make sure that the BibTEX files have been saved at least once after you enabled automatic parsing on save, and that the basename of the BibTEX file does not conflict with the basename of one of TEX files.

# 5.3 Commenting

It is often necessary to comment out temporarily a region of T<sub>E</sub>X or IAT<sub>E</sub>X code. This can be done with the commands C-c; and C-c%. C-c; will comment out all lines in the current region, while C-c% will comment out the current paragraph. Type C-c; again to uncomment all lines of a commented region, or C-c% again to uncomment all comment lines around point. These commands will insert or remove a single '%' respectively.

TeX-comment-or-uncomment-region

(C-c;) Add or remove "%' from the beginning of each line in the current region. Uncommenting works only if the region encloses solely commented lines. If AUCT<sub>E</sub>X should not try to guess if the region should be commented or uncommented the commands TeX-comment-region and TeX-uncomment-region can be used to explicitly comment or uncomment the region in concern.

### TeX-comment-or-uncomment-paragraph

[Command]

[Command]

(C-c %) Add or remove '%' from the beginning of each line in the current paragraph. When removing '%' characters the paragraph is considered to consist of all preceding and succeeding lines starting with a '%', until the first non-comment line.

# 5.4 Indenting

Indentation means the addition of whitespace at the beginning of lines to reflect special syntactical constructs. This makes it easier to see the structure of the document, and to catch errors such as a missing closing brace. Thus, the indentation is done for precisely the same reasons that you would indent ordinary computer programs.

Indentation is done by IATEX environments and by TEX groups, that is the body of an environment is indented by the value of LaTeX-indent-level (default 2). Also, items of an 'itemize-like' environment are indented by the value of LaTeX-item-indent, default -2. If more environments are nested, they are indented 'accumulated' just like most programming languages usually are seen indented in nested constructs.

You can explicitely indent single lines, usually by pressing (TAB), or marked regions by calling indent-region on it. If you have auto-fill-mode enabled and a line is broken while you type it, Emacs automatically cares about the indentation in the following line. If you want to have a similar behavior upon typing (RET), you can customize the variable TeX-newline-function and change the default of newline which does no indentation to newline-and-indent which indents the new line or reindent-then-newline-and-indent which indents both the current and the new line.

There are certain IATEX environments which should be indented in a special way, like 'tabular' or 'verbatim'. Those environments may be specified in the variable LaTeX-indent-environment-list together with their special indentation functions. Taking the 'verbatim' environment as an example you can see that current-indentation is used as the indentation function. This will stop AUCTEX from doing any indentation in the environment if you hit (TAB) for example.

There are environments in LaTeX-indent-environment-list which do not bring a special indentation function with them. This is due to the fact that first the respective functions are not implemented yet and second that filling will be disabled for the specified environments. This shall prevent the source code from being messed up by accidently filling those environments with the standard filling routine. If you think that providing special filling routines for such environments would be an appropriate and challenging task for you, you are invited to contribute. (See Section 5.5 [Filling], page 26, for further information about the filling functionality)

The check for the indentation function may be enabled or disabled by customizing the variable LaTeX-indent-environment-check.

As a side note with regard to formatting special environments: Newer Emacsen include 'align.el' and therefore provide some support for formatting 'tabular' and 'tabbing' environments with the function align-current which will nicely align columns in the source code.

AUCTEX is able to format commented parts of your code just as any other part. This means LATEX environments and TEX groups in comments will be indented syntactically correct if the variable LaTeX-syntactic-comments is set to t. If you disable it, comments will be filled like normal text and no syntactic indentation will be done.

Following you will find a list of most commands and variables related to indenting with a small summary in each case:

(TAB) LaTeX-indent-line will indent the current line.

 $\langle LFD \rangle$  newline-and-indent inserts a new line (much like  $\langle RET \rangle$ ) and moves the cursor to an appropriate position by the left margin.

Most keyboards nowadays don't have a linefeed key and C-j is tedious to type. Therefore you can customize AUCT<sub>E</sub>X to perform indentation (or to make coffee) upon typing  $\langle \underline{\text{RET}} \rangle$  as well. The respective option is called **TeX-newline-function**.

C-j Alias for  $\langle LFD \rangle$ 

### LaTeX-indent-environment-list

[User Option]

List of environments with special indentation. The second element in each entry is the function to calculate the indentation level in columns.

The filling code currently cannot handle tabular-like environments which will be completely messed-up if you try to format them. This is why most of these environments are included in this customization option without a special indentation function. This will prevent that they get filled.

#### LaTeX-indent-level

[User Option]

Number of spaces to add to the indentation for each '\begin' not matched by a '\end'.

| LaTeX-item-indent                 | [User Option                                   | 1] |
|-----------------------------------|--|----|
| Number of spaces to add to the in | ndentation for '\item''s in list environments. |    |

### TeX-brace-indent-level

[User Option]

[User Option]

[User Option]

Number of spaces to add to the indentation for each '{' not matched by a '}'.

#### LaTeX-syntactic-comments

If non-nil comments will be filled and indented according to  $IAT_EX$  syntax. Otherwise they will be filled like normal text.

#### TeX-newline-function

Used to specify the function which is called when  $\langle \text{RET} \rangle$  is pressed. This will normally be newline which simply inserts a new line. In case you want to have AUCT<sub>E</sub>X do indentation as well when you press  $\langle \text{RET} \rangle$ , use the built-in functions newline-andindent or reindent-then-newline-and-indent. The former inserts a new line and indents the following line, i.e. it moves the cursor to the right position and therefore acts as if you pressed  $\langle \text{LFD} \rangle$ . The latter function additionally indents the current line. If you choose 'Other', you can specify your own fancy function to be called when  $\langle \text{RET} \rangle$  is pressed.

# 5.5 Filling

Filling deals with the insertion of line breaks to prevent lines from becoming wider than what is specified in fill-column. The linebreaks will be inserted automatically if auto-fill-mode is enabled. In this case the source is not only filled but also indented automatically as you write it.

auto-fill-mode can be enabled for AUCTEX by calling turn-on-auto-fill in one of the hooks AUCTEX is running. For all text modes with text-mode-hook, for all AUCTEX modes with TeX-mode-hook or for specific modes with plain-TeX-mode-hook, LaTeX-mode-hook, ConTeXt-mode-hook or docTeX-mode-hook. As an example, if you want to enable auto-fill-mode in LaTeX-mode, put the following into your init file:

(add-hook 'LaTeX-mode-hook 'turn-on-auto-fill)

You can manually fill explicitly marked regions, paragraphs, environments, complete sections, or the whole buffer. (Note that manual filling in AUCT<sub>E</sub>X will indent the start of the region to be filled in contrast to many other Emacs modes.)

There are some syntactical constructs which are handled specially with regard to filling. These are so-called code comments and paragraph commands.

Code comments are comments preceded by code or text in the same line. Upon filling a region, code comments themselves will not get filled. Filling is done from the start of the region to the line with the code comment and continues after it. In order to prevent overfull lines in the source code, a linebreak will be inserted before the last non-comment word by default. This can be changed by customizing LaTeX-fill-break-before-code-comments. If you have overfull lines with code comments you can fill those explicitly by calling LaTeX-fill-paragraph or pressing M-q with the cursor positioned on them. This will add linebreaks in the comment and indent subsequent comment lines to the column of the comment in the first line of the code comment. In this special case M-q only acts on the current line and not on the whole paragraph.

Lines with '\par' are treated similarly to code comments, i.e. '\par' will be treated as paragraph boundary which should not be followed by other code or text. But it is not treated as a real paragraph boundary like an empty line where filling a paragraph would stop.

Paragraph commands like '\section' or '\noindent' (the list of commands is defined by LaTeX-paragraph-commands) are often to be placed in their own line(s). This means they should not be consecuted with any preceding or following adjacent lines of text. AUCTEX will prevent this from happening if you do not put any text except another macro after the end of the last brace of the respective macro. If there is other text after the macro, AUCTEX regards this as a sign that the macro is part of the following paragraph.

Here are some examples:

```
\begin{quote}
  text text text text
\begin{quote}\label{foo}
  text text text text
```

If you press M-q on the first line in both examples, nothing will change. But if you write

```
\begin{quote} text
  text text text
```

and press  $M{-}q,$  you will get

\begin{quote} text text text text

Besides code comments and paragraph commands, another speciality of filling in  $AUCT_EX$  involves commented lines. You should be aware that these comments are treated as islands in the rest of the LATEX code if syntactic filling is enabled. This means, for example, if you try to fill an environment with LaTeX-fill-environment and have the cursor placed on a commented line which does not have a surrounding environment inside the comment,  $AUCT_EX$  will report an error.

The relevant commands and variables with regard to filling are:

С-с С-д С-р

LaTeX-fill-paragraph will fill and indent the current paragraph.

M-q Alias for C-c C-q C-p

С-с С-д С-е

LaTeX-fill-environment will fill and indent the current environment. This may e.g. be the 'document' environment, in which case the entire document will be formatted.

C-c C-q C-s

LaTeX-fill-section will fill and indent the current logical sectional unit.

C-c C-q C-r

LaTeX-fill-region will fill and indent the current region.

M-g Alias for C-c C-q C-r

### LaTeX-fill-break-at-separators

[User Option]

List of separators before or after which respectively linebreaks will be inserted if they do not fit into one line. The separators can be curly braces, brackets, switches for

[User Option]

inline math ('', '\')') and switches for display math ('\[', '\]'). Such formatting can be useful to make macros and math more visible or to prevent overfull lines in the IAT<sub>E</sub>X source in case a package for displaying formatted T<sub>E</sub>X output inside the Emacs buffer, like preview-latex, is used.

### LaTeX-fill-break-before-code-comments

Code comments are comments preceded by some other text in the same line. When a paragraph containing such a comment is to be filled, the comment start will be seen as a border after which no line breaks will be inserted in the same line. If the option LaTeX-fill-break-before-code-comments is enabled (which is the default) and the comment does not fit into the line, a line break will be inserted before the last non-comment word to minimize the chance that the line becomes overfull.

# 6 Controlling the Display of Source Code

It is often desirable to get visual help of what markup code in a text actually does whithout having to decipher it explicitly. For this purpose Emacs and AUCT<sub>E</sub>X provide font locking (also known as syntax highlighting) which visually sets off markup code like macros or environments by using different colors or fonts. For example text to be typeset in italics can be displayed with an italic font in the editor as well, or labels and references get their own distinct color.

While font locking helps you grasp the purpose of markup code and separate markup from content, the markup code can still be distracting. AUCTEX lets you hide those parts and show them again at request with its built-in support for hiding macros and environments which we call folding here.

Besides folding of macros and environments,  $AUCT_EX$  provides support for Emacs' outline mode which lets you narrow the buffer content to certain sections of your text by hiding the parts not belonging to these sections.

# 6.1 Font Locking

Font locking is supposed to improve readability of the source code by highlighting certain keywords with different colors or fonts. It thereby lets you recognize the function of markup code to a certain extent without having to read the markup command. For general information on controlling font locking with Emacs' font lock mode, see section "Font Lock Mode" in *GNU Emacs Manual*.

### TeX-install-font-lock

[User Option]

Once font locking is enabled globally or for the major modes provided by  $AUCT_EX$ , the font locking patterns and functionality of font-latex are activated by default. You can switch to a different font locking scheme or disable font locking in AUCT<sub>E</sub>X by customizing the variable TeX-install-font-lock.

Besides font-latex AUCT<sub>E</sub>X ships with a scheme which is derived from Emacs' default  $IAT_EX$  mode and activated by choosing tex-font-setup. Be aware that this scheme is not coupled with AUCT<sub>E</sub>X's style system and not the focus of development. Therefore and due to font-latex being much more feature-rich the following explanations will only cover font-latex.

In case you want to hook in your own fontification scheme, you can choose **other** and insert the name of the function which sets up your font locking patterns. If you want to disable fontification in AUCT<sub>F</sub>X completely, choose **ignore**.

font-latex provides many options for customization which are accessible with M-x customize-group RET font-latex RET. For this description the various options are explained in conceptional groups.

### Macros

Highlighting of macros can be customized by adapting keyword lists which can be found in the customization group font-latex-keywords. The lists contain names of macros without the leading backslash.

Three types of macros can be handled differently with respect to fontification:

- Commands of the form '\foo[bar] {baz}' which consist of the macro itself, optional arguments in square brackets and mandatory arguments in curly braces. For the command itself the face font-lock-keyword-face will be used and for the optional arguments the face font-lock-variable-name-face. The face applied to the mandatory argument depends on the macro class represented by the respective built-in variables.
- 2. Declaration macros of the form '{\foo text}' which consist of the macro which may be enclosed in a T<sub>E</sub>X group together with text to be affected by the macro. In case a T<sub>E</sub>X group is present, the macro will get the face font-lock-keyword-face and the text will get the face configured for the respective macro class. If no T<sub>E</sub>X group is present, the latter face will be applied to the macro itself.
- 3. Simple macros of the form '\foo' which do not have any arguments or groupings. The respective face will be applied to the macro itself.

# General macro classes

```
font-latex provides keyword lists for different macro classes which are described in the fol-
lowing table:
```

```
font-latex-match-function-keywords
```

Keywords for macros defining or related to functions, like '\newcommand'. Type: '\macro[...]{...}' Face: font-lock-function-name-face

font-latex-match-reference-keywords

Keywords for macros defining or related to references, like '\ref'. Type: '\macro[...]{...}' Face: font-lock-reference-face

### font-latex-match-textual-keywords

Keywords for macros specifying textual content, like '\caption'. Type: '\macro[...]{...}' Face: font-lock-type-face

### font-latex-match-variable-keywords

Keywords for macros defining or related to variables, like '\setlength'. Type: '\macro[...]{...}' Face: font-lock-variable-name-face

### font-latex-match-warning-keywords

Keywords for important macros, e.g. affecting line or page break, like '\clearpage'. Type: '\macro' Face: font-latex-warning-face

### Sectioning commands

Sectioning commands are macros like '\chapter' or '\section'. For these commands there are two fontification schemes which may be selected by customizing the variable font-latex-title-fontify.

```
font-latex-title-fontify [User Option]
Per default sectioning commands will be shown in a larger, proportional font, which
corresponds to the value 'height' for this variable. The font size varies with the
sectioning level, e.g. '\part' will have a larger font than '\subsection'. font-latex
provides four different levels. The respective keyword lists are described in the follow-
ing table. If you rather like to use the base font and a different color, set the variable
to 'color'. In this case the face font-lock-type-face will be used to fontify the
argument of the command.
font-latex-match-title-1-keywords
```

```
Keywords for level 1 sectioning commands.
Face: font-latex-title-1-face
```

- font-latex-match-title-2-keywords Keywords for level 2 sectioning commands. Face: font-latex-title-2-face
- font-latex-match-title-3-keywords Keywords for level 3 sectioning commands. Face: font-latex-title-3-face
- font-latex-match-title-4-keywords Keywords for level 4 sectioning commands. Face: font-latex-title-4-face

### Commands for changing fonts

IATEX provides various macros for changing fonts or font attributes. For example, you can select an italic font with '\textit{...}' or bold with '\textbf{...}'. An alternative way to specify these fonts is to use special macros in TEX groups, like '{\itshape ...}' for italics and '{\bfseries ...}' for bold. As mentioned above, we call the former variants commands and the latter declarations.

Besides the macros for changing fonts provided by  $IAT_EX$  there is an infinite number of other macros—either defined by yourself for logical markup or defined by macro packages—which affect the font in the typeset text. While  $IAT_EX$ 's built-in macros and macros of packages known by AUCT<sub>E</sub>X are already handled by font-latex, different keyword lists per type style and macro type are provided for entering your own macros which are listed in the table below.

| font-latex-match-bold-command-keywords              |  |  |
|---|--|--|
| Keywords for commands specifying a bold type style. |  |  |
| Face: font-latex-bold-face                          |  |  |
| font-latex-match-italic-command-keywords            |  |  |
| Keywords for commands specifying an italic font.    |  |  |
| Face: font-latex-italic-face                        |  |  |
| font-latex-match-math-command-keywords              |  |  |
| Keywords for commands specifying a math font.       |  |  |
| Face: font-latex-math-face                          |  |  |

| font-late: | x-match-type-command-keywords<br>Keywords for commands specifying a typewriter font.<br>Face: font-lock-type-face           |
|------------|---|
| font-late: | x-match-bold-declaration-keywords<br>Keywords for declarations specifying a bold type style.<br>Face: font-latex-bold-face  |
| font-late: | x-match-italic-declaration-keywords<br>Keywords for declarations specifying an italic font.<br>Face: font-latex-italic-face |
| font-late: | x-match-type-declaration-keywords<br>Keywords for declarations specifying a typewriter font.<br>Face: font-latex-type-face  |

#### User-defined keyword classes

In case the customization options explained above do not suffice for your needs, you can specify your own keyword classes by customizing the variable font-latex-user-keyword-classes.

### font-latex-user-keyword-classes [User Option] Every keyword class consists of four parts, a name, a list of keywords, a face and a specifier for the type of macros to be highlighted.

When adding new entries, you have to use unique values for the class names, i.e. they must not clash with names of the built-in keyword classes or other names given by you. Additionally the names must not contain spaces.

The keywords are names of commands you want to match omitting the leading backslash.

The face argument can either be an existing face or font specifications made by you. (The latter option is not available on XEmacs.)

There are three alternatives for the type of keywords—"Command with arguments", "Declaration inside T<sub>E</sub>X group" and "Command without arguments"—which correspond with the macro types explained above.

### Quotes

Text in quotation marks is displayed with the face font-latex-string-face. Besides the various forms of opening and closing double and single quotation marks so-called guillemets (<<, >>) can be used for quoting. Because there are two styles of using them—French style: << text >>; German style: >>text<<—you can customize the variable font-latex-quotes to tell font-latex which type you are using.

#### font-latex-quotes

[User Option]

Set the value to 'german' if you are using >>German quotes<< and to 'french' if you are using << French quotes >>. font-latex will recognize the different ways these quotes can be given in your source code, i.e. ('"<', '">'), ('<<', '>>') and the respective 8-bit variants.

## Subscript and superscript in math

In order to make math constructs more readable, font-latex displays subscript and superscript parts in a smaller font and raised or lowered respectively. This fontification feature can be controlled with the variables font-latex-fontify-script and font-latex-scriptdisplay.

### font-latex-fontify-script

If non-nil, fontify subscript and superscript strings.

Note that this feature is not available on XEmacs, for which it is disabled per default. In GNU Emacs raising and lowering is not enabled for versions 21.3 and before due to it working not properly.

### font-latex-script-display

Display specification for subscript and superscript content. The car is used for subscript, the cdr is used for superscript. The feature is implemented using so-called display properties. For information on what exactly to specify for the values, see section "Other Display Specifications" in GNU Emacs Lisp Reference Manual.

## Verbatim macros and environments

Usually it is not desirable to have content to be typeset verbatim highlighted according to LATEX syntax. Therefore this content will be fontified uniformly with the face font-latexverbatim-face.

font-latex differentiates three different types of verbatim constructs for fontification and consequently provides three keyword lists for customization.

font-latex-verb-like-commands [User Option] List of commands with the form (foo|...)' to be fontified as verbatim without the leading backslash. (The delimiters for the command's argument can be any character except an asterisk.)

font-latex-verbatim-macros [User Option] List of macros with the form  $(foo{\ldots})$  to be fontified as verbatim without the leading backslash. In contrast to font-latex-verb-like-commands the macro's argument is enclosed in a T<sub>F</sub>X group and not two arbitrary characters.

### font-latex-verbatim-environments

List of environments the content of which should be fontified as verbatim.

## Multi-line fontification

Font locking in IATEX source code often involves constructs spanning more than one line of text. For these constructs to be handled correctly GNU Emacs as well as font-latex provide mechanisms for multi-line fontification which can be controlled by the variable font-latexdo-multi-line.

font-latex-do-multi-line Control multi-line fontification. [User Option]

[User Option]

[User Option]

[User Option]

Setting the variable to t will enable font-latex's mechanism, setting it to nil will disable it. Setting it to 'try-font-lock' (the default) will use font-lock's mechanism if available and font-latex's method if not.

Setting this variable will only have effect after resetting buffers controlled by font-latex or restarting Emacs.

### Faces

In case you want to change the colors and fonts used by font-latex please refer to the faces mentioned in the explanations above and use M-x customize-face RET <face> RET. All faces defined by font-latex are accessible through a customization group by typing M-x customize-group RET font-latex-highlighting-faces RET.

### 6.2 Folding Macros and Environments

There can be macros and environments which have content that is not part of the text body you are writing, like footnotes and citations. Those enclose text which you often only want to see while actually editing it and which otherwise distract your view of the document body. Similarly there are macros where you are not interested in viewing the macro besides its content but rather want to see the content only, like font specifiers where the content might already be fontified in a special way by font locking.

With AUCT<sub>E</sub>X's folding functionality you can collapse those items and replace them by either a fixed string or the content of one of their arguments instead. If you want to make the original text visible again temporarily in order to view or edit it, move point sideways onto the placeholder (also called display string) or left-click with the mouse pointer on it. (The latter is currently only supported on GNU Emacs.) The macro or environment will unfold automatically, stay open as long as point is inside of it and collapse again once you move point out of it. (Note that folding of environments currently does not work in every AUCT<sub>E</sub>X mode.)

In order to use this feature, you have to activate TeX-fold-mode which will activate the auto-reveal feature and the necessary commands to hide and show macros and environments. You can activate the mode in a certain buffer by typing the command M-x TeX-fold-mode RET or using the keyboard shortcut C-c C-o C-f. If you want to use it every time you edit a LAT<sub>E</sub>X document, add it to a hook:

If it should be activated in all AUCTEX modes, use TeX-mode-hook instead of LaTeX-mode-hook.

Once the mode is active there are several commands available to hide and show macros and environments:

#### TeX-fold-buffer

[Command]

(C-c C-o C-b) Hide all macros specified in the variables TeX-fold-macro-spec-list and TeX-fold-env-spec-list. This command can also be used to refresh the whole buffer and hide any new macros and environments which were inserted after the last invocation of the command.

### TeX-fold-region

(C-c C-o C-r) Hide all configured macros in the marked region.

### TeX-fold-paragraph

(C-c C-o C-p) Hide all configured macros in the paragraph containing point.

#### TeX-fold-macro

(C-c C-o C-m) Hide the macro on which point currently is located. If the name of the macro is found in TeX-fold-macro-spec-list, the respective display string will be shown instead. If it is not found, the name of the macro in sqare brackets or the default string for unspecified macros (TeX-fold-unspec-macro-display-string) will be shown, depending on the value of the variable TeX-fold-unspec-use-name.

#### TeX-fold-env

(C-c C-o C-e) Hide the environment on which point currently is located. The behavior regarding the display string is analogous to TeX-fold-macro and determined by the variables TeX-fold-env-spec-list and TeX-fold-unspec-env-displaystring respectively.

#### TeX-fold-clearout-buffer

(C-c C-o b) Permanently unfold all macros and environments in the current buffer.

#### TeX-fold-clearout-region

(C-c C-o r) Permanently unfold all macros and environments in the marked region.

### TeX-fold-clearout-paragraph

(C-c C-o p) Permanently unfold all macros and environments in the paragraph containing point.

#### TeX-fold-clearout-item

(C-c C-o i) Permanently show the macro or environment on which point currently is located. In contrast to temporarily opening the macro when point is moved sideways onto it, the macro will be permanently unfolded and will not collapse again once point is leaving it.

#### TeX-fold-dwim

(C-c C-o C-o) Hide or show items according to the current context. If there is folded content, unfold it. If there is a marked region, fold all configured content in this region. If there is no folded content but a macro or environment, fold it.

The commands above will only take macros or environments into consideration which are specified in the variable TeX-fold-macro-spec-list or TeX-fold-env-spec-list respectively.

#### TeX-fold-macro-spec-list

List of display strings or argument numbers and macros to fold. If you specify a number, the content of the first mandatory argument of a IATFX macro will be used as the placeholder.

The placeholder is made by copying the text from the buffer together with its properties, i.e. its face as well. If fontification has not happened when this is done

35

[Command]

[Command]

[Command]

[Command]

### [Command]

[Command]

#### [User Option]

[Command]

[Command]

(e.g. because of lazy font locking) the intended fontification will not show up. As a workaround you can leave Emacs idle a few seconds and wait for stealth font locking to finish before you fold the buffer. Or you just re-fold the buffer with TeX-fold-buffer when you notice a wrong fontification.

TeX-fold-env-spec-list [User Option] List of display strings or argument numbers and environments to fold. Argument numbers refer to the '\begin' statement. That means if you have e.g. '\begin{tabularx}{\linewidth}{XXX} ... \end{tabularx}' and specify 3 as the

argument number, the resulting display string will be "XXX".

TeX-fold-unspec-macro-display-string [User Option] Default display string for macros which are not specified in TeX-fold-macro-speclist.

TeX-fold-unspec-env-display-string [User Option] Default display string for environments which are not specified in TeX-fold-envspec-list.

TeX-fold-unspec-use-name [User Option] If non-nil the name of the macro or environment surrounded by square brackets is used as display string, otherwise the defaults specified in TeX-fold-unspec-macrodisplay-string or TeX-fold-unspec-env-display-string respectively.

### 6.3 Outlining the Document

AUCTFX supports the standard outline minor mode using LATFX/ConTFXt sectioning commands as header lines. See section "Outline Mode" in GNU Emacs Manual.

You can add your own headings by setting the variable TeX-outline-extra.

#### TeX-outline-extra

List of extra T<sub>F</sub>X outline levels.

Each element is a list with two entries. The first entry is the regular expression matching a header, and the second is the level of the header. A '~' is automatically prepended to the regular expressions in the list, so they must match text at the beginning of the line.

See LaTeX-section-list or ConTeXt-INTERFACE-section-list for existing header levels.

The following example add '\item' and '\bibliography' headers, with '\bibliography' at the same outline level as '\section', and '\item' being below '\subparagraph'.

```
(setq TeX-outline-extra
      '(("[ \t]*\\\\\(bib\\)?item\\b" 7)
("\\\bibliography\\b" 2)))
```

You may want to check out the unbundled 'out-xtra' package for even better outline support. It is available from your favorite emacs lisp archive.

[Variable]

## 7 Starting Processors, Viewers and Other Programs

The most powerful features of AUCT<sub>E</sub>X may be those allowing you to run  $(La)T_EX/ConT_EXt$  and other external commands like BibT<sub>E</sub>X and makeindex from within Emacs, viewing and printing the results, and moreover allowing you to *debug* your documents.

### 7.1 Executing Commands

Formatting the document with T<sub>E</sub>X, IAT<sub>E</sub>X or ConT<sub>E</sub>Xt, viewing with a previewer, printing the document, running BibT<sub>E</sub>X, making an index, or checking the document with lacheck or chktex all require running an external command.

There are two ways to run an external command, you can either run it on all of the current documents with TeX-command-master, or on the current region with TeX-command-region. A special case of running T<sub>E</sub>X on a region is TeX-command-buffer which differs from TeX-command-master if the current buffer is not its own master file.

#### TeX-command-master

 $(C-c \ C-c)$  Query the user for a command, and run it on the master file associated with the current buffer. The name of the master file is controlled by the variable TeX-master. The available commands are controlled by the variable TeX-command-list.

See Chapter 2 [Installation], page 4, for a discussion about TeX-command-list and Chapter 8 [Multifile], page 43 for a discussion about TeX-master.

#### TeX-command-region

 $(C-c \ C-r)$  Query the user for a command, and run it on the "region file". Some commands (typically those invoking T<sub>E</sub>X or IAT<sub>E</sub>X) will write the current region into the region file, after extracting the header and tailer from the master file. If mark is inactive (which can happen with transient-mark-mode), use the old region. The name of the region file is controlled by the variable TeX-region. The name of the master file is controlled by the variable TeX-master. The header is all text up to the line matching the regular expression TeX-header-end. The trailer is all text from the line matching the regular expression TeX-trailer-start. The available commands are controlled by the variable TeX-command-list.

#### TeX-pin-region

 $(C-c \ C-t \ C-r)$  If you don't have a mode like transient-mark-mode active, where marks get disabled automatically, the region would need to get properly set before each call to TeX-command-region. If you fix the current region with  $C-c \ C-t \ C-r$ , then it will get used for more commands even though mark and point may change. An explicitly activated mark, however, will always define a new region when calling TeX-command-region.

#### TeX-command-buffer

 $(C-c\ C-b)$  Query the user for a command, and run it on the "region file". Some commands (typically those invoking T<sub>E</sub>X or LAT<sub>E</sub>X) will write the current buffer into the region file, after extracting the header and tailer from the master file. See above for details.

[Command]

[Command]

### [Command]

AUCTEX will allow one process for each document, plus one process for the region file to be active at the same time. Thus, if you are editing n different documents, you can have n plus one processes running at the same time. If the last process you started was on the region, the commands described in Section 7.3 [Debugging], page 40 and Section 7.5 [Control], page 41 will work on that process, otherwise they will work on the process associated with the current document.

#### TeX-region

The name of the file for temporarily storing the text when formatting the current region.

#### TeX-header-end

A regular expression matching the end of the header. By default, this is '\begin{document}' in IATEX mode and '%\*\*end of header' in TEX mode.

#### TeX-trailer-start

A regular expression matching the start of the trailer. By default, this is '\end{document}' in LATEX mode and '\bye' in TEX mode.

AUCTEX will try to guess what command you want to invoke, but by default it will assume that you want to run TEX in TEX mode and LATEX in LATEX mode. You can overwrite this by setting the variable TeX-command-default.

#### TeX-command-default

The default command to run in this buffer. Must be an entry in TeX-command-list.

If you want to overwrite the values of TeX-header-end, TeX-trailer-start, or TeXcommand-default, you can do that for all files by setting them in either TeX-mode-hook, plain-TeX-mode-hook, or LaTeX-mode-hook. To overwrite them for a single file, define them as file variables (see section "File Variables" in *The Emacs Editor*). You do this by putting special formatted text near the end of the file.

%%% Local Variables: %%% TeX-header-end: "% End-Of-Header"

%%% TeX-trailer-start: "% Start-Of-Trailer"

%%% TeX-command-default: "SliTeX"

%%% End:

AUCTEX will try to save any buffers related to the document, and check if the document needs to be reformatted. If the variable TeX-save-query is non-nil, AUCTEX will query before saving each file. By default AUCTEX will check emacs buffers associated with files in the current directory, in one of the TeX-macro-private directories, and in the TeX-macro-global directories. You can change this by setting the variable TeX-check-path.

#### TeX-check-path

Directory path to search for dependencies.

If nil, just check the current file. Used when checking if any files have changed.

### TeX-PDF-mode

 $(C-c \ C-t \ C-p)$  This command toggles the PDF mode of AUCT<sub>E</sub>X, a buffer-local minor mode. You can customize TeX-PDF-mode to give it a different default. The default

[User Option]

[User Option]

[User Option]

[User Option]

[User Option]

is used when AUCT<sub>E</sub>X does not have additional clue about what a document might want. This option usually results in calling either PDFT<sub>E</sub>X or ordinary  $T_{E}X$ .

#### TeX-DVI-via-PDFTeX

If this is set, DVI will also be produced by calling PDFT<sub>E</sub>X, setting \pdfoutput=0. This makes it possible to use packages like 'pdfcprot' even when producing DVI files. Some modern T<sub>E</sub>X distributions, e.g. teT<sub>E</sub>X 3.0, do this anyway, so that you need not enable it within AUCT<sub>E</sub>X.

#### TeX-interactive-mode

 $(C-c \ C-t \ C-i)$  This command toggles the interactive mode of AUCT<sub>E</sub>X, a global minor mode. You can customize TeX-interactive-mode to give it a different default. In interactive mode, T<sub>E</sub>X will pause with an error prompt when errors are encountered and wait for the user to type something.

#### TeX-source-specials-mode

(C-c C-t C-s) toggles Source Special support. Source Specials will move the DVI viewer to the location corresponding to point (forward search), and it will use 'emacsclient' or 'gnuclient' to have the previewer move Emacs to a location corresponding to a control-click in the previewer window. See Section 7.2 [Viewing], page 39.

You can permanently activate TeX-source-specials-mode with

(TeX-source-specials-mode 1)

or by customizing the variable TeX-source-specials-mode. There is a bunch of customization options, use customize-group on the group 'TeX-source-specials' to find out more.

It has to be stressed *very* strongly however, that Source Specials can cause differences in page breaks, in spacing, can seriously interfere with various packages and should thus *never* be used for the final version of a document. In particular, fine-tuning the page breaks should be done with Source Specials switched off.

#### TeX-Omega-mode

[Command]

 $(C-c \ C-t \ C-o)$  This command toggles the use of the Omega  $(\Omega)$  mode of AUCT<sub>E</sub>X, a buffer-local minor mode. If it is switched on, omega will be used instead of tex, and lambda instead of latex.

### 7.2 Viewing the formatted output

AUCT<sub>E</sub>X allows you to start external programs for previewing your document. These are normally invoked by pressing C-c C-c once the document is formatted or via the respective entry in the Command menu.

AUCT<sub>E</sub>X will try to guess which type of viewer (DVI, PostScript or PDF) has to be used and what options are to be passed over to it. This decision is based on the output files present in the working directory as well as the class and style options used in the document. For example, if there is a DVI file in your working directory, a DVI viewer will be invoked. In case of a PDF file it will be a PDF viewer. If you specified a special paper format like 'a5paper' or use the 'landscape' option, this will be passed to the viewer by the appropriate

[User Option]

[Command]

options. Especially some DVI viewers depend on this kind of information in order to display your document correctly. In case you are using 'pstricks' or 'psfrag' in your document, a DVI viewer cannot display the contents correctly and a PostScript viewer will be invoked instead.

The information about which file types and style options are associated with which viewers and options for them is stored in the variables TeX-output-view-style and TeX-view-style.

#### TeX-view

The command TeX-view, bound to C-c C-v, starts a viewer without confirmation. The viewer is started either on a region or the master file, depending on the last command issued. This is especially useful for jumping to the location corresponding to point in the DVI viewer when using TeX-source-specials-mode.

#### TeX-output-view-style

List of output file extensions, style options and view options.

#### TeX-view-style

List of style options and view options. This is the predecessor of TeX-output-viewstyle which does not allow the specification of output file extensions. It is used as a fallback in case none of the alternatives specified in TeX-output-view-style match. In case none of the entries in TeX-view-style match either, no suggestion for a viewer will be made.

### 7.2.1 Forward and inverse search

You can make use of forward and inverse searching if this is supported by your DVI viewer and you enabled TeX-source-specials-mode as described in Section 7.1 [Commands], page 37. AUCT<sub>E</sub>X will automatically pass the necessary command line options to the viewer in order to display the page containing the content you are currently editing (forward search). Upon opening the viewer you will be asked if you want to start a server process (Gnuserv or Emacs server) which is necessary for inverse search. This happens only if there is no server running already. You can customize the variable TeX-sourcespecials-view-start-server to inhibit the question and always or never start the server respectively. Once the server and the viewer are running you can use a mouse click in the viewer to jump to the corresponding part of your document in Emacs (inverse search). Refer to the documentation of your viewer to find out what you have to do exactly. In xdvi you usually have to use *C-down-mouse-1*.

TeX-source-specials-view-start-server [User Option] If TeX-source-specials-mode is active and a DVI viewer is invoked, the default behavior is to ask if a server process should be started. Set this variable to t if the question should be inhibited and the server should be started always. Set it to nil if the server should never be started. Inverse search will not be available in the latter case.

### 7.3 Catching the errors

Once you've formatted your document you may 'debug' it, i.e. browse through the errors  $(La)T_EX$  reported.

[User Option]

[User Option]

#### TeX-next-error

 $(C-c \, ')$  Go to the next error reported by T<sub>E</sub>X. The view will be split in two, with the cursor placed as close as possible to the error in the top view. In the bottom view, the error message will be displayed along with some explanatory text.

Normally AUCT<sub>E</sub>X will only report real errors, but you may as well ask it to report 'bad boxes' as well.

| TeX-toggle-debug-bad-boxes  | [Command]       |
|---|-----------------|
| $({\it C-c}\ {\it C-w})$ Toggle whether AUCTEX should stop at bad boxes (i.e. | over/under full |
| boxes) as well as at normal errors.   |                 |

As default, AUCT<sub>E</sub>X will display that special '\*help\*' buffer containing the error reported by  $T_{E}X$  along with the documentation. There is however an 'expert' option, which allows you to display the real  $T_{E}X$  output.

#### TeX-display-help

[User Option]

When non-nil AUCT<sub>E</sub>X will automatically display a help text whenever an error is encountered using TeX-next-error  $(C-c \ ')$ .

## 7.4 Checking for problems

Running TEX or IATEX will only find regular errors in the document, not examples of bad style. Furthermore, description of the errors may often be confusing. The utility lacheck can be used to find style errors, such as forgetting to escape the space after an abbreviation or using '...' instead of 'ldots' and many other problems like that. You start lacheck with C-c C-c Check (RET). The result will be a list of errors in the '\*compilation\*' buffer. You can go through the errors with C-x ' (next-error, see section "Compilation" in The Emacs Editor), which will move point to the location of the next error.

Another newer program which can be used to find errors is chktex. It is much more configurable than lacheck, but doesn't find all the problems lacheck does, at least in its default configuration. You must install the programs before using them, and for chktex you must also modify TeX-command-list. You can get lacheck from '<URL:ftp://ftp.ctan.org/tex-archive/support/lacheck/>' or alternatively chktex from '<URL:ftp://ftp.ctan.org/tex-archive/support/chktex/>'. Search for 'chktex' in 'tex.el' to see how to switch between them.

### 7.5 Controlling the output

A number of commands are available for controlling the output of an application running under AUCT<sub>E</sub>X

#### TeX-kill-job

(C-c C-k) Kill currently running external application. This may be either of T<sub>E</sub>X, I<sub>A</sub>T<sub>E</sub>X, previewer, BibT<sub>E</sub>X, etc.

#### TeX-recenter-output-buffer

(C-c C-1) Recenter the output buffer so that the bottom line is visible.

[Command]

[Command]

### TeX-home-buffer

[Command]  $(C-c^{-})$  Go to the 'master' file in the document associated with the current buffer, or if already there, to the file where the current process was started.

## 8 Multifile Documents

You may wish to spread a document over many files (as you are likely to do if there are multiple authors, or if you have not yet discovered the power of the outline commands (see Section 6.3 [Outline], page 36)). This can be done by having a "master" file in which you include the various files with the  $T_{E}X$  macro '\input' or the LATEX macro '\include'. These files may also include other files themselves. However, to format the document you must run the commands on the top level master file.

When you, for example, ask AUCT<sub>E</sub>X to run a command on the master file, it has no way of knowing the name of the master file. By default, it will assume that the current file is the master file. If you insert the following in your '.emacs' file AUCT<sub>E</sub>X will use a more advanced algorithm.

(setq-default TeX-master nil) ; Query for master file.

If AUCT<sub>E</sub>X finds the line indicating the end of the header in a master file (TeX-headerend), it can figure out for itself that this is a master file. Otherwise, it will ask for the name of the master file associated with the buffer. To avoid asking you again, AUCT<sub>E</sub>X will automatically insert the name of the master file as a file variable (see section "File Variables" in *The Emacs Editor*). You can also insert the file variable yourself, by putting the following text at the end of your files.

```
%%% Local Variables:
%%% TeX-master: "master"
%%% End:
```

You should always set this variable to the name of the top level document. If you always use the same name for your top level documents, you can set TeX-master in your '.emacs' file.

(setq-default TeX-master "master") ; All master files called "master".

#### TeX-master

The master file associated with the current buffer. If the file being edited is actually included from another file, then you can tell AUCT<sub>E</sub>X the name of the master file by setting this variable. If there are multiple levels of nesting, specify the top level file.

If this variable is nil, AUCT<sub>E</sub>X will query you for the name.

If the variable is t, then AUCT<sub>E</sub>X will assume the file is a master file itself.

If the variable is shared, then AUCT<sub>E</sub>X will query for the name, but will not change the file.

#### TeX-one-master

Regular expression matching ordinary T<sub>F</sub>X files.

You should set this variable to match the name of all files, for which it is a good idea to append a TeX-master file variable entry automatically. When AUCT<sub>E</sub>X adds the name of the master file as a file variable, it does not need to ask next time you edit the file.

If you dislike AUCT<sub>E</sub>X automatically modifying your files, you can set this variable to '"<none>"'. By default, AUCT<sub>E</sub>X will modify any file with an extension of '.tex'.

[User Option]

[User Option]

#### TeX-master-file-ask

 $(C-c_{-})$  Query for the name of a master file and add the respective File Variables (see section "File Variables" in *The Emacs Editor*) to the file for setting this variable permanently.

 $AUCT_{EX}$  will not ask for a master file when it encounters existing files. This function shall give you the possibility to insert the variable manually.

AUCT<sub>E</sub>X keeps track of macros, environments, labels, and style files that are used in a given document. For this to work with multifile documents, AUCT<sub>E</sub>X has to have a place to put the information about the files in the document. This is done by having an 'auto' subdirectory placed in the directory where your document is located. Each time you save a file, AUCT<sub>E</sub>X will write information about the file into the 'auto' directory. When you load a file, AUCT<sub>E</sub>X will read the information in the 'auto' directory about the file you loaded and the master file specified by TeX-master. Since the master file (perhaps indirectly) includes all other files in the document, AUCT<sub>E</sub>X will get information from all files in the document. This means that you will get from each file, for example, completion for all labels defined anywhere in the document.

AUCT<sub>E</sub>X will create the 'auto' directory automatically if TeX-auto-save is non-nil. Without it, the files in the document will not know anything about each other, except for the name of the master file. See Section 11.3 [Automatic Local], page 51.

#### TeX-save-document

(C-c C-d) Save all buffers known to belong to the current document.

#### TeX-save-query

[User Option]

[Command]

If non-nil, then query the user before saving each file with TeX-save-document.

## 9 Automatic Parsing of $T_EX$ files

AUCT<sub>E</sub>X depends heavily on being able to extract information from the buffers by parsing them. Since parsing the buffer can be somewhat slow, the parsing is initially disabled. You are encouraged to enable them by adding the following lines to your '.emacs' file.

```
(setq TeX-parse-self t) ; Enable parse on load.
```

```
(setq TeX-auto-save t) ; Enable parse on save.
```

The latter command will make AUCT<sub>E</sub>X store the parsed information in an 'auto' subdirectory in the directory each time the T<sub>E</sub>X files are stored, see Section 11.3 [Automatic Local], page 51. If AUCT<sub>E</sub>X finds the pre-parsed information when loading a file, it will not need to reparse the buffer. The information in the 'auto' directory is also useful for multifile documents see Chapter 8 [Multifile], page 43, since it allows each file to access the parsed information from all the other files in the document. This is done by first reading the information from the master file, and then recursively the information from each file stored in the master file.

The variables can also be done on a per file basis, by changing the file local variables.

%%% Local Variables: %%% TeX-parse-self: t %%% TeX-auto-save: t %%% End:

Even when you have disabled the automatic parsing, you can force the generation of style information by pressing C-c C-n. This is often the best choice, as you will be able to decide when it is necessary to reparse the file.

#### TeX-parse-self

Parse file after loading it if no style hook is found for it.

#### TeX-auto-save

Automatically save style information when saving the buffer.

#### TeX-normal-mode arg

(C-c C-n) Remove all information about this buffer, and apply the style hooks again. Save buffer first including style information. With optional argument, also reload the style hooks.

When AUCT<sub>E</sub>X saves your buffer, it can optionally convert all tabs in your buffer into spaces. Tabs confuse AUCT<sub>E</sub>X's error message parsing and so should generally be avoided. However, tabs are significant in some environments, and so by default AUCT<sub>E</sub>X does not remove them. To convert tabs to spaces when saving a buffer, insert the following in your '.emacs' file:

```
(setq TeX-auto-untabify t)
```

#### TeX-auto-untabify

Automatically remove all tabs from a file before saving it.

Instead of disabling the parsing entirely, you can also speed it significantly up by limiting the information it will search for (and store) when parsing the buffer. You can do this by setting the default values for the buffer local variables TeX-auto-regexp-list and TeX-auto-parse-length in your '.emacs' file.

[User Option]

[User Option]

[Command]

[User Option]

;; Only parse \documentstyle information. (setq-default TeX-auto-regexp-list 'LaTeX-auto-minimal-regexp-list) ;; The documentstyle command is usually near the beginning. (setq-default TeX-auto-parse-length 2000)

This example will speed the parsing up significantly, but AUCT<sub>E</sub>X will no longer be able to provide completion for labels, macros, environments, or bibitems specified in the document, nor will it know what files belong to the document.

These variables can also be specified on a per file basis, by changing the file local variables.

```
%%% Local Variables:
%%% TeX-auto-regexp-list: TeX-auto-full-regexp-list
%%% TeX-auto-parse-length: 999999
%%% End:
```

| TeX-auto-regexp-list   | [User Option] |
|--|---------------|
| List of regular expressions used for parsing the current file. |               |
|  |               |

#### TeX-auto-parse-length

Maximal length of  $T_{\rm E}X$  file that will be parsed.

The pre-specified lists of regexps are defined below. You can use these before loading AUCT<sub>F</sub>X by quoting them, as in the example above.

| TeX-auto-empty-regexp-list<br>Parse nothing   | [Constant] |
|---|------------|
| LaTeX-auto-minimal-regexp-list<br>Only parse documentstyle.   | [Constant] |
| LaTeX-auto-label-regexp-list<br>Only parse LATEX labels.  | [Constant] |
| LaTeX-auto-regexp-list<br>Parse common LATEX commands.  | [Constant] |
| plain-TeX-auto-regexp-list<br>Parse common plain T <sub>E</sub> X commands.   | [Constant] |
| TeX-auto-full-regexp-list<br>Parse all T <sub>E</sub> X and IAT <sub>E</sub> X commands that AUCT <sub>E</sub> X can use. | [Constant] |

[User Option]

## 10 Internationalization

There are several problems associated with editing non-English  $T_EX$  with GNU Emacs. Modern versions of GNU Emacs and  $T_EX$  are usable for European (Latin, Cyrillic, Greek) based languages, but special versions of  $T_EX$  and Emacs are needed for Korean, Japanese, and Chinese.

## 10.1 Using AUCTEX with European Languages

First you will need a way to write non-ASCII characters. You can either use macros, or teach  $T_EX$  about the ISO character sets. I prefer the latter, it has the advantage that the usual standard emacs word movement and case change commands will work.

With LATEX2e, just add '\usepackage[latin1]{inputenc}'. Other languages than Western European ones will probably have other encoding needs.

To be able to display non-ASCII characters you will need an appropriate font and a version of GNU Emacs capable of displaying 8-bit characters (e.g. Emacs 21). The manner in which this is supported differs between Emacsen, so you need to take a look at your respective documentation.

A compromise is to use an European character set when editing the file, and convert to  $T_{EX}$  macros when reading and writing the files.

'iso-cvt.el'

Much like 'iso-tex.el' but is bundled with Emacs 19.23 and later.

'x-compose.el'

Similar package bundled with new versions of XEmacs.

'X-Symbol'

a much more complete package for both Emacs and XEmacs that can also handle a lot of mathematical characters and input methods.

AUCTEX supports style files for several languages. Each style file may modify AUCTEX to better support the language, and will run a language specific hook that will allow you to for example change ispell dictionary, or run code to change the keyboard remapping. The following will for example choose a Danish dictionary for documents including '\usepackage[danish]{babel}'. This requires parsing to be enabled, see Chapter 9 [Parsing Files], page 45.

(add-hook 'TeX-language-dk-hook
 (function (lambda () (ispell-change-dictionary "danish"))))

The following style files are recognized.

| 'czech'  | Runs style hook TeX-language-cz-hook. Pressing $\langle m \rangle$ will insert '\uv{' and '}' depending on context. |
|----------|---|
| 'danish' | Runs style hook TeX-language-dk-hook. Pressing (") will insert "" " and ""," depending on context.                  |
| 'dutch'  | Runs style hook TeX-language-nl-hook.   |

| ʻgerman'<br>ʻngerman' | Runs style hook TeX-language-de-hook. Gives '"' word syntax, makes the (") key insert a literal '"', and pressing it twice will give you opening or closing german quotes ('"' or '"''), if you have configured TeX-open-quote and TeX-close-quote accordingly. See Section 4.1 [Quotes], page 15. |
|-----------------------|--|
| 'italian'             | Runs style hook TeX-language-it-hook. Pressing (") will insert '"<' (LaTeX-italian-open-quote) and '">' (LaTeX-italian-close-quote) depending on context.  |
| 'plfonts'<br>'plhb'   | Runs style hook TeX-language-pl-hook. Gives '"' word syntax and makes the (") key insert a literal '"'. Pressing (") twice will insert '"<' or '">' depending on context.  |
| 'slovak'              | Runs style hook TeX-language-sk-hook. Pressing $\langle m \rangle$ will insert '\uv{' and '}' depending on context.  |
| 'swedish'             | Runs style hook TeX-language-sv-hook. Pressing $\langle m \rangle$ will insert ',','.  |

## 10.2 Japanese T<sub>E</sub>X

To write Japanese text with AUCT<sub>E</sub>X you need to have versions of  $T_EX$  and Emacs that support Japanese. There exist at least two variants of  $T_EX$  for Japanese text (jT<sub>E</sub>X and pT<sub>E</sub>X), and AUCT<sub>E</sub>X can be used with MULE supported Emacsen.

To install Japanese support for AUCT<sub>E</sub>X, copy 'tex-jp.el' to AUCT<sub>E</sub>X installed directory. Next two commands will automatically install contributed files.

make contrib
make install-contrib

See 'INSTALL' and 'Makefile' for more information.

To use the Japanese T<sub>E</sub>X variants, simply enter japanese-tex-mode, japanese-latex-mode, or japanese-slitex-mode, and everything should work. If not, send mail to Shinji Kobayashi '<koba@flab.fujitsu.co.jp>', who kindly donated the code for supporting Japanese in AUCT<sub>E</sub>X. None of the primary AUCT<sub>E</sub>X maintainers understand Japanese, so they can not help you.

If you usually use AUCT<sub>E</sub>X in Japanese, setting following variables is useful.

| TeX-default-mode  | [User Option]         |
|---|-----------------------|
| Mode to enter for a new file when it can't be determined whether the fi | ile is plain $T_{EX}$ |
| or $\mathbb{IAT}_{\mathbb{E}}X$ or what.                                |                       |
| To use Japanese $T_{EX}$ always, set japanese command for example:      |                       |
| <pre>(setq TeX-default-mode 'japanese-latex-mode)</pre>                 |                       |
| japanese-TeX-command-default  | [User Option]         |
| The default command for TeX-command in japanese $T_{E}X$ mode.          |                       |
| The default value is 'jTeX'.  |                       |
| japanese-LaTeX-command-default  | [User Option]         |
| The default command for TeX-command in japanese $IAT_EX$ mode.          |                       |
| The default value is 'jLaTeX'.  |                       |

### japanese-LaTeX-default-style

[User Option]

The default style/class when creating new japanese LATEX document. The default value is 'j-article'.

See 'tex-jp.el' for more information.

## 11 Automatic Customization

Since AUCTEX is so highly customizable, it makes sense that it is able to customize itself. The automatic customization consists of scanning  $T_EX$  files and extracting symbols, environments, and things like that.

The automatic customization is done on three different levels. The global level is the level shared by all users at your site, and consists of scanning the standard  $T_EX$  style files, and any extra styles added locally for all users on the site. The private level deals with those style files you have written for your own use, and use in different documents. You may have a '~/lib/TeX/' directory where you store useful style files for your own use. The local level is for a specific directory, and deals with writing customization for the files for your normal  $T_EX$  documents.

If compared with the environment variable TEXINPUTS, the global level corresponds to the directories built into  $T_EX$ . The private level corresponds to the directories you add yourself, except for '.', which is the local level.

By default AUCT<sub>E</sub>X will search for customization files in all the global, private, and local style directories, but you can also set the path directly. This is useful if you for example want to add another person's style hooks to your path. Please note that all matching files found in TeX-style-path are loaded, and all hooks defined in the files will be executed.

#### TeX-style-path

List of directories to search for AUCT<sub>F</sub>X style files. Each must end with a slash.

By default, when AUCT<sub>E</sub>X searches a directory for files, it will recursively search through subdirectories.

#### TeX-file-recurse

Whether to search  $T_EX$  directories recursively: nil means do not recurse, a positive integer means go that far deep in the directory hierarchy, t means recurse indefinitely.

By default, AUCT<sub>E</sub>X will ignore files name '.', '...', 'SCCS', 'RCS', and 'CVS'.

#### TeX-ignore-file

Regular expression matching file names to ignore.

These files or directories will not be considered when searching for  $T_EX$  files in a directory.

## 11.1 Automatic Customization for the Site

Assuming that the automatic customization at the global level was done when  $AUCT_EX$  was installed, your choice is now: will you use it? If you use it, you will benefit by having access to all the symbols and environments available for completion purposes. The drawback is slower load time when you edit a new file and perhaps too many confusing symbols when you try to do a completion.

You can disable the automatic generated global style hooks by setting the variable TeX-auto-global to nil.

#### TeX-macro-global

Directories containing the site's  $T_{EX}$  style files.

#### a slash.

[User Option]

[User Option]

[User Option]

#### TeX-style-global

Directory containing hand generated TFX information. Must end with a slash. These correspond to T<sub>E</sub>X macros shared by all users of a site.

#### TeX-auto-global

[User Option]

[User Option]

[User Option]

[Command]

[User Option]

Directory containing automatically generated information.

For storing automatic extracted information about the TFX macros shared by all users of a site.

### 11.2 Automatic Customization for a User

You should specify where you store your private TFX macros, so AUCTFX can extract their information. The extracted information will go to the directories listed in TeX-autoprivate

Use M-x TeX-auto-generate to extract the information.

#### TeX-macro-private

Directories where you store your personal  $T_{FX}$  macros. Each must end with a slash. This defaults to the directories listed in the 'TEXINPUTS' and 'BIBINPUTS' environment variables.

#### TeX-auto-private

List of directories containing automatically generated information. Must end with a slash.

These correspond to the personal T<sub>F</sub>X macros.

#### TeX-auto-generate TEX AUTO

(M-x TeX-auto-generate) Generate style hook for TEX and store it in AUTO. If TEX is a directory, generate style hooks for all files in the directory.

#### TeX-style-private

[User Option] List of directories containing hand generated information. Must end with a slash. These correspond to the personal T<sub>F</sub>X macros.

### 11.3 Automatic Customization for a Directory

AUCT<sub>F</sub>X can update the style information about a file each time you save it, and it will do this if the directory TeX-auto-local exist. TeX-auto-local is by default set to "auto/", so simply creating an 'auto' directory will enable automatic saving of style information.

The advantage of doing this is that macros, labels, etc. defined in any file in a multifile document will be known in all the files in the document. The disadvantage is that saving will be slower. To disable, set TeX-auto-local to nil.

#### TeX-style-local

[User Option]

Directory containing hand generated T<sub>F</sub>X information. Must end with a slash. These correspond to T<sub>E</sub>X macros found in the current directory.

#### TeX-auto-local

[User Option] Directory containing automatically generated TEX information. Must end with a

slash.

These correspond to  $\mathrm{T}_{\!E\!}\!\mathrm{X}$  macros found in the current directory.

## 12 Writing Your own Style Support

See Chapter 11 [Automatic], page 50, for a discussion about automatically generated global, private, and local style files. The hand generated style files are equivalent, except that they by default are found in 'style' directories instead of 'auto' directories.

If you write some useful support for a public  $T_EX$  style file, please send it to us.

### 12.1 A Simple Style File

Here is a simple example of a style file.

```
;;; book.el - Special code for book style.
(TeX-add-style-hook "book"
(function (lambda () (setq LaTeX-largest-level
        (LaTeX-section-level ("chapter"))))))
```

This file specifies that the largest kind of section in a  $IAT_EX$  document using the book document style is chapter. The interesting thing to notice is that the style file defines an (anonymous) function, and adds it to the list of loaded style hooks by calling TeX-add-style-hook.

The first time the user indirectly tries to access some style specific information, such as the largest sectioning command available, the style hooks for all files directly or indirectly read by the current document is executed. The actual files will only be evaluated once, but the hooks will be called for each buffer using the style file.

#### TeX-add-style-hook style hook

[Function]

Add hook to the list of functions to run when we use the  $T_EX$  file style.

### 12.2 Adding Support for Macros

The most common thing to define in a style hook is new symbols ( $T_EX$  macros). Most likely along with a description of the arguments to the function, since the symbol itself can be defined automatically.

Here are a few examples from 'latex.el'.

```
(TeX-add-style-hook "latex"
(function
  (lambda ()
    (TeX-add-symbols
    '("arabic" TeX-arg-counter)
    '("label" TeX-arg-define-label)
    '("ref" TeX-arg-label)
    '("ref" TeX-arg-label)
    '("newcommand" TeX-arg-define-macro [ "Number of arguments" ] t)
    '("newtheorem" TeX-arg-define-environment
    [ TeX-arg-environment "Numbered like" ]
    t [ TeX-arg-counter "Within counter" ])))))
```

```
TeX-add-symbols symbol ...
```

Add each symbol to the list of known symbols.

[Function]

Each argument to TeX-add-symbols is a list describing one symbol. The head of the list is the name of the symbol, the remaining elements describe each argument.

If there are no additional elements, the symbol will be inserted with point inside braces. Otherwise, each argument of this function should match an argument of the  $T_EX$  macro. What is done depends on the argument type.

If a macro is defined multiple times,  $AUCT_EX$  will chose the one with the longest definition (i.e. the one with the most arguments).

Thus, to overwrite

'("tref" 1) ; one argument

you can specify

'("tref" TeX-arg-label ignore) ; two arguments

ignore is a function that does not do anything, so when you insert a 'tref' you will be prompted for a label and no more.

string Use the string as a prompt to prompt for the argument.

number Insert that many braces, leave point inside the first.

nil Insert empty braces.

t Insert empty braces, leave point between the braces.

other symbols

Call the symbol as a function. You can define your own hook, or use one of the predefined argument hooks.

- **list** If the car is a string, insert it as a prompt and the next element as initial input. Otherwise, call the car of the list with the remaining elements as arguments.
- vector Optional argument. If it has more than one element, parse it as a list, otherwise parse the only element as above. Use square brackets instead of curly braces, and is not inserted on empty user input.

A lot of argument hooks have already been defined. The first argument to all hooks is a flag indicating if it is an optional argument. It is up to the hook to determine what to do with the remaining arguments, if any. Typically the next argument is used to overwrite the default prompt.

#### TeX-arg-conditional

Implements if EXPR THEN ELSE. If EXPR evaluates to true, parse THEN as an argument list, else parse ELSE as an argument list.

#### TeX-arg-literal

Insert its arguments into the buffer. Used for specifying extra syntax for a macro.

#### TeX-arg-free

Parse its arguments but use no braces when they are inserted.

#### TeX-arg-eval

Evaluate arguments and insert the result in the buffer.

#### TeX-arg-file

Prompt for a tex or sty filename, and use it without the extension. Run the file hooks defined for it.

#### TeX-arg-label

Prompt for a label completing with known labels.

#### TeX-arg-macro

Prompt for a T<sub>E</sub>X macro with completion.

#### TeX-arg-environment

Prompt for a LATFX environment with completion.

#### TeX-arg-cite

Prompt for a BibT<sub>E</sub>X citation.

#### TeX-arg-counter

Prompt for a LATEX counter.

#### TeX-arg-savebox

Prompt for a  ${\rm IAT}_{\rm E}{\rm X}$  savebox.

#### TeX-arg-file

Prompt for a filename in the current directory, and use it without the extension.

#### TeX-arg-input-file

Prompt for a filename in the current directory, and use it without the extension. Run the style hooks for the file.

#### TeX-arg-define-label

Prompt for a label completing with known labels. Add label to list of defined labels.

#### TeX-arg-define-macro

Prompt for a T<sub>F</sub>X macro with completion. Add macro to list of defined macros.

#### TeX-arg-define-environment

Prompt for a  $LAT_EX$  environment with completion. Add environment to list of defined environments.

#### TeX-arg-define-cite

Prompt for a BibT<sub>E</sub>X citation.

#### TeX-arg-define-counter

Prompt for a IAT<sub>F</sub>X counter.

#### TeX-arg-define-savebox

Prompt for a  $IAT_EX$  savebox.

#### TeX-arg-corner

Prompt for a LATEX side or corner position with completion.

#### TeX-arg-lr

Prompt for a LATEX side with completion.

#### TeX-arg-tb

Prompt for a LATEX side with completion.

TeX-arg-pagestyle

Prompt for a LATEX pagestyle with completion.

#### TeX-arg-verb

Prompt for delimiter and text.

#### TeX-arg-pair

Insert a pair of numbers, use arguments for prompt. The numbers are surrounded by parentheses and separated with a comma.

#### TeX-arg-size

Insert width and height as a pair. No arguments.

#### TeX-arg-coordinate

Insert x and y coordinates as a pair. No arguments.

If you add new hooks, you can assume that point is placed directly after the previous argument, or after the macro name if this is the first argument. Please leave point located after the argument you are inserting. If you want point to be located somewhere else after all hooks have been processed, set the value of exit-mark. It will point nowhere, until the argument hook sets it.

### **12.3** Adding Support for Environments

Adding support for environments is very much like adding support for TEX macros, except that each environment normally only takes one argument, an environment hook. The example is again a short version of 'latex.el'.

```
(TeX-add-style-hook "latex"
 (function
  (lambda ()
    (LaTeX-add-environments
        '("document" LaTeX-env-document)
        '("enumerate" LaTeX-env-item)
        '("itemize" LaTeX-env-item)
        '("list" LaTeX-env-list)))))
```

The only hook that is generally useful is LaTeX-env-item, which is used for environments that contain items. It is completely up to the environment hook to insert the environment, but the function LaTeX-insert-environment may be of some help. The hook will be called with the name of the environment as its first argument, and extra arguments can be provided by adding them to a list after the hook.

For simple environments with arguments, for example defined with '\newenvironment', you can make AUCT<sub>E</sub>X prompt for the arguments by giving the prompt strings in the call to LaTeX-add-environments. For example, if you have defined a loop environment with the three arguments *from*, *to*, and *step*, you can add support for them in a style file.

```
%% loop.sty
\newenvironment{loop}[3]{...}
;; loop.el
```

```
(TeX-add-style-hook "loop"
 (function
  (lambda ()
    (LaTeX-add-environments
        '("loop" "From" "To" "Step")))))
```

If an environment is defined multiple times, AUCT<sub>E</sub>X will chose the one with the longest definition. Thus, if you have an enumerate style file, and want it to replace the standard IAT<sub>E</sub>X enumerate hook above, you could define an 'enumerate.el' file as follows, and place it in the appropriate style directory.

```
(TeX-add-style-hook "latex"
 (function
  (lambda ()
     (LaTeX-add-environments
         '("enumerate" LaTeX-env-enumerate foo)))))
```

```
(defun LaTeX-env-enumerate (environment & optional ignore) ...)
```

The symbol foo will be passed to LaTeX-env-enumerate as the second argument, but since we only added it to overwrite the definition in 'latex.el' it is just ignored.

| LaTeX-add-environments env                                    | [Function] |
|---|------------|
| Add each env to list of loaded environments.                  |            |
|   |            |
| LaTeX-insert-environment env [extra]                          | [Function] |
| Insert environment of type env, with optional argument extra. |            |

## 12.4 Adding Other Information

You can also specify bibliographical databases and labels in the style file. This is probably of little use, since this information will usually be automatically generated from the  $T_{EX}$  file anyway.

| LaTeX-add-bibliographies bibliography                   | [Function] |
|---|------------|
| Add each bibliography to list of loaded bibliographies. |            |
|   |            |
| LaTeX-add-labels label                                  | [Function] |

Add each *label* to the list of known labels.

### 12.5 Automatic Extraction of New Things

The automatic  $T_EX$  information extractor works by searching for regular expressions in the  $T_EX$  files, and storing the matched information. You can add support for new constructs to the parser, something that is needed when you add new commands to define symbols.

For example, in the file 'macro.tex' I define the following macro.

```
\newcommand{\newmacro}[5]{%
\def#1{#3\index{#4@#5~cite{#4}}\nocite{#4}}%
\def#2{#5\index{#4@#5~cite{#4}}\nocite{#4}}%
}
```

AUCT<sub>E</sub>X will automatically figure out that 'newmacro' is a macro that takes five arguments. However, it is not smart enough to automatically see that each time we use the macro, two new macros are defined. We can specify this information in a style hook file.

```
;;; macro.el - Special code for my own macro file.
;;; Code:
(defvar TeX-newmacro-regexp
  '("\\\\newmacro{\\\\\\([a-zA-Z]+\\)}{\\\\\([a-zA-Z]+\\)}"
    (1 2) TeX-auto-multi)
  "Matches \newmacro definitions.")
(defvar TeX-auto-multi nil
  "Temporary for parsing \\newmacro definitions.")
(defun TeX-macro-cleanup ()
  ;; Move symbols from 'TeX-auto-multi' to 'TeX-auto-symbol'.
  (mapcar (function (lambda (list)
    (mapcar (function (lambda (symbol)
      (setq TeX-auto-symbol
    (cons symbol TeX-auto-symbol))))
    list)))
  TeX-auto-multi))
(defun TeX-macro-prepare ()
  ;; Clear 'Tex-auto-multi' before use.
  (setq TeX-auto-multi nil))
(add-hook 'TeX-auto-prepare-hook 'TeX-macro-prepare)
(add-hook 'TeX-auto-cleanup-hook 'TeX-macro-cleanup)
(TeX-add-style-hook "macro"
 (function
  (lambda ()
    (TeX-auto-add-regexp TeX-newmacro-regexp)
    (TeX-add-symbols '("newmacro"
       TeX-arg-macro
       (TeX-arg-macro "Capitalized macro: \\")
       t
       "BibTeX entry: "
       nil)))))
```

;;; macro.el ends here

When this file is first loaded, it adds a new entry to TeX-newmacro-regexp, and defines a function to be called before the parsing starts, and one to be called after the parsing is done. It also declares a variable to contain the data collected during parsing. Finally, it adds a style hook which describes the 'newmacro' macro, as we have seen it before.

So the general strategy is: Add a new entry to TeX-newmacro-regexp. Declare a variable to contain intermediate data during parsing. Add hook to be called before and after parsing. In this case, the hook before parsing just initializes the variable, and the hook after parsing collects the data from the variable, and adds them to the list of symbols found.

#### TeX-auto-regexp-list

List of regular expressions matching T<sub>F</sub>X macro definitions.

The list has the following format ((REGEXP MATCH TABLE) ...), that is, each entry is a list with three elements.

REGEXP. Regular expression matching the macro we want to parse.

MATCH. A number or list of numbers, each representing one parenthesized subexpression matched by REGEXP.

TABLE. The symbol table to store the data. This can be a function, in which case the function is called with the argument MATCH. Use **TeX-match-buffer** to get match data. If it is not a function, it is presumed to be the name of a variable containing a list of match data. The matched data (a string if MATCH is a number, a list of strings if MATCH is a list of numbers) is put in front of the table.

| TeX-auto-prepare-hook <i>nil</i><br>List of functions to be called before parsing a T <sub>E</sub> X file. | [Variable] |
|--|------------|
| TeX-auto-cleanup-hook <i>nil</i><br>List of functions to be called after parsing a T <sub>E</sub> X file.  | [Variable] |

[Variable]

## Appendix A Changes and New Features

### News in 11.55

- A bug was fixed which lead to the insertion of trailing whitespace during filling. In particular extra spaces were added to sentence endings at the end of lines. You can make this whitespace visible by setting the variable show-trailing-whitespace to t. If you want to delete all trailing whitespace in a buffer, type M-x delete-trailing-whitespace RET.
- A bug was fixed which lead to a '\*Compile-Log\*' buffer popping up when the first LATEX file was loaded in an Emacs session.
- On some systems the presence of an outdated Emacspeak package lead to the error message 'File mode specification error: (error "Variable binding depth exceeds max-specpdl-size")'. Precautions were added which prevent this error from happening. But nevertheless, it is advised to upgrade or uninstall the outdated Emacspeak package.
- The value of TeX-macro-global is not determined during configuration anymore but at load time of AUCT<sub>E</sub>X. Consequently the associated configuration option '--with-tex-input-dirs' was removed.
- Support for the LATEX Japanese classes 'jsarticle' and 'jsbook' was added.

### News in 11.54

- The parser (used e.g. for TeX-auto-generate-global) was extended to recognize keywords common in LATEX packages and classes, like "\DeclareRobustCommand" or "\RequirePackage". Additionally a bug was fixed which led to duplicate entries in AUCTEX style files.
- Folding can now be done for paragraphs and regions besides single constructs and the whole buffer. With the new TeX-fold-dwim command content can both be hidden and shown with a single key binding. In course of these changes new key bindings for unfolding commands where introduced. The old bindings are still present but will be phased out in future releases.
- Info files of the manual now have a .info extension.
- There is an experimental toolbar support now. It is not activated by default. If you want to use it, add

```
(add-hook 'LaTeX-mode-hook 'LaTeX-install-toolbar)
```

to your init file.

- The manual now contains a new chapter "Quick Start". It explains the main features and how to use them, and should be enough for a new user to start using AUCT<sub>E</sub>X.
- A new section "Font Locking" was added to the manual which explains syntax highlighting in  $AUCT_EX$  and its customization. Together with the sections related to folding and outlining, the section is part of the new chapter "Display".
- Keywords for syntax highlighting of LATEX constructs to be typeset in bold, italic or typewriter fonts may now be customized. Besides the builtin classes, new keyword classes may be added by customizing the variable

'font-latex-user-keyword-classes'. The customization options can be found in the customization group 'font-latex-keywords'.

- Verbatim content is now displayed with the 'fixed-pitch' face. (GNU Emacs only)
- Syntax highlighting should not spill out of verbatim content anymore. (GNU Emacs only)
- Verbatim commands like '\verb|...|' will not be broken anymore during filling.
- You can customize the completion for graphic files with LaTeX-includegraphics-read-file.
- Support for the LATEX packages 'url', 'listings', 'jurabib' and 'csquotes' was added with regard to command completion and syntax highlighting.
- Performance of fontification and filling was improved.
- Insertion of nodes in Texinfo mode now supports completion of existing node names.
- Setting the variable LaTeX-float to nil now means that you will not be prompted for the float position of figures and tables. You can get the old behaviour of nil by setting the variable to "", i.e. an empty string. See also Section 4.4.2 [Floats], page 20.
- The XEmacs-specific bug concerning overlays-at was fixed.
- Lots of bug fixes.

### News in 11.53

- The LATEX math menu can include Unicode characters if your Emacs built supports it. See the variable LaTeX-math-menu-unicode, Section 5.1 [Mathematics], page 22.
- Bug fixes for XEmacs.
- Completion for graphic files in the TeX search path has been added.
- start is used for the viewer for MikTEX and fpTEX.
- The variable **TeX-fold-preserve-comments** can now be customized to deactivate folding in comments.

### News in 11.52

- Installation and menus under XEmacs work again (maybe for the first time).
- Fontification of subscripts and superscripts is now disabled when the fontification engine is not able to support it properly.
- Bug fixes in the build process.

### News in 11.51

- PDFTeX and Source Special support did not work with ConTeXt, this has been fixed. Similar for Source Special support under Windows.
- Omega support has been added.
- Bug fixes in the build process.
- TeX-fold now supports folding of environments in Texinfo mode.

### News in 11.50

- The use of source specials when processing or viewing the document can now be controlled with the new TeX-source-specials minor mode which can be toggled via an entry in the Command menu or the key binding *C-c C-t C-s*. If you have customized the variable TeX-command-list, you have to re-initialize it for this to work. This means to open a customization buffer for the variable by typing M-x customize-variable RET TeX-command-list RET, selecting "Erase Customization" and do your customization again with the new default.
- The content of the command menu now depends on the mode (plain  $T_EX$ ,  $IAT_EX$ ,  $ConT_EXt$  etc.). Any former customization of the variable TeX-command-list has to be erased. Otherwise the command menu and the customization will not work correctly.
- Support for hiding and auto-revealing macros, e.g. footnotes or citations, and environments in a buffer was added, Section 6.2 [Folding], page 34.
- You can now control if indentation is done upon typing (RET) by customizing the variable TeX-newline-function, Section 5.4 [Indenting], page 24.
- Limited support for doc.sty and ltxdoc.cls ('dtx' files) was added. The new docT<sub>E</sub>X mode provides functionality for editing documentation parts. This includes formatting (indenting and filling), adding and completion of macros and environments while staying in comments as well as syntax highlighting. (Please note that the mode is not finished yet. For example syntax highlighting does not work yet in XEmacs.)
- For macro completion in docT<sub>E</sub>X mode the AUCT<sub>E</sub>X style files 'doc.el', 'ltxdoc.el' and 'ltx-base.el' were included. The latter provides general support for low-level IAT<sub>E</sub>X macros and may be used with IAT<sub>E</sub>X class and style files as well. It is currently not loaded automatically for those files.
- Support for  $ConT_EXt$  with a separate  $ConT_EXt$  mode is now included. Macro definitions for completion are available in Dutch and English.
- The filling and indentation code was overhauled and is now able to format commented parts of the source syntactically correct. Newly available functionality and customization options are explained in the manual.
- Filling and indentation in XEmacs with preview-latex and activated previews lead to the insertion of whitespace before multi-line previews. AUCT<sub>E</sub>X now contains facilities to prevent this problem.
- If TeX-master is set to t, AUCT<sub>E</sub>X will now query for a master file only when a new file is opened. Existing files will be left alone. The new function TeX-master-file-ask (bound to *C*-*c* \_ is provided for adding the variable manually.
- Sectioning commands are now shown in a larger font on display devices which support such fontification. The variable font-latex-title-fontify can be customized to restore the old appearance, i.e. the usage of a different color instead of a change in size.
- Support for alphanum.sty, beamer.cls, booktabs.sty, captcont.sty, emp.sty, paralist.sty, subfigure.sty and units.sty/nicefrac.sty was added. Credits go to the authors mentioned in the respective AUCT<sub>E</sub>X style files.
- Inserting graphics with *C-c RET* \includegraphics RET was improved. See the variable LaTeX-includegraphics-options-alist.

- If LaTeX-default-position is nil, don't prompt for position arguments in Tabularlike environments, see Section 4.4.4 [Tabular-like], page 20.
- Completion for available packages when using C-c RET \usepackage RET was improved on systems using the kpathsea library.
- The commenting functionality was fixed. The separate functions for commenting and uncommenting were unified in one function for paragraphs and regions respectively which do both.
- Syntax highlighting can be customized to fontify quotes delimited by either >>German<< or <<French>> quotation marks by changing the variable font-latex-quotes.
- Certain T<sub>E</sub>X/LAT<sub>E</sub>X keywords for functions, references, variables and warnings will now be fontified specially. You may add your own keywords by customizing the variables font-latex-match-function-keywords, font-latex-match-reference-keywords, font-latex-match-variable-keywords and font-latex-match-warning-keywords.
- If you include the style files 'german' or 'ngerman' in a document (directly or via the 'babel' package), you should now customize LaTeX-german-open-quote, LaTeX-german-close-quote and LaTeX-german-quote-after-quote instead of TeX-open-quote, TeX-close-quote and TeX-quote-after-quote if you want to influence the type of quote insertion.
- Upon viewing an output file, the right viewer and command line options for it are now determined automatically by looking at the extension of the output file and certain options used in the source file. The behavior can be adapted or extended respectively by customizing the variable TeX-output-view-style.
- You can control whether TeX-insert-macro (*C-c RET*) ask for all optional arguments by customizing the variable TeX-insert-macro-default-style, Section 5.2 [Completion], page 22.
- TeX-run-discard is now able to completely detach a process that it started.
- The build process was enhanced and is now based on autoconf making installing AUCT<sub>E</sub>X a mostly automatic process. See Chapter 2 [Installation], page 4 and Section 2.7 [Installation under MS Windows], page 7 for details.

### News in 11.14

• Many more LaTeX and LaTeX2e commands are supported. Done by Masayuki Ataka <ataka@milk.freemail.ne.jp>

### News in 11.12

• Support for the KOMA-Script classes. Contributed by Mark Trettin </br/>
Mark.Trettin@gmx.de>.

### News in 11.11

• Support for 'prosper.sty', see http://prosper.sourceforge.net/. Contributed by Phillip Lord <p.lord@russet.org.uk>.

### News in 11.10

• comment-region now inserts %% by default. Suggested by "Davide G. M. Salvetti" <salve@debian.org>.

### News in 11.06

• You can now switch between using the 'font-latex' (all emacsen), the 'tex-font' (Emacs 21 only) or no special package for font locking. Customize TeX-install-font-lock for this.

### News in 11.04

• Now use -t landscape by default when landscape option appears. Suggested by Erik Frisk <frisk@isy.liu.se>.

### News in 11.03

• Use 'tex-fptex.el' for fpTeX support. Contributed by Fabrice Popineau <Fabrice.Popineau@supelec.fr>.

### News in 11.02

- New user option LaTeX-top-caption-list specifies environments where the caption should go at top. Contributed by ataka@milk.freemail.ne.jp (Masayuki Ataka).
- Allow explicit dimensions in 'graphicx.sty'. Contributed by ataka@milk.freemail.ne.jp (Masayuki Ataka).
- Limited support for 'verbatim.sty'. Contributed by ataka@milk.freemail.ne.jp (Masayuki Ataka).
- Better support for asmmath items. Patch by ataka@milk.freemail.ne.jp (Masayuki Ataka).
- More accurate error parsing. Added by David Kastrup <David.Kastrup@t-online.de>.

### News in 11.01

• Bug fixes.

### Older versions

See the file 'history.texi' for older changes.

## Appendix B Future Development

The following sections describe future development of AUCT<sub>E</sub>X. Besides mid-term goals, bug reports and requests we cannot fix or honor right away are being gathered here. If you have some time for Emacs Lisp hacking, you are encouraged to try to provide a solution to one of the following problems. If you don't know Lisp, you may help us to improve the documentation. It might be a good idea to discuss proposed changes on the mailing list of AUCT<sub>E</sub>X first.

## **B.1** Mid-term Goals

• Integration of preview-latex into  $AUCT_{EX}$ 

 $AUCT_EX$  users will thereby get the functionality provided by preview-latex without the hassle of an additional installation.

Looking at the backend, the integration involves folding of error parsing and task management of both packages which will ease development efforts and avoid redundant work.

• More flexible option and command handling

The current state of command handling with TeX-command-list is not very flexible because there is no distinction between executables and command line options to be passed to them.

Customization of TeX-command-list by the user will interfere with updates of  $\mathrm{AUCT}_{E}\!X.$ 

• Error help catalogs

Currently, the help for errors is more or less hardwired into 'tex.el'. For supporting error help in other languages, it would be sensible to instead arrange error messages in language-specific files, make a common info file from all such catalogs in a given language and look the error texts up in an appropriate index. The user would then specify a preference list of languages, and the errors would be looked up in the catalogs in sequence until the were identified.

• Combining 'docTeX' with RefTeX

Macro cross references should also be usable for document navigation using RefTeX.

### **B.2** Wishlist

• Spell checking of macros

A special ispell dictionary for macros could be nice to have.

• Quick error overviews

An error overview window (extract from the log file with just the error lines, clickable like a "grep" buffer) and/or fringe indicators for errors in the main text would be nice.

• A math entry grid

A separate frame with a table of math character graphics to click on in order to insert the respective sequence into the buffer (cf. the "grid" of x-symbol).

• Crossreferencing support

It would be nice if you could index process your favorite collection of '.dtx' files (such as the LaTeX source), just call a command on arbitrary control sequence, and get either the DVI viewer opened right at the definition of that macro (using Source Specials), or the source code of the '.dtx' file.

- Better plain TeX support For starters, LaTeX-math-mode is not very  $IAT_EX$ -specific in the first place, and similar holds for indentation and formatting.
- Poor man's Source Specials In particular in PDF mode (and where Source Specials cause problems), alternatives would be desirable. One could implement inverse search by something like Heiko Oberdiek's 'vpe.sty', and forward search by using the '.aux' file info to correlate labels in the text (possibly in cooperation with  $RefT_EX$ ) with previewer pages.
- Page count when compiling should (optionally) go to modeline of the window where the compilation command was invoked, instead of the output window. Suggested by Karsten Tinnefeld <tinnefeld@irb.informatik.uni-dortmund.de>.
- Command to insert a macrodefinition in the preamble, without moving point from the current location. Suggested by "Jeffrey C. Ely" <ely@nwu.edu>.
- A database of all commands defined in all stylefiles. When a command or environment gets entered that is provided in one of the styles, insert the appropriate **\usepackage** in the preamble.
- A way to add and overwrite math mode entries in style files, and to decide where they should be. Suggested by Remo Badii <Remo.Badii@psi.ch>.
- Create template for (first) line of tabular environment.
- I think prompting for the master is the intended behaviour. It corresponds to a 'shared' value for TeX-master.

There should probably be a 'none' value which wouldn't query for the master, but instead disable all features that relies on TeX-master.

This default value for TeX-master could then be controled with mapping based on the extension.

- Multiple argument completion for '\bibliography'. In general, I ought to make , special for these kind of completions.
- Suggest 'makindex' when appropriate.
- Use index files (when available) to speed up C-c C-m include (RET).
- Option not to calculate very slow completions like for  $C-c \ C-m \ include \ \langle \text{RET} \rangle$ .
- Font menu should be created from TeX-font-list.
- Installation procedure written purely in emacs lisp.
- Included PostScript files should also be counted as part of the document.
- The parser should catch warnings about undefined crossreferences. Suggested by Richard Hirsch 'i3080501@ws.rz.tu-bs.de'.
- A nice hierarchical by-topic organization of all officially documented LaTeX macros, available from the menu bar.
- TeX-command-default should be set from the master file, if not set locally. Suggested by Peter Whaite '<peta@cim.mcgill.ca>'.

- Make AUCT<sub>E</sub>X work with 'crypt++'. Suggested by Chris Moore '<Chris.Moore@src.bae.co.uk>'.
- The 'Spell' command should apply to all files in a document. Maybe it could try to restrict to files that have been modified since last spell check? Suggested by Ravinder Bhumbla '<rbhumbla@ucsd.edu>'.
- Make  $\langle \rangle$  check for abbreviations and sentences ending with capital letters.
- Use Emacs 19 minibuffer history to choose between previewers, and other stuff. Suggested by John Interrante '<interran@uluru.Stanford.EDU>'.
- Make features.

A new command TeX-update (C-c C-u) could be used to create an up-to-date dvi file by repeatedly running BibT<sub>E</sub>X, MakeIndex and (La)T<sub>E</sub>X, until an error occurs or we are done.

An alternative is to have an 'Update' command that ensures the 'dvi' file is up to date. This could be called before printing and previewing.

• Documentation of variables that can be set in a style hook.

We need a list of what can safely be done in an ordinary style hook. You can not set a variable that AUCT<sub>E</sub>X depends on, unless AUCT<sub>E</sub>X knows that it has to run the style hooks first.

Here is the start of such a list.

```
LaTeX-add-environments
TeX-add-symbols
LaTeX-add-labels
LaTeX-add-bibliographies
LaTeX-largest-level
```

- Completion for counters and sboxes.
- Outline should be (better) supported in T<sub>E</sub>X mode.

At least, support headers, trailers, as well as TeX-outline-extra.

• TeX-header-start and TeX-trailer-end.

We might want these, just for fun (and outlines)

• Plain  $T_EX$  and  $IAT_EX$  specific header and trailer expressions.

We should have a way to globally specify the default value of the header and trailer regexps.

• Get closer to original TeX-mode keybindings.

A third initialization file ('tex-mode.el') containing an emulator of the standard TeX-mode would help convince some people to change to AUCT<sub>E</sub>X.

- Make TeX-next-error parse ahead and store the results in a list, using markers to remember buffer positions in order to be more robust with regard to line numbers and changed files. This is what next-error does. (Or did, until Emacs 19).
- Finish the Texinfo mode. For one thing, many Texinfo mode commands do not accept braces around their arguments.
- Hook up the letter environment with 'bbdb.el'.

## B.3 Bugs

- The parsed files and style hooks for 'example.dtx', 'example.sty', 'example.drv' and 'example.bib' all clash. Bad.
- C-c ' should always stay in the current window, also when it finds a new file.
- Do not overwrite emacs warnings about existing auto-save files when loading a new file.
- Maybe the regexp for matching a TeX symbol during parsing should be '"\\\\\([a-zA-Z]+\\].\\)"' — '<thiemann@informatik.uni-tuebingen.de>' Peter Thiemann.
- $AUCT_EX$  should not parse verbatim environments.
- Make ''' check for math context in LaTeX-math-mode. and simply self insert if not in a math context.
- Make TeX-insert-dollar more robust. Currently it can be fooled by '\mbox''es and escaped double dollar for example.
- Correct indentation for tabular, tabbing, table, math, and array environments.
- Syntax highlighting of LAT<sub>E</sub>X constructs spanning more than one line sometimes stops in the middle of the construct. Highlighting can get lost during typing. (XEmacs only)
- No syntactic font locking of verbatim macros and environments. (XEmacs only)
- Font locking inside of verbatim macros and environments is not inhibited. This may result in syntax highlighting of unbalanced dollar signs and the like spilling out of the verbatim content. (XEmacs only)
- Folding of LATEX constructs spanning more than one line may result in overfull lines. (XEmacs only)

## Appendix C Frequently Asked Questions

1. What versions of Emacs and XEmacs are supported?

AUCT<sub>E</sub>X was tested with Emacs 21 and XEmacs 21.4.15. Older versions may work but are unsupported. Older versions of XEmacs might possibly made to work by updating the 'xemacs-base' package through the XEmacs package system.

2. Why doesn't the completion or multifile stuff work?

It must be enabled first, insert this in your emacs:

```
(setq-default TeX-master nil)
(setq TeX-parse-self t)
(setq TeX-auto-save t)
```

Read also the chapters about parsing and multifile documents in the manual.

3. Why doesn't TeX-save-document work?

TeX-check-path has to contain "./" somewhere.

4. Why is the information in 'foo.tex' forgotten when I save 'foo.bib'?

For various reasons,  $AUCT_EX$  ignores the extension when it stores information about a file, so you should use unique base names for your files. E.g. rename 'foo.bib' to 'foob.bib'.

5. Why doesn't AUCT<sub>E</sub>X signal when processing a document is done?

If the message in the minibuffer stays "Type 'C-c C-l' to display results of compilation.", you probably have a misconfiguration in your init file ('.emacs', 'init.el' or similar). To track this down either search in the '\*Messages\*' buffer for an error message or put (setq debug-on-error t) as the first line into your init file, restart Emacs and open a LATEX file. Emacs will complain loudly by opening a debugging buffer as soon as an error occurs. The information in the debugging buffer can help you find the cause of the error in your init file.

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